

PORTATONE



Owner's Manual













SPECIAL MESSAGE SECTION

This product utilizes batteries or an external power supply (adapter). DO NOT connect this product to any power supply or adapter other than one described in the manual, on the name plate, or specifically recommended by Yamaha.

This product should be used only with the components supplied or; a cart, rack, or stand that is recommended by Yamaha. If a cart, etc., is used, please observe all safety markings and instructions that accompany the accessory product.

SPECIFICATIONS SUBJECT TO CHANGE:

The information contained in this manual is believed to be correct at the time of printing. However, Yamaha reserves the right to change or modify any of the specifications without notice or obligation to update existing units.

This product, either alone or in combination with an amplifier and headphones or speaker/s, may be capable of producing sound levels that could cause permanent hearing loss. DO NOT operate for long periods of time at a high volume level or at a level that is uncomfortable. If you experience any hearing loss or ringing in the ears, you should consult an audiologist.

IMPORTANT: The louder the sound, the shorter the time period before damage occurs.

NOTICE:

Service charges incurred due to a lack of knowledge relating to how a function or effect works (when the unit is operating as designed) are not covered by the manufacturer's warranty, and are therefore the owners responsibility. Please study this manual carefully and consult your dealer before requesting service.

ENVIRONMENTAL ISSUES:

Yamaha strives to produce products that are both user safe and environmentally friendly. We sincerely believe that our products and the production methods used to produce them, meet these goals. In keeping with both the letter and the spirit of the law, we want you to be aware of the following:

Battery Notice:

This product MAY contain a small non-rechargeable battery which (if applicable) is soldered in place. The average life span of this type of battery is approximately five years. When replacement becomes necessary, contact a qualified service representative to perform the replacement. This product may also use "household" type batteries. Some of these may be rechargeable. Make sure that the battery being charged is a rechargeable type and that the charger is intended for the battery being charged.

When installing batteries, do not mix batteries with new, or with batteries of a different type. Batteries MUST be installed correctly. Mismatches or incorrect installation may result in overheating and battery case rupture.

Warning:

Do not attempt to disassemble, or incinerate any battery. Keep all batteries away from children. Dispose of used batteries promptly and as regulated by the laws in your area. Note: Check with any retailer of household type batteries in your area for battery disposal information.

Disposal Notice:

Should this product become damaged beyond repair, or for some reason its useful life is considered to be at an end, please observe all local, state, and federal regulations that relate to the disposal of products that contain lead, batteries, plastics, etc. If your dealer is unable to assist you, please contact Yamaha directly.

NAME PLATE LOCATION:

The name plate is located on the bottom of the product. The model number, serial number, power requirements, etc., are located on this plate. You should record the model number, serial number, and the date of purchase in the spaces provided below and retain this manual as a permanent record of your purchase.

Model

Serial No.

Purchase Date

PLEASE KEEP THIS MANUAL

92-BP (bottom)

OBSERVERA!

Apparaten kopplas inte ur växelströmskällan (nätet) så länge som den ar ansluten till vägguttaget, även om själva apparaten har stängts av.

ADVARSEL: Netspæendingen til dette apparat er IKKE afbrudt, sålæenge netledningen siddr i en stikkontakt, som er t endt — også selvom der or slukket på apparatets afbryder.

VAROITUS: Laitteen toisiopiiriin kytketty käyttökytkin ei irroita koko laitetta verkosta.

(standby)

Entsorgung leerer Batterien (nur innerhalb Deutschlands)

Leisten Sie einen Beitrag zum Umweltschutz. Verbrauchte Batterien oder Akkumulatoren dürfen nicht in den Hausmüll. Sie können bei einer Sammelstelle für Altbatterien bzw. Sondermüll abgegeben werden. Informieren Sie sich bei Ihrer Kommune.

(battery)

FCC INFORMATION (U.S.A.)

1. IMPORTANT NOTICE: DO NOT MODIFY THIS UNIT!

This product, when installed as indicated in the instructions contained in this manual, meets FCC requirements. Modifications not expressly approved by Yamaha may void your authority, granted by the FCC, to use the product.

- 2. IMPORTANT: When connecting this product to accessories and/or another product use only high quality shielded cables. Cable/s supplied with this product MUST be used. Follow all installation instructions. Failure to follow instructions could void your FCC authorization to use this product in the USA.
- 3. NOTE: This product has been tested and found to comply with the requirements listed in FCC Regulations, Part 15 for Class "B" digital devices. Compliance with these requirements provides a reasonable level of assurance that your use of this product in a residential environment will not result in harmful interference with other electronic devices. This equipment generates/ uses radio frequencies and, if not installed and used according to the instructions found in the users manual, may cause interference harmful to the operation of

other electronic devices. Compliance with FCC regulations does not guarantee that interference will not occur in all installations. If this product is found to be the source of interference, which can be determined by turning the unit "OFF" and "ON", please try to eliminate the problem by using one of the following measures:

Relocate either this product or the device that is being affected by the interference.

Utilize power outlets that are on different branch (circuit breaker or fuse) circuits or install AC line filter/s.

In the case of radio or TV interference, relocate/reorient the antenna. If the antenna lead-in is 300 ohm ribbon lead, change the lead-in to co-axial type cable.

If these corrective measures do not produce satisfactory results, please contact the local retailer authorized to distribute this type of product. If you can not locate the appropriate retailer, please contact Yamaha Corporation of America, Electronic Service Division, 6600 Orangethorpe Ave, Buena Park, CA90620

The above statements apply ONLY to those products distributed by Yamaha Corporation of America or its subsidiaries.

* This applies only to products distributed by YAMAHA CORPORATION OF AMERICA.

COPYRIGHT NOTICE

 Nine of the demo-songs (or compositions) included in this keyboard are as follows:

Bad Day

- · Words and Music by Daniel Powter
- Copyright © 2006 by Song 6 Music
- All Rights Administered by Ensign Music LLC
- International Copyright Secured All Rights Reserved

Dancing Queen

- from MAMMA MIA!
- Words and Music by Benny Andersson, Bjorn Ulvaeus and Stig Anderson
- Copyright © 1977 UNION SONGS MUSIKFORLAG AB
- · Copyright Renewed
- All Rights in the United States and Canada Controlled and Administered by UNIVERSAL — SONGS OF POLYGRAM INTERNATIONAL, INC. and EMI GROVE PARK MUSIC, INC.
- All Rights Reserved Used by Permission

Daughters

- · Words and Music by John Mayer
- Copyright © 2003 Specific Harm Music (ASCAP)
- International Copyright Secured All Rights Reserved

Fallin

- · Words and Music by Alicia Keys
- © 2001 EMI APRIL MUSIC INC. and LELLOW PRODUCTIONS
- All Rights Controlled and Administered by EMI APRIL MUSIC INC.
- All Rights Reserved International Copyright Secured Used by Permission

Hey Jude

- · Words and Music by John Lennon and Paul McCartney
- Copyright © 1968 Sony/ATV Songs LLC
- Copyright Renewed
- All Rights Administered by Sony/ATV Music Publishing,
- 8 Music Square West, Nashville, TN 37203
- International Copyright Secured All Rights Reserved

Linus And Lucy

- By Vince Guaraldi
 Copyright © 1965 LEE MENDELSON FILM PRODUCTIONS, INC.
- Copyright Renewed
- International Copyright Secured All Rights Reserved

Since U Been Gone

- Words and Music by Martin Sandberg and Lukasz Gottwald
- Copyright © 2004 by Miratone AB and Kasz Money Publishing
 All Rights for Miratone AB in the world Administered by Zomba

(class B)

- Music Publishers Ltd. • All Rights for Zomba Music Publishers Ltd. in the U.S. Adminis-
- tered by Zomba Enterprises, Inc.
- International Copyright Secured All Rights Reserved
 You're Beautiful
- Words and Music by James Blunt, Sacha Skarbek and Amanda Ghost
- © 2005 EMI MUSIC PUBLISHING LTD., UNIVERSAL MUSIC PUBLISHING LTD. and BUCKS MUSIC LTD.
- All Rights for EMI MUSIC PUBLISHING LTD. in the U.S. and Canada Controlled and Administered by EMI BLACKWOOD MUSIC INC.
- All Rights for UNIVERSAL MUSIC PUBLISHING LTD. in the U.S. and Canada Controlled and Administered by UNIVERSAL
 — SONGS OF POLYGRAM INTERNATIONAL, INC.
- All Rights for BUCKS MUSIC LTD. in the U.S. Administered by DAVID PLATZ MUSIC (USA) INC.
- All Rights Reserved International Copyright Secured Used by Permission

Your Song

- Words and Music by Elton John and Bernie Taupin
- Copyright © 1969 UNIVERSAL/DICK JAMES MUSIC LTD.
- Copyright Renewed
- All Rights in the United States and Canada Controlled and Administered by UNIVERSAL — SONGS OF POLYGRAM INTERNATIONAL, INC.
- All Rights Reserved Used by Permission
- ② One of the demo-songs (or compositions) included in this keyboard is as follows:

Composition Title	: Just The Way You Are
Composer's Name	: Joel 0273671
Copyright Owner's Name	: EMI MUSIC PUBLISHING LTD

CAUTION: All Rights Reserved, Unauthorized copying, public performance and broadcasting are strictly prohibited regarding the above ten demo-songs.

PRECAUTIONS

PLEASE READ CAREFULLY BEFORE PROCEEDING

* Please keep this manual in a safe place for future reference.

Always follow the basic precautions listed below to avoid the possibility of serious injury or even death from electrical shock, short-circuiting, damages, fire or other hazards. These precautions include, but are not limited to, the following:

Power supply/AC power adaptor

- Only use the voltage specified as correct for the instrument. The required voltage is printed on the name plate of the instrument.
- Use the specified adaptor (PA-3C, PA-130, or an equivalent recommended by Yamaha) only. Using the wrong adaptor can result in damage to the instrument or overheating.
- Check the electric plug periodically and remove any dirt or dust which may have accumulated on it.
- Do not place the AC adaptor cord near heat sources such as heaters or radiators, and do not excessively bend or otherwise damage the cord, place heavy objects on it, or place it in a position where anyone could walk on, trip over, or roll anything over it.

Do not open

 Do not open the instrument or attempt to disassemble the internal parts or modify them in any way. The instrument contains no user-serviceable parts. If it should appear to be malfunctioning, discontinue use immediately and have it inspected by gualified Yamaha service personnel.

Water warning

- Do not expose the instrument to rain, use it near water or in damp or wet conditions, or place containers on it containing liquids which might spill into any openings.
- Never insert or remove an electric plug with wet hands.

Fire warning

• Do not put burning items, such as candles, on the unit. A burning item may fall over and cause a fire.

If you notice any abnormality

 If the AC adaptor cord or plug becomes frayed or damaged, or if there is a sudden loss of sound during use of the instrument, or if any unusual smells or smoke should appear to be caused by it, immediately turn off the power switch, disconnect the adaptor plug from the outlet, and have the instrument inspected by qualified Yamaha service personnel.

Always follow the basic precautions listed below to avoid the possibility of physical injury to you or others, or damage to the instrument or other property. These precautions include, but are not limited to, the following:

Power supply/AC power adaptor

- When removing the electric plug from the instrument or an outlet, always hold the plug itself and not the cord.
- Unplug the AC power adaptor when not using the instrument, or during electrical storms.
- Do not connect the instrument to an electrical outlet using a multipleconnector. Doing so can result in lower sound quality, or possibly cause overheating in the outlet.

Battery

- Always make sure all batteries are inserted in conformity with the +/- polarity markings. Failure to do so might result in overheating, fire, or battery fluid leakage.
- Always replace all batteries at the same time. Do not use new batteries together with old ones. Also, do not mix battery types, such as alkaline batteries with manganese batteries, or batteries from different makers, or different types of batteries from the same maker, since this can cause overheating, fire, or battery fluid leakage.
- Do not dispose of batteries in fire.

- Do not attempt to recharge batteries that are not intended to be charged.
- When the batteries run out, or if the instrument is not to be used for a long time, remove the batteries from the instrument to prevent possible leakage of the battery fluid.
- Keep batteries away from children.
- If the batteries do leak, avoid contact with the leaked fluid. If the battery fluid should come in contact with your eyes, mouth, or skin, wash immediately with water and consult a doctor. Battery fluid is corrosive and may possibly cause loss of sight or chemical burns.

Location

- Do not expose the instrument to excessive dust or vibrations, or extreme cold or heat (such as in direct sunlight, near a heater, or in a car during the day) to prevent the possibility of panel disfiguration or damage to the internal components.
- Do not use the instrument in the vicinity of a TV, radio, stereo equipment, mobile phone, or other electric devices. Otherwise, the instrument, TV, or radio may generate noise.
- Do not place the instrument in an unstable position where it might accidentally fall over.

- Before moving the instrument, remove all connected adaptor and other cables.
- When setting up the product, make sure that the AC outlet you are using is
 easily accessible. If some trouble or malfunction occurs, immediately turn off
 the power switch and disconnect the plug from the outlet. Even when the
 power switch is turned off, electricity is still flowing to the product at the
 minimum level. When you are not using the product for a long time, make
 sure to unplug the power cord from the wall AC outlet.
- Use only the stand specified for the instrument. When attaching the stand or rack, use the provided screws only. Failure to do so could cause damage to the internal components or result in the instrument falling over.

Connections

Before connecting the instrument to other electronic components, turn off the
power for all components. Before turning the power on or off for all
components, set all volume levels to minimum. Also, be sure to set the
volumes of all components at their minimum levels and gradually raise the
volume controls while playing the instrument to set the desired listening
level.

Maintenance

 When cleaning the instrument, use a soft, dry cloth. Do not use paint thinners, solvents, cleaning fluids, or chemical-impregnated wiping cloths.

Handling caution

- Do not insert a finger or hand in any gaps on the instrument.
- Never insert or drop paper, metallic, or other objects into the gaps on the panel or keyboard. If this happens, turn off the power immediately and unplug the power cord from the AC outlet. Then have the instrument inspected by qualified Yamaha service personnel.
- Do not place vinyl, plastic or rubber objects on the instrument, since this might discolor the panel or keyboard.
- Do not rest your weight on, or place heavy objects on the instrument, and do
 not use excessive force on the buttons, switches or connectors.
- Do not use the instrument/device or headphones for a long period of time at a high or uncomfortable volume level, since this can cause permanent hearing loss. If you experience any hearing loss or ringing in the ears, consult a physician.

Yamaha cannot be held responsible for damage caused by improper use or modifications to the instrument.

Always turn the power off when the instrument is not in use.

When using a power adaptor, even when the power switch is in the "STANDBY" position, electricity is still flowing to the instrument at the minimum level. When you are not using the instrument for a long time, make sure you unplug the AC power adaptor from the wall AC outlet.

Make sure to discard used batteries according to local regulations.

 The illustrations and LCD screens as shown in this owner's manual are for instructional purposes only, and may appear somewhat different from those on your instrument.

COPYRIGHT NOTICE

This product incorporates and bundles computer programs and contents in which Yamaha owns copyrights or with respect to which it has license to use others' copyrights. Such copyrighted materials include, without limitation, all computer software, style files, MIDI files, WAVE data, musical scores and sound recordings. Any unauthorized use of such programs and contents outside of personal use is not permitted under relevant laws. Any violation of copyright has legal consequences. DON'T MAKE, DISTRIBUTE OR USE ILLEGAL COPIES.

Copying of the commercially available musical data including but not limited to MIDI data and/or audio data is strictly prohibited except for your personal use.

Trademarks

 The company names and product names in this Owner's Manual are the trademarks or registered trademarks of their respective companies. Congratulations and thank you for purchasing the Yamaha EZ-200 PortaTone! Please read this owner's manual carefully before using the instrument in order to take full advantage of its various features.

Make sure to keep this manual in a safe and handy place even after you finish reading, and refer to it often when you need to better understand an operation or function.

Main features

The EZ-200 is a sophisticated yet easy-to-use keyboard with the following features and functions.

■ Yamaha Education Suite 5 (Y.E.S. 5)

The EZ-200 features the new Yamaha Education Suite—a set of learning tools that utilize the latest technology to make studying and practicing music more fun and fulfilling than ever before! The Yamaha Education Suite includes:

• Lesson.......page 29 The convenient and easy-to-use Lesson feature, guides you through the parts of a song—just like a patient teacher! Select from any one of 100 songs on the EZ-200, and learn the left- and righthand parts independently at first, then together. Lesson features three easy steps that help you master each song: Listen and Learn, Timing and Waiting.

• Dictionary page 50 Dictionary is a built-in "chord encyclopedia" that teaches you how to play specific chords by showing lighting keyboards—perfect for when you know the name of a chord and want to quickly learn how to play it!



The EZ-200 has total of 375 high-quality instrument voices (Stereo Grand Piano, 361 XGlite Voices, 12 Drum Kits and Sound Effect Kit) and features 32-note polyphony.

- 100 dynamic auto accompaniment Styles.
- Built-in convenient tap tempo function.
- MIDI terminals for interfacing with other instrument or computer.

Supplied accessories

- Music rest
- Song Book
- Owner's Manual



Music Rest

Insert the bottom edge of the included music rest into the slot located at the top rear of the EZ-200 control panel.

Contents

Main features	6
Supplied accessories	6
Setting Up	8
Power Requirements	8
Connecting headphones (PHONES/OUTPUT Jack)	.9
Connecting a footswitch (SUSTAIN Jack)	9
Using the MIDI Terminals	9
Turn on the power	9

Panel Controls and Terminals	
Front Panel	10
Rear Panel	10

— Quick Guide —

Step 1	
Playing the Songs	12
Turn the power on and adjust the volume	12
Listen to the Demo Songs	13
Selecting and listening to a specific Song	13
Step 2	
Changing the Voices	16
Try playing a variety of instrument Voices	16
Playing the Grand Piano Voice	17
Drum kits	
Step 3	
Play with the metronome	20
Start the metronome	20
Step 4	
Play with a Style	23
Selecting a rhythm of a Style	23
Playing with a Style	24

26
29
29 29 30 31 32
33
33 33 34 35

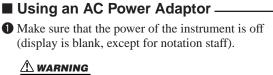
Handy Performance Features	36
Setting the Split Point	36
Transpose	37
Tuning	37
One Touch Setting	
Changing the tempo of the Song/Style	
Touch Response	
Adjusting the Main Voice Parameters	
Play With a Variety of Effects	41
Adding Reverb	
Adding Panel Sustain	42
Style (Auto Accompaniment) Functions	43
Various ways to start and stop Style playback	43
Pattern Variation (Sections)	
Adjusting the Style Volume	47
Playing Auto Accompaniment Chords	48
Easy Chords	48
Standard Chords	
Looking up Chords Using the Chord Dictionary	50
Function Settings	52
Select the item and change the value	52
About MIDI	54
What is MIDI?	
What You Can Do With MIDI	54
Transferring Performance Data To and	
From Another Instrument	55
Troubleshooting	57

Troubleshooting	57
Voice List	58
Maximum Polyphony	58
Drum Kit List	63
Style List	66
Effect Type List	67
MIDI Implementation Chart	68
MIDI Data Format	70
Effect map	70
Specifications	71
Index	72

Be sure to do the following operations BEFORE turning on the power.

Power Requirements

Although the instrument will run either from an optional AC adaptor or batteries, Yamaha recommends use of an AC adaptor whenever possible. An AC adaptor is more environmentally friendly than batteries and does not deplete resources.



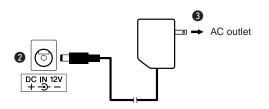
Use the specified adaptor (PA-3C, PA-130, or an equivalent recommended by Yamaha) only. The use of other adaptors may result in irreparable damage to both the adaptor and the instrument.

2 Connect the AC adaptor to the power supply jack.

3 Plug the AC adaptor into an AC outlet.

ACAUTION

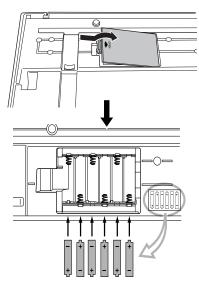
• Unplug the AC Power Adaptor when not using the instrument, or during electrical storms.



Using Batteries -

- Open the battery compartment cover located on the instrument's bottom panel.
- Insert the six new alkaline batteries, being careful to follow the polarity markings on the side of the compartment.
- Replace the compartment cover, making sure that it locks firmly in place.

 Never connect or disconnect the AC power adaptor when the power is on and the batteries are installed. Doing so will turn the power off.



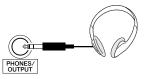
For battery operation the instrument requires six 1.5V "AA" size, LR6 or equivalent batteries. (Alkaline batteries are recommended.) When battery power becomes too low for proper operation, the volume may be reduced, the sound may be distorted, and other problems may occur. When this happens, make sure to replace all batteries, following the precautions listed below.

A CAUTION

- Use alkaline batteries for this instrument. Other types of batteries (including rechargeable batteries) may have sudden drops of power when battery power becomes low.
- Make sure to install the batteries with the proper orientation, maintaining the correct polarity (as shown). Incorrect battery installation may result in heat, fire and/or leaking of corrosive chemicals.
- When the batteries run down, replace them with a complete set of six new batteries. NEVER mix old and new batteries. Do not use different kinds of batteries (e.g. alkaline and manganese) at the same time.
- If the instrument is not to be in use for a long time, remove the batteries from it, in order to prevent possible fluid leakage from the battery.

Make all necessary connections BEFORE turning the power on.

Connecting headphones (PHONES/OUTPUT Jack)



The EZ-200 speakers are automatically shut off when a plug is inserted into this jack. The PHONES/OUT-PUT jack also functions as an external output.

You can connect the PHONES/OUTPUT jack to a keyboard amplifier, stereo system, mixer, tape recorder, or other line-level audio device to send the instrument's output signal to that device.

A WARNING

 Avoid listening with the headphones at high volume for long periods of time; doing so may not only result in ear fatigue, it may be damaging to your hearing.

A CAUTION

 To prevent damage to the speakers, set the volume of the external devices at the minimum setting and turn power off the devices before connecting them. Failure to observe these precautions may result in electric shock or equipment damage. Also, be sure to set the volumes of external devices at their minimum levels and gradually raise the volume controls while playing the instrument to set the desired listening level.

Connecting a footswitch (SUSTAIN Jack)

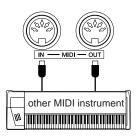


The sustain function lets you produce a natural sustain as you play by pressing an optional footswitch. Plug the Yamaha FC4 or FC5 footswitch into this jack and use it to switch sustain on and off.



- Make sure that the footswitch plug is properly connected to the SUSTAIN jack before turning on the power.
- Do not press the footswitch while turning the power on. Doing this changes the recognized polarity of the footswitch, resulting in reversed footswitch operation.

Using the MIDI Terminals



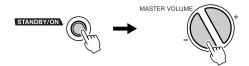
The instrument also features MIDI terminals, allowing you to interface the instrument with other MIDI instruments or computers. (For more information, see page 54.)

NOTE

• MIDI cables (sold separately) must be used for connecting to MIDI devices. They can be bought at music stores, etc.

Turn on the power

Press the [STANDBY/ON] switch to turn on the power. Pressing the switch again turns the power off. When you first turn on the power, make sure to turn down the volume of the instrument by pressing the MASTER VOLUME [-] button several times. While playing the keyboard, adjust the volume level by using the MASTER VOLUME [+] and [-] buttons.



All panel settings as well as the settings made via the display are reset to their default values whenever the power is turned off.

 When using a power adaptor, even when the power is off, a small amount of electricity is still being consumed by the instrument. When you are not using the instrument for a long time, make sure to unplug the AC power adaptor from the wall AC outlet, and/or remove the batteries from the instrument.

Panel Controls and Terminals

Front Panel	
[STANDBY/ON] switch	page 9, 26
MASTER VOLUME	
[+] button	pages 9, 26
[-] button	pages 9, 26
LESSON PART	
[L] button	page 30
[R] button	page 30
[LISTEN & LEARN] button	page 31
G [TIMING] button	
6 [WAITING] button	page 32
[FUNCTION] button	pages 52, 27
[SONG] button	pages 13, 27
[STYLE] button	pages 23, 27
(VOICE) button	pages 16, 27
(1) Number buttons [0]–[9], [+], [-]	page 27
[DEMO] button	page 13
[METRONOME ON/OFF] button	page 20

When the Song mode Image: Image Image

		page
18	[PAUSE] button	page ⁄
		_

4

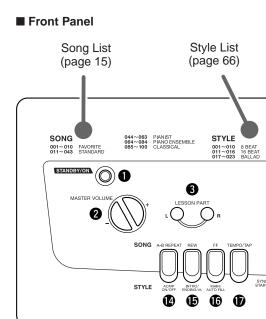
When the Style mode

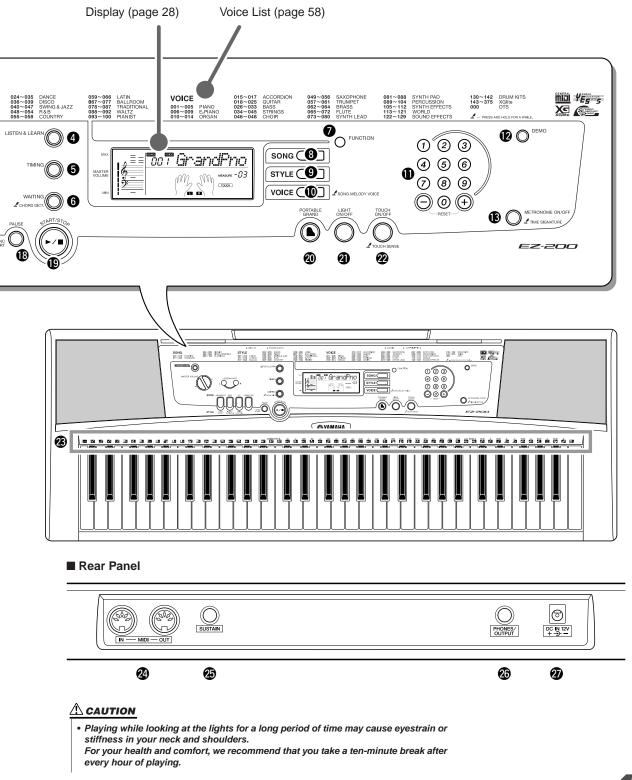
(I) [ACMP ON/OFF] button	page 24
[INTRO/ENDING/rit.] button	page 45
[MAIN/AUTO FILL] button	page 45
[SYNC START] button	page 24

[TEMPO/TAP] button	.page 38
[START/STOP] button	.page 26
[PORTABLE GRAND] button	.page 17
[LIGHT ON/OFF] button	.page 29
@ [TOUCH ON/OFF] button	.page 39
DRUM KIT icons	.page 18

Rear Panel

MIDI IN/OUT terminals	page 54
SUSTAIN jack	page 9
PHONES/OUTPUT jack	page 9
Ø DC IN 12V jack	page 8







– Quick Guide – Playing the Songs

Turn the power on and adjust the volume

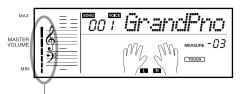
Turning the power on



Press the [STANDBY/ON] switch to turn on the power. Press the [STANDBY/ON] switch again to turn the power off.

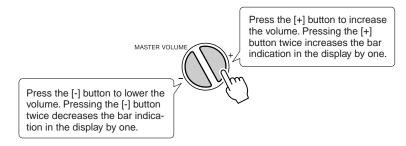
Adjust the volume

When turning the power on, bars appear at the left side in the display to indicate the value of the master volume.



Displays the current volume.

When you first turn on the power, make sure to turn down the volume of the instrument by pressing the MASTER VOLUME [-] button several times. While playing the keyboard, adjust the volume level by using the MASTER VOLUME [+] and [-] buttons.



If you are using the instrument in a quiet place and want a lower volume setting to start with, simultaneously hold down the MASTER VOLUME [-] button and turn on the power with the [STANDBY/ ON] switch. This automatically sets the value to 4 (indicated by two bars).



 When the power is turned on, the initial value is automatically set to 12 (indicated by six bars in the display).

Step 1 Playing the Songs

Listen to the Demo Songs

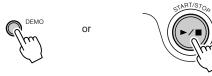
This instrument has 100 built-in Demo Songs.

To listen to the Songs, press the [DEMO] button.

The Songs play back in the Song number order.



Press the [DEMO] or [START/STOP] button again to stop the Song.

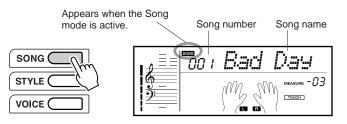


Selecting and listening to a specific Song

Select the desired song number and play it.

Press the [SONG] button.

The Song number and name are displayed.





Select the desired Song by using the number buttons [0]–[9], [+], [-].

Refer to the Song List on page 15.

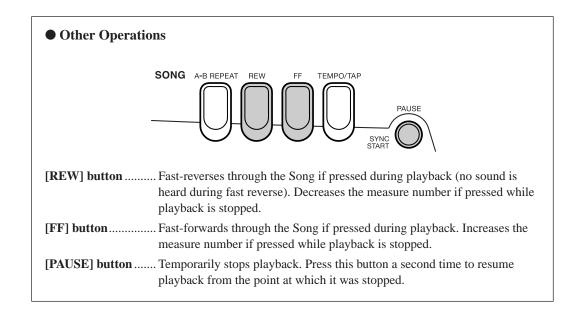


3

Press the [START/STOP] button.

The Song will begin playing. You can stop playback at any time by pressing the [START/ STOP] button.





14

Song List

No.	Song Name	No.	
	Favorite	035	Ī
001	Bad Day (Daniel Powter)	036	1
002	Dancing Queen (Benny Andersson, Bjorn Ulvaeus, Sig Anderson)	037	
003	Daughters (John Mayer)	038	t
004	Fallin' (Alicia Keys)	039	t
	Hey Jude	040	t
005	(John Lennon, Paul McCartney)	041	t
006	Linus And Lucy (Vince Guaraldi)	042	t
007	Since U Been Gone (Martin Sandberg, Lukasz Gottwald)	043	ļ
800	You're Beautiful (James Blunt, Sacha Skarbek, Amanda Ghost)	044	Π
009	Your Song (Elton John, Bernie Taupin)	045	
010	Just The Way You Are (Billy Joel)	046	ľ
	Standard	047	
011	Scarborough Fair (Traditional)		
012	Three Blind Mice (Traditional)	048	
013	O du lieber Augustin (Traditional)	049	t
014	London Bridge (Traditional)		t
015	Believe Me If All Those Endearing Young Charms (Traditional)	050	
016	Ave Maria (F. Schubert)	051	
017	Grandfather's Clock (H.C. Work)	052	T
018	Twinkle Twinkle Little Star (Traditional)	053	-
019	I've Been Working On The Railroad (Traditional)	054	
020	Little Brown Jug (Traditional)	055	t
021	When The Saints Go Marchin' In (Traditional)	056	
022	Aloha Oe (Q. Liliuokalani)	057	╀
023	Home Sweet Home (H. Bishop)	058	
024	Loch Lomond (Traditional)	059	t
025	Bill Bailey (Won't You Please Come Home) (H. Cannon)	060	Ī
026	Down By The Riverside (Traditional)	061	t
027	Aura Lee (G. Poulton)	062	t
028	Greensleeves (Traditional)	063	Ī
029	My Bonnie (H.J Fulmer)		Ť
030	Funiculi-Funicula (L. Denza)	064	T
031	Die Lorelei (F. Silcher)	065	ţ
032	Wenn ich ein Vöglein wär (Traditional)		
033	Turkey In The Straw (Traditional)	066	
	Old Folks At Home (S.C. Foster)	1	Т

lo.	Song Name	N
)35	Londonderry Air (Traditional)	06
)36	When Irish Eyes Are Smiling (E.R. Ball)	00
)37	Muss I Denn (F. Silcher)	0
38	America The Beautiful (S.A. Ward)	07
)39	O Christmas Tree (Traditional)	07
)40	Jingle Bells (J.S. Pierpont)	07
)41	Silent Night (F. Gruber)	07
)42	Deck The Halls (Traditional)	07
)43	Amazing Grace (Traditional)	07
	Pianist	07
)44	Für Elise (L.v. Beethoven)	07
)45	Etude op.10-3 "Chanson De L'adieu" (F. Chopin)	07
)46	Turkish March (W.A. Mozart)	07
)47	Valse op.64-1 "Petit Chien" (F. Chopin)	08
)48	Menuett/Beethoven (L.v. Beethoven)	08
)49	24 Preludes op.28-7 (F. Chopin)	08
)50	Melodie (Album für die Jugend) (R. Schumann)	08
)51	Fröhlicher Landmann (Album für die Jugend) (R. Schumann)	30
)52	Träumerei (Kinderszenen) (R. Schumann)	08
)53	Thema (Impromptus D.935-3) (F. Schubert)	30 30
)54	Invention Nr.1 (J. S. Bach)	00
)55	Gavotte/J. S. Bach (J. S. Bach)	
)56	Arietta/Grieg (E. Grieg)	08
)57	La Chevaleresque (J. F. Burgmüller)	09
)58	Prelude (Wohltemperierte Klavier 1-1) (J.S. Bach)	09
)59	Annie Laurie (Traditional)	09
60	Moments Musicaux op.94-3 (F. Schubert)	09
)61	La Viollette (Streabbog)	09
62	Menuett (L. Boccherini)	03
63	The Entertainer (S. Joplin)	09
	Piano Ensemble	09
64	Nocturne op.9-2 (F. Chopin)	09
65	Ave Maria/J. S. Bach – Gounod (J. S. Bach / C. F. Gounod)	09
66	Piano Concerto No.21 2nd mov. (W. A. Mozart)	10
67	Romanze (Serenade K.525) (W. A. Mozart)	

No.	Song Name	
068	Die Schlittenfahrt K.605-3 (W. A. Mozart)	
069	Ave Verum Corpus (W. A. Mozart)	
070	Piano Sonate op.27-2 "Mondschein" (L.v. Beethoven)	
071	Ode to Joy (L.v. Beethoven)	
072	Canon (J. Pachelbel)	
073	Air de Toreador "Carmen" (G. Bizet)	
074	The SurpriseSymphony (F.J. Haydn)	
075	Gavotte (F.J. Gossec)	
076	Menuett (J.S. Bach)	
077	String Quartet No.17 2nd mov. "Serenade" (F.J. Haydn)	
078	Song Of The Pearl Fisher (G. Bizet)	
079	Jesu, Joy Of Man's Desiring (J.S. Bach)	
080	Der Vogelfänger bin ich ja (W. A. Mozart)	
081	The Danube Waves (I. Ivanovici)	
082	O Mio Babbino Caro (From "Gianni Schicchi") (G. Puccini)	
083	Liebesträume Nr.3 (F. Liszt)	
084	To A Wild Rose (E.A. MacDowell)	
	Classical	
085	Waltz (The Sleeping Beauty) (P. I. Tchaikovsky)	
086	Air (Orchestral Suite) (J. S. Bach)	
087	Siciliano/J. S. Bach (J. S. Bach)	
088	Menuet (L'Arlésienne) (G. Bizet)	
089	Largo (From the New World) (A. Dvořák)	
090	Pizzicato Polka (J. Strauss II)	
091	Frühlingslied (F. Mendelssohn)	
092	La Primavera (From Le Quattro Stagioni) (A. Vivaldi)	
093	Orphée Aux Enfers Ouverture (J. Offenbach)	
094	Danse Des Mirlitons From "The Nutcracker" (P.I. Tchaikovsky)	
095	Slavonic Dances No.10 (A. Dvořák)	
096	Guillaume Tell (G. Rossini)	
097	Méditation De Thais (J. Massenet)	
098	Ungarische Tänze Nr.5 (J. Brahms)	
099	Valse Des Fleurs (From "The Nutcracker") (P.I. Tchaikovsky)	
100	Frühlingsstimmen (J. Strauss II)	

• The Song 001–005, 007–009, 013, 014, 085–090 do not have a left part. Therefore, the lesson is applicable only for the right hand.

• Songs of he classic and/or traditional songs have been edited for length or for ease in learning, and may not be exactly the same as the original.

Step 1 Playing the Songs



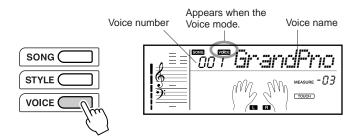


Try playing a variety of instrument Voices

In addition to the piano Voice, a wide variety of other instrument Voices can be selected and played, including guitar, trumpet and flute. The Voice selected here becomes the Main Voice.

Press the [VOICE] button.

The Voice number and name are displayed.

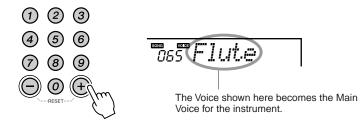




Select a Voice.

Select the desired Voice by using the number buttons [0]–[9], [+], [-].

Refer to the Voice List on page 66.



Selecting Voice number 000 (One Touch Setting) automatically calls the most suitable voice for the currently selected Style or Song. (Refer to page 38.)

16



Play the keyboard.



Try selecting and playing different Voices.

Playing the Grand Piano Voice

When you simply want to play a piano Voice, all you have to do is press one convenient button.

Press the [PORTABLE GRAND] button.

The Voice "001 Grand Piano" will automatically be selected as the Main Voice.



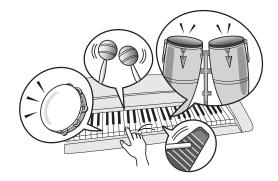
Drum kits

Drum kits are collections of drum and percussion instruments.

When drum kits (Voice numbers 130–142) are selected, you can play different percussion sounds directly from the keyboard.



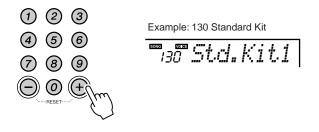


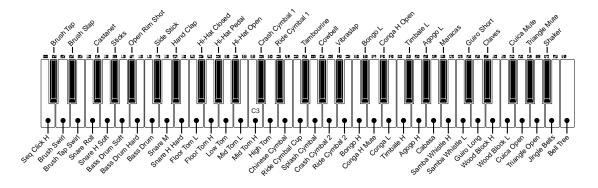




Select the desired Drum kit.

Select one of the Voice numbers from 130–142 by using the number buttons [0]–[9], [+], [-].





* When Voice number 130 is selected, the icons printed above the keyboard indicates the instruments assigned to each key.

18



You'll hear bongo drums, congas, maracas, and more—a comprehensive variety of drum and percussion sounds. Details on the instruments and key assignments of each drum kit can be found in the Drum Kit List on page 63.

• Drum Kit List

130	Standard Kit 1
131	Standard Kit 2
132	Room Kit
133	Rock Kit
134	Electronic Kit
135	Analog Kit
136	Dance Kit
137	Jazz Kit
138	Brush Kit
139	Symphony Kit
140	SFX Kit 1
141	SFX Kit 2
142	Sound Effect Kit



Play with the metronome

Start the metronome

The instrument includes a metronome with adjustable tempo and time signature. Play and set the tempo that is most comfortable for you.

Starting the metronome

Turn the metronome on and start it by pressing the [METRONOME ON/ OFF] button.

To stop the metronome, press the [METRONOME ON/OFF] button again.

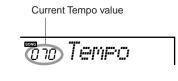


Setting the metronome tempo

Adjust the metronome tempo

Press the [TEMPO/TAP] button to display the tempo.





Set the metronome tempo by using the number buttons [0]–[9], [+], [-].

The tempo can be adjusted between 11–280.



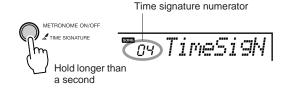
Step 3 Play with the metronome

Setting the numerator of the metronome time signature

Set the number of beats per measure.

Press and hold the [METRONOME ON/OFF] button for longer than a second.

Current numerator appears.



Set the time signature numerator (0–60) by using the number buttons [0]–[9], [+], [-].

The first beat is accented with a bell sound and the rest with clicks. When set to 00, the metronome sounds all beats with a click sound (no accent).



 The time signature numerator cannot be changed when a Style or Song is playing since it is automatically preset for the most suitable time signature of the current Style or Song. Make sure to stop the Style or Song before setting the numerator.

Setting the denominator of the metronome time signature

Sets the basic note value for each measure.

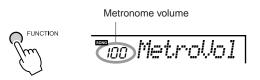
Press the [FUNCTION] button a number of times until "TimeSigD" appears.



Set the time signature denominator by using the number buttons [+], [-].

The available denominators are 02 (1/2 note; \downarrow), 04 (1/4 note; \downarrow), 08 (1/8 note; \uparrow) and 16 (1/16 note; \uparrow).







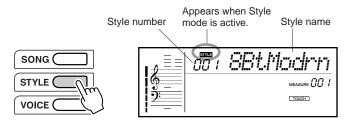
Selecting a rhythm of a Style

The Style feature provides backing and rhythm parts in a wide variety of musical categories, including rock, blues, disco and much more. Here's how to play a rhythm of a Style. The rhythm sound consists of percussion instruments.



Press the [STYLE] button.

The Style number and name are displayed.





Select a Style.

Select the desired Style by using the number buttons [0]–[9], [+], [-].

Refer to the Style List on page 66.

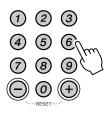
ols HH Light



Press the [START/STOP] button.

The Style will begin playing. You can stop the style at any time by pressing the [START/STOP] button.







 Since the Pianist category Styles (093–100) have no rhythm parts, no sound will be produced if you start rhythm-only playback. To use these Styles, turn on the auto accompaniment and play the keyboard as described on pages 24–25. (The bass and chord accompaniment parts will sound.) Step 4 Play with a Style

Playing with a Style

On the previous page, you've learned how to select your favorite rhythm of a Style. Here, you'll learn how to expand on that rhythm with bass and chord backing, and use all of it as your accompaniment as you play.



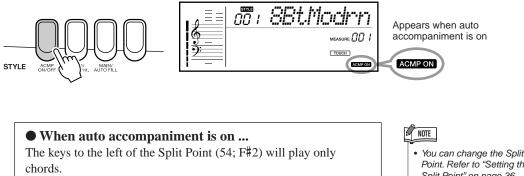
Press the [STYLE] button and then select a Style.

Refer to the "Selecting a rhythm of a Style" on page 23.

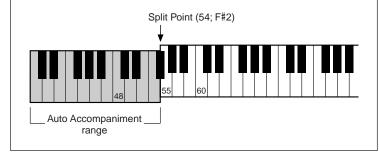


Turn auto accompaniment on.

Press the [ACMP ON/OFF] button. Press the [ACMP ON/OFF] button again to turn the auto accompaniment off.



This is known as the "Auto Accompaniment range."



 You can change the Split Point. Refer to "Setting the Split Point" on page 36.

Turn SYNC START on.

Press the [SYNC START] button.



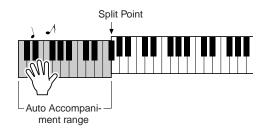
When the Sync Start standby mode is engaged, Style playback will begin as soon as you play a chord in the accompaniment range of the keyboard. You can turn off Sync Start standby mode by pressing the [SYNC START] button.

Quick Guide

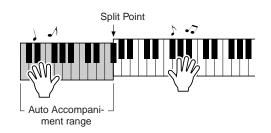
4 The Style will begin playing as soon as you play a chord in the accompaniment range of the keyboard.

Not sure how to play chords? No problem! This instrument is capable of playing chords even if you only play one key. Try playing one, two or three keys (any notes will do) in the auto accompaniment range of the keyboard. Different keys will produce different results.

Refer to page 48 for detailed instructions for playing chords. A special Chord Dictionary function is also available, which shows you how to play specific chords.



5 Try playing other chords with your left hand and play a melody with your right hand.

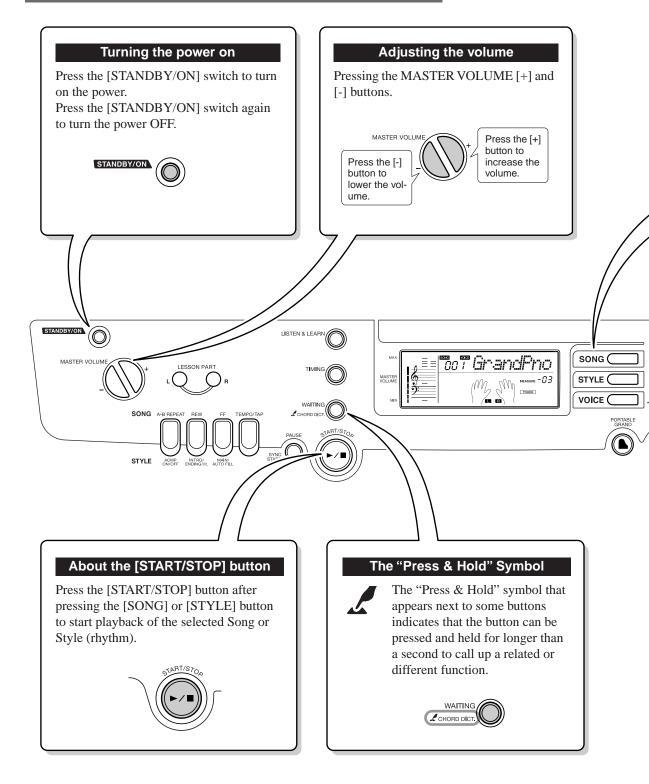




You can stop playback at any time by pressing the [START/STOP] button.

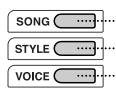


Basic Operation



26

Press a button to select a basic function



Press the [SONG] button to select a Song. Press the [STYLE] button to select a Style.

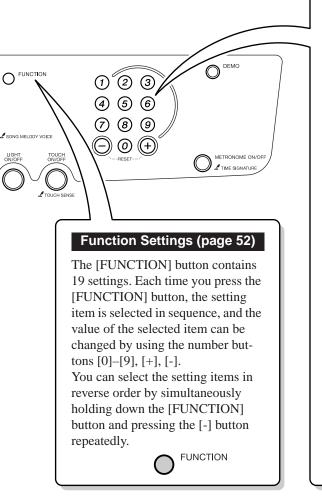
Press the [VOICE] button to select a Voice.

When you select a basic function, the name and number of the currently selected Song, Style and Voice is shown. Also, the icon(s) of the currently selected Song, Style or Voice appears at the top on the display.

SONG STYLE VOICE

(Song) (Style) (Voice)

From this display, you can select the desired Song, Style or Voice by using the number buttons [0]–[9], [+], [-].

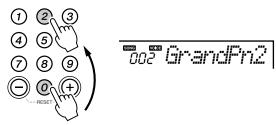


Set the number or value

• Number buttons [0]–[9]

The number buttons can be used to directly enter a Song, Style or Voice number or parameter value. For numbers that start with one or two zeroes, the first zeroes can be omitted.

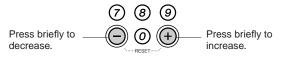
Example: Selecting Voice 002, Grand Piano2.



Press number buttons [0], [0], [2].

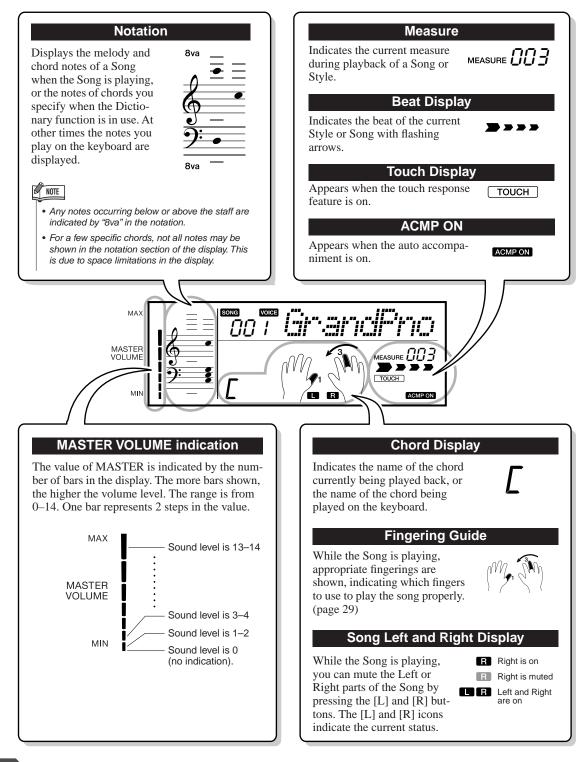
• [+], [-] buttons

Press the [+] button briefly to increase the value by 1, or press the [-] button briefly to decrease the value by 1. Press and hold either button to continuously increase or decrease the value in the corresponding direction.



Display

The Main display shows all of the current basic settings for Song, Style and Voice.



Song Lesson

Yamaha Education Suite 5

You can select any Song you like and use it for a left-hand, right-hand, or both-hands lesson. Song Lesson teaches you how to play Songs in three separate steps.

The practice methods:

Practice by using the Light Guide function

When Light Guide is on, each key (of the notes in the Song) lights in succession showing you which keys to play and when.

NOTE

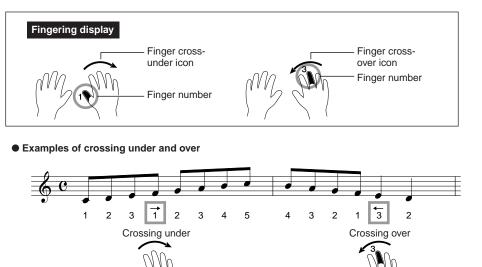
 The Light Guide function is on when power is turned on.



on LIGHT

Practice by using the Fingering guide

When the Song is started, the fingering guide appears on the display and shows you which fingers you should use while playing.



Play the F key with your thumb



EZ-200 Owner's Manual

Lesson 1 (Listen & Learn)

There's no need to play the keyboard in Lesson 1.

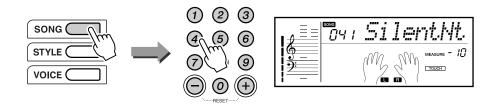
The model melody/chords (in other words, the musical material you should learn) of the part you selected will sound and the appropriate keys will automatically light. Listen to it carefully and learn it well.

1 Select the desired Song for your lesson.

Press the [SONG] button, and then select a Song (referring to the Song list on page 15) by using the number buttons [0]–[9], [+] and [-].

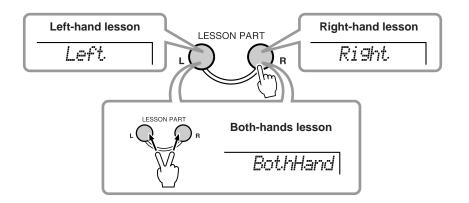


 You cannot select the part during Song playback before Lesson 1 starts. If a Song is currently being played back, stop the Song first, then continue from Step 2.



2 Select the part you want to practice.

Press the [R] button for a right-hand lesson, [L] button for a left-hand lesson, or press both the [R] and [L] buttons simultaneously for a both-hands lesson. The selected hand/s are displayed.



A "No LPart" message is shown in the display if you select the left part in Song 001–005, 007–009, 013, 014, 085–090, which does not have left part data. These Songs cannot be used for left-hand or both-hands lessons.

30

3 Start Lesson 1.

Press the [LISTEN & LEARN] button to start Lesson 1. The melody of the part you selected in Step **2** will sound. Listen to it carefully and learn it well.





The notation is shown in the display, and the keys light to indicate which notes you should play.

4 Stop the Lesson.

You can stop the Lesson at any time by pressing the [START/STOP] button.

Lesson 2 (Timing)

In this lesson, try playing the notes with the correct timing. Simply concentrate on playing each note in time with the rhythmic accompaniment.

The correct notes sound even if you play wrong notes as long as you play in time with the rhythm.

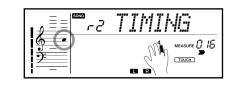
Select the desired Song for your lesson.

2 Select the part you want to practice.



Press the [TIMING] button to start Lesson 2.





The keyboard lights when Light is on. In Lesson 2, concentrate on playing each note in correct time with the rhythm.

4 Stop the Lesson.

You can stop the Lesson at any time by pressing the [START/STOP] button.



ESSON PAR

NOTE

- Even after Lesson 1 has started and the Song is playing, you can still select the part.
- When the melody Voice of the Song is changed, the key position shown in the display may be shifted (in octave units), depending on the Voice selected.
- You can select Lessons 1–3 by pressing the [LISTEN & LEARN], [TIMING] and [WAITING] buttons, respectively.



• The Split Point is fixed and it cannot be changed. For the left-hand lesson, it is fixed at 59 or B2.



 You cannot select the part during Song playback before Lesson 2 starts. If a Song is currently being played back, stop the Song first, then continue from Step 2.

NOTE

• Even after Lesson 2 has started and the Song is playing, you can still select the part.

Grade

When the lesson Song has played all the way through in Lesson 2 or 3, your performance will be evaluated in four levels: OK, Good, Very Good, or Excellent.

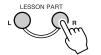
OK Good Very Good Excellent

Lesson 3 (Waiting)

In this mode, try playing the correct notes. The notes you should play will appear in the score and the notes on the keyboard will light. The Song pauses until you play the right note.

1 Select the desired Song for your lesson.

2 Select the part you want to practice.



3 Start Lesson 3.

Press the [WAITING] button to start Lesson 3.





Play the correct notes according to the lighted keys. The Song pauses until you play the right note.

4 Stop the Lesson.

You can stop the Lesson at any time by pressing the [START/STOP] button.

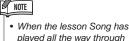




 You cannot select the part during Song playback before Lesson 3 starts. If a Song is currently being played back, stop the Song first, then continue from Step 2.



• Even after Lesson 3 has started and the Song is playing, you can still select the part.



 When the lesson Song has played all the way through in Lesson 2 or 3, your performance will be evaluated in four levels (same as lesson 2)

Song settings

Changing the Melody Voice

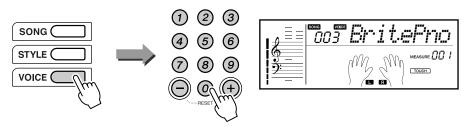
You can change a Song's melody Voice to any other Voice you prefer.

1 Select the Song and play it.

Refer to the section "Playing the Songs" on page 12.

2 Select the voice.

Press the [VOICE] button, and then select a desired Voice by using the number buttons [0]–[9], [+], [-].

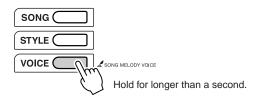


The selected Voice sounds when you play the keyboard. If a Song has played through and stopped during this procedure, press

the [START/STOP] button to start playback again.

3 Press and hold the [VOICE] button for longer than a second.

"SONG MELODY VOICE" appears in the display for a few seconds, indicating that the Voice selected in Step **2** has replaced the Song's original melody Voice.



Song Volume

This procedure allows you to adjust the balance between Song playback and the notes you play on the keyboard by setting the volume of the playback sound.

Press the [SONG] button.



2 Press the [FUNCTION] button a number of times until "SongVol" appears.

FUNCTION



3 Set the Song Volume by pressing the number buttons [0]–[9], [+], [-].

The range is from 0-127.





• Press the [+] and [-] buttons simultaneously to instantly reset the value to its default setting (100).

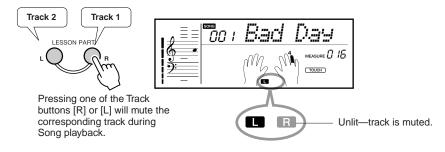
Mute

The Song is made up by several tracks.

You can mute Track 1 or Track 2 during Song playback.

- Track 1 can be muted by pressing the [R] button during Song playback.
- Track 2 can be muted by pressing the [L] button during Song playback.

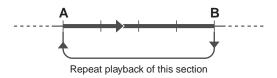
You can cancel the mute function by pressing the corresponding track buttons, [R] or [L] again during Song playback, or by selecting any other Song.



34

Practice Makes Perfect

You can repeatedly practice a section you find difficult. This function lets you specify a section of a Song you want to practice—"A" is the start point and "B" is the end point—for repeat playback.



Play the Song and press the [A-B REPEAT] button at the beginning of the section you want to repeat (the "A" point)."A-REPEAT" will be displayed.



2 Press the [A-B REPEAT] button a second time at the end of the section you want to repeat (the "B" point). The specified A-B section of the Song will now play repeatedly, letting you practice the section over and over.



You can stop repeat playback by pressing the [A-B REPEAT] button. The A-B REPEAT mode will be canceled and normal playback of the Song will continue.



NOTE

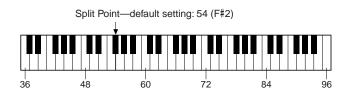
- The repeat start and end points can be specified in one-measure increments.
- You can also set the A-B Repeat function when the Song is stopped. Simply use the [REW] and [FF] buttons to select the desired measures, pressing the [A-B REPEAT] button for each point, then start playback.
- If you want to set the start point "A" at the very beginning of the Song press the [A-B REPEAT] button before starting playback of the Song.

NOTE

• The A-B Repeat function will be canceled when you select another Song or Style mode.

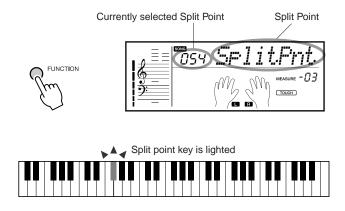
Setting the Split Point

The Split Point setting can be changed as desired.



The initial default Split Point is key number 54 (the F#2 key), but you can change it to another key. When you change the Split Point, the auto accompaniment range also changes.

Press the [FUNCTION] button a number of times until "SplitPnt" appears.



2 Set the Split Point by using the number buttons [0]–[9], [+], [-].





 Press the [+] and [-] buttons simultaneously to instantly reset the value to its default setting (54 or F#2).

Transpose

The overall pitch of the instrument can be shifted up or down by a maximum of 1 octave in semitone increments.

Press the [FUNCTION] button a number of times until the "Transpos" appears.

Current transpose value





2 Use the number buttons [0]–[9], [+], [-] to set the Transpose value between -12 and +12 as required.



- NOTE
 - The pitch of the Drum Kits Voices (Voice numbers 130–142) cannot be changed.
 - Press the [+] and [-] buttons simultaneously to instantly reset the value to its default setting (00).

Tuning

You can fine tune the pitch of the entire instrument. The overall tuning of the instrument can be shifted up or down by a maximum of 100 cents in 1-cent increments (100 cents = 1 semitone).

Press the [FUNCTION] button a number of times until "Tuning" appears.



Currently tuning value

2 Use the number buttons [0]–[9], [+] and [-] to set the Tuning value between -100 and +100 as required.

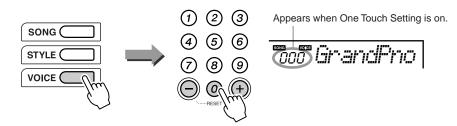


- NOTE
- The pitch of the Drum Kits Voices (Voice numbers 130–142) cannot be changed.
- Press the [+] and [-] buttons simultaneously to instantly reset the value to its default setting (000).

One Touch Setting

Sometimes selecting the ideal Voice to play with a Song or Style can be confusing. The One Touch Setting feature automatically selects the most suitable Voice for you when you select a Style or Song. Simply select Voice number "000" to activate this feature.

Press the [VOICE] button, and then select Voice number "000" by using the number buttons [0]–[9], [+], [-].



This turns the One Touch Setting feature on. One Touch Setting will be turned off if you select any other Voice number.

Changing the tempo of the Song/Style

Songs and Styles can be played at any tempo you desire-fast or slow.

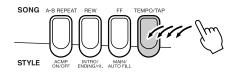
Press the [TEMPO/TAP] button to call up the Tempo setting in the display after selecting a Style/Song.



2 Set the Tempo by using the number buttons [0]–[9], [+], [-].

You can also set the Tempo by simply tapping the [TEMPO/TAP] button at the required tempo—four times for time signatures in 4, and three times for time signatures in 3.

You can change the Tempo during Style/Song playback by pressing the [TEMPO/TAP] button just twice.



NOTE

 Press the [+] and [-] buttons simultaneously to instantly reset the value to the default tempo of a Style or Song.

Touch Response

Touch Response On/Off

Keyboard touch response can be turned on by pressing the [TOUCH ON/ OFF] button. When touch response is on you can control the volume of notes according to how hard you play the keys.

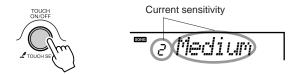


Press the [TOUCH] button a second time to turn touch response off. When touch response is off the same volume will be produced no matter how hard you play the keys.

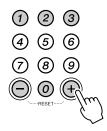
Adjusting the Touch Response Sensitivity

The sensitivity of the keyboard's touch response can be adjusted in three steps (1-3). The higher the number, the greater the volume variation produced by the same variation in how hard you play the keys—i.e. the keyboard becomes more "sensitive."

Press and hold the [TOUCH] button for longer than a second until the touch response sensitivity setting display appears.



Use the number buttons [1]–[3] or the [+] and [-] buttons to set the touch response sensitivity as required.



Adjusting the Main Voice Parameters

The volume and octave (the pitch of the instrument can be shifted by up or down in octaves) for the main voice can be adjusted.

- Main Voice Parameters (page 53)
 - Main Voice Volume
 - Main Voice Octave

You can adjust each of the parameters above in the Function settings (page 52).

Adding Reverb

Reverb adds the ambience of a room or concert hall to the sound that you play on the keyboard.

Reverb On/Off

Press the [FUNCTION] button a number of times until "on Reverb" or "oFF Reverb" appears.

Default setting is on. Set this to on or off by using the [+] and [-] buttons.

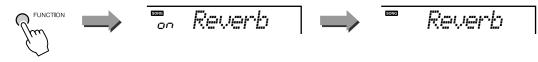


Selecting a Reverb type

The ideal type is automatically selected whenever you select a Song or Style, but you can select any of the available Reverb Types.

Press the [FUNCTION] button a number of times until "Reverb" appears.

"Reverb" is located next to the "on Reverb" or "oFF Reverb" indications.



The currently selected Reverb type appears on the display after the "Reverb" indication.



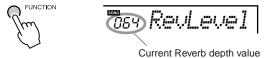
Currently selected Reverb Type

2 Select the desired Reverb Type by using the number buttons [0]–[9], [+], [-]. Refer to the Reverb Type list on page 67 for details.



Adjusting the Reverb depth

Press the [FUNCTION] button a number of times until "RevLevel" appears.



2 Set the desired Reverb depth by using the number buttons [0]–[9], [+], [-].

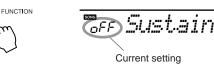
The range is from 0-127.



Adding Panel Sustain

This function adds a fixed sustain to the keyboard Voices.

Press the [FUNCTION] button a number of times until the "Sustain" item appears.



Press the [+] button to turn the Panel Sustain on.Panel Sustain will be added to the notes you play on the keyboard when the Panel Sustain is on. To turn it off, press the [-] button.

NOTE

- See the section "Connecting a footswitch (SUSTAIN Jack)" on page 9 for information on applying sustain with the optional footswitch.
- For certain Voices, the sustain effect may not be obvious or audible, even when the panel sustain function is turned on.

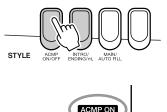
42

Style (Auto Accompaniment) Functions

Various ways to start and stop Style playback

Starting Style playback

The following three methods can be used to start Style playback. In all cases you will need to press the [ACMP ON/OFF] button to turn auto accompaniment on before actually starting Style playback. Whichever method you choose, you can press the [INTRO/ENDING/rit.] before starting playback. To begin your performance, an introduction will play automatically, then will automatically switch to the MAIN section when finished.



Appears when the auto

accompaniment is on

Immediate Start

Press the [START/STOP] button to begin rhythm-only playback of the selected Style.

The bass and chords will begin playing as soon as you play a chord in the accompaniment range of the keyboard.



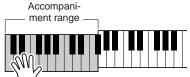
Chord Start

Press the [SYNC START] button and the beat arrows will begin flashing, indicating that the Sync Start "standby" mode has been engaged. The bass and chords will begin playing as soon as you play a chord in the accompaniment range of the keyboard.





Sync Start standby



Style playback begins when you play a chord

Tap Start

You can supply a count-in at any tempo you like to start playback. Simply tap the [TEMPO/TAP] button at any tempo-4 times for time signatures in 4, and 3 times for time signatures in 3-and the selected Style rhythm will begin playing at the tapped tempo.

The bass and chords will begin playing as soon as you play a chord in the accompaniment range of the keyboard.





Stopping Style playback

The following three methods can be used to stop Style playback.

Immediate Stop

Playback will stop as soon as you press the [START/STOP] button.

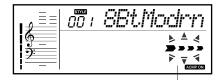


Stop and Enter Sync Start Mode

If you press the [SYNC START] button during Style playback, playback will stop immediately and the Sync Start standby mode will be engaged (beat arrows will flash).



Stop immediately and enter the Sync Start mode



Sync Start standby

Play the Ending and Stop

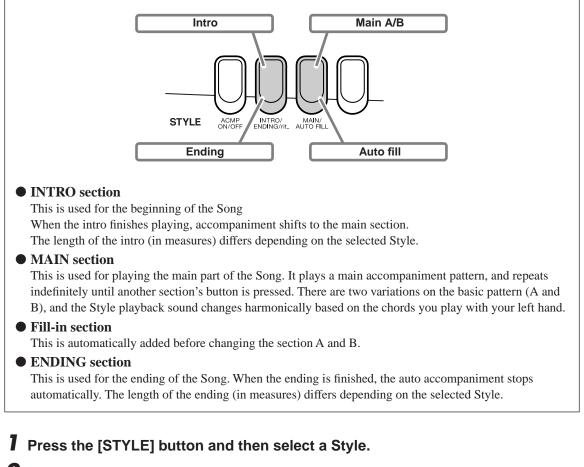
Press the [INTRO/ENDING/rit.] button to begin playing an ending section. Playback will stop when the ending has played all the way through.



If you press the [INTRO/ENDING/rit.] button a second time (while the ending is playing), the **ending** will play in ritardando (the tempo will gradually get slower).

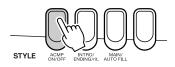
Pattern Variation (Sections)

The instrument features a wide variety of Style "sections" (patterns) that allow you to vary the arrangement of the accompaniment to match the Song you are playing.



2 Turn auto accompaniment on.

Press the [ACMP ON/OFF] button.





Appears when the auto accompaniment is on.

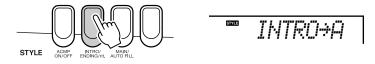


Press the [SYNC START] button.



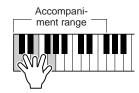
4 Press the [MAIN/AUTO FILL] button.



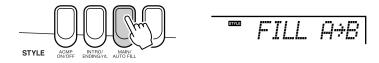


6 As soon as you play a chord with your left hand, the Intro of the selected Style starts.

For this example, play a C major chord (as shown below). For information on how to enter chords, see "Playing Auto Accompaniment Chords" on page 48.



7 Press the [MAIN/AUTO FILL] button.



When the fill-in is finished, it leads smoothly into the selected main section A/B.

8 Press the [INTRO/ENDING/rit.] button.



This switches to the ending section.

When the ending is finished, the auto accompaniment stops automatically. You can have the ending gradually slow down (ritardando) by pressing the [INTRO/ENDING/rit.] button again while the ending is playing back.

Adjusting the Style Volume

This procedure allows you to adjust the balance between Style playback and the notes you play on the keyboard by setting the volume of the playback sound.

1 Press the [STYLE] button.

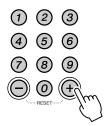
2 Press the [FUNCTION] button a number of times until the "StyleVol" appears.



Current Style volume setting

3 Set the Style volume by using the number buttons [0]– [9], [+], [-].

The range is from 0-127.

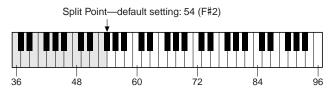




• Press the [+] and [-] buttons simultaneously to instantly reset the value to its default setting (100). You've learned in the section "Play with a Style (Accompaniment)" on page 23 that the "feel" of the Style changes every time you play a chord on the left-hand side of the keyboard. Here, you'll learn the types of the chords and how to play them in greater detail. The examples of chords are given here in the key of C.

There are two basic ways (below) you can play the chords on the left-hand side of the keyboard, while playing the Style (page 24)

- Easy Chords
- Standard Chords



Easy Chords

This method lets you easily play chords in the accompaniment range of the keyboard using only one, two, or three fingers.



 To play a major chord Press the root note of the chord.

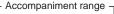


. To play a seventh chord Press the root note together with the nearest white key to the left of it.

 To play a minor seventh chord Press the root note together with the nearest white and black keys to the left of it

NOTE

· Root notes and the corresponding keys





 To play a minor chord Press the root note together with the nearest black key to the left of it

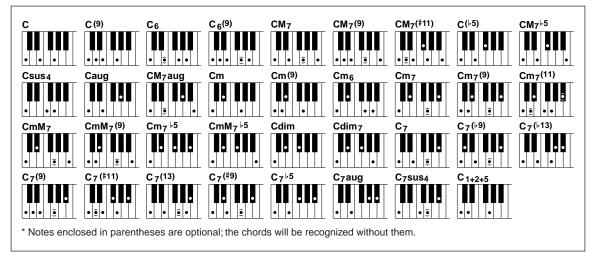


(three keys altogether).



Standard Chords

This method lets you produce accompaniment by playing chords using normal fingerings in the accompaniment range of the keyboard.



48

	Recognized	Standard	Chords	Chart
--	------------	----------	--------	-------

Chord Name/[Abbreviation]	Normal Voicing	Chord (C)	Display
Major [M]	1 - 3 - 5	С	С
Add ninth [(9)]	1 - 2 - 3 - 5	C(9)	C(9)
Sixth [6]	1 - (3) - 5 - 6	C6	C6
Sixth ninth [6(9)]	1 - 2 - 3 - (5) - 6	C6(9)	C6(9) *
Major seventh [M7]	1 - 3 - (5) - 7 or 1 - (3) - 5 - 7	CM7	CM7
Major seventh ninth [M7(9)]	1 - 2 - 3 - (5) - 7	CM7(9)	CM7(9) *
Major seventh add sharp eleventh [M7(#11)]	1 - (2) - 3 - #4 - 5 - 7 or 1 - 2 - 3 - #4 - (5) - 7	CM7(#11)	CM7(#11)*
Flatted fifth [(^b 5)]	1 - 3 - ♭5	C(♭5)	C⊧2 *
Major seventh flatted fifth [M7 ^b 5]	1 - 3 - ♭5 - 7	CM7♭5	CM7♭5 *
Suspended fourth [sus4]	1 - 4 - 5	Csus4	Csus4
Augmented [aug]	1 - 3 - #5	Caug	Caug
Major seventh augmented [M7aug]	1 - (3) - #5 - 7	CM7aug	CM7aug *
Minor [m]	1 - 13 - 5	Cm	Cm
Minor add ninth [m(9)]	1 - 2 - \\$3 - 5	Cm(9)	Cm(9)
Minor sixth [m6]	1 - \\$3 - 5 - 6	Cm6	Cm6
Minor seventh [m7]	1 - ♭3 - (5) - ♭7	Cm7	Cm7
Minor seventh ninth [m7(9)]	1 - 2 - \>3 - (5) - \>7	Cm7(9)	Cm7(9)
Minor seventh add eleventh [m7(11)]	1 - (2) - \\$3 - 4 - 5 - (\\$7)	Cm7(11)	Cm7(11) *
Minor major seventh [mM7]	1 -	CmM7	CmM7
Minor major seventh ninth [mM7(9)]	1 - 2 - \>3 - (5) - 7	CmM7(9)	CmM7(9) *
Minor seventh flatted fifth [m7b5]	1 - \\$3 - \\$5 - \\$7	Cm7♭5	Cm7♭5
Minor major seventh flatted fifth [mM7b5]	1 - \\$3 - \\$5 - 7	CmM7♭5	CmM7♭5 *
Diminished [dim]	1 - \\$3 - \\$5	Cdim	Cdim
Diminished seventh [dim7]	1 - •3 - •5 - 6	Cdim7	Cdim7
Seventh [7]	1 - 3 - (5) - ♭7 or 1 - (3) - 5 - ♭7	C7	C7
Seventh flatted ninth [7(b9)]	1 - >2 - 3 - (5) - >7	C7(♭9)	C7(♭9)
Seventh add flatted thirteenth [7(b13)]	1 - 3 - 5 - 6 - 7	C7(♭13)	C7(♭13)
Seventh ninth [7(9)]	1 - 2 - 3 - (5) - \>7	C7(9)	C7(9)
Seventh add sharp eleventh [7(#11)]	1 - (2) - 3 - #4 - 5 - ♭7 or 1 - 2 - 3 - #4 - (5) - ♭7	C7(#11)	C7(#11)
Seventh add thirteenth [7(13)]	1 - 3 - (5) - 6 - ♭7	C7(13)	C7(13)
Seventh sharp ninth [7(#9)]	1 - #2 - 3 - (5) - ♭7	C7(#9)	C7(#9)
Seventh flatted fifth [7 ^b 5]	1 - 3 - \>5 - \>7	C7♭5	C7♭5 *
Seventh augmented [7aug]	1 - 3 - #5 - ♭7	C7aug	C7aug
Seventh suspended fourth [7sus4]	1 - 4 - (5) - ♭7	C7sus4	C7sus4
One plus two plus five [1+2+5]	1 - 2 - 5	C1+2+5	C *

NOTE

- Notes in parentheses can be omitted.
- Playing two same root keys in the adjacent octaves produces accompaniment based only on the root.
- A perfect fifth (1+5) produces accompaniment based only on the root and fifth which can be used with both major and minor chords.
- The chord fingerings listed are all in "root" position, but other inversions can be used—with the following exceptions: m7, m7k5, 6, m6, sus4, aug, dim7, 7k5, 6(9), 1+2+5
- Inversion of the 7sus4 and m7(11) chords are not recognized if the notes shown in parentheses are omitted.
- The auto accompaniment will sometimes not change when related chords are played in sequence (e.g. some minor chords followed by the minor seventh).
- Two-note fingerings will produce a chord based on the previously played chord.

* These chords are not shown in the Chord Dictionary function.

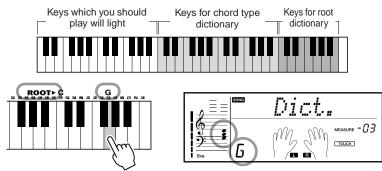
Looking up Chords Using the Chord Dictionary

The Dictionary function is essentially a built-in "chord dictionary" that shows you the individual notes of chords. It is ideal when you know the name of a certain chord and want to quickly learn how to play it.

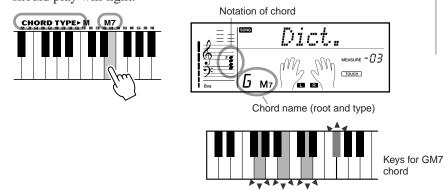
Press and hold the [WAITING] button for longer than a second.

"Dict." will appear in the display.

2 As an example, we'll learn how to play a GM7 (G major seventh) chord. Press the "G" key in the section of the keyboard labeled "ROOT." (The note doesn't sound.) The root note you set is shown in the display.



3 Press the "M7" (major seventh) key in the section of the keyboard labeled "CHORD TYPE." (The note doesn't sound.) The notes you should play for the specified chord (root note and chord type) are shown in the display as notation, and the keys which you should play will light.



NOTE

 Major chords are usually indicated by the root name only. For example, the indication "C" in a score refers to a "C Major" chord. To look up the fingering for a major chord press the root key and then the M chord type key.

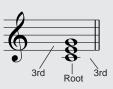
4 Try playing a chord in the auto accompaniment section of the keyboard, checking the indications in the display.When you've played the chord properly, a bell sound signals your success and the chord name in the display flashes.

To call up possible inversions of the chord, press the [+]/[-] buttons.

About chords

Playing two or more notes together simultaneously creates a "chord."

Playing a note together with two other notes spaced three notes (steps) apart—such as the notes C, E and G—creates a harmonious sound. Chords like these are called "triads" and they play an important role in most music.

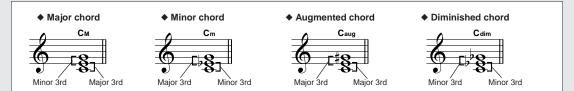


Taking the chord above as an example, the lowest note of this triad is called the "root note." This is the central note sound, and it supports or anchors the rest of the notes chord.

You'll notice that the middle note of the chord above (E) is the third step in the succession of scale notes—C, D, then E. There are two types of "thirds" in chords: major thirds and minor thirds.



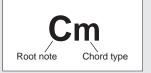
We'll also alter the top note of our original chord and make three additional chords, as shown below. (The captions indicate the intervals between each of the notes.)



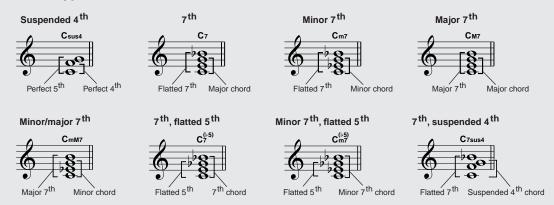
The basic characteristics of the chord sound are same, no matter if we change the order of the notes from bottom to top, or if we add other same name notes in different octaves. Beautiful sounding harmonies can be built in this manner, and emotional music can be created by playing different chords one after the other according to commonly accepted rules. Harmony determines the nature of chords, and music is created based on harmony.

Chord names

From the chord name, you can tell at a glance what type of chord it is and which notes make up the chord. Understanding the basic structure of chords is very useful—once you're familiar with this, you'll be quickly and easily play chords by looking at the names that appear above the notation.



• Chord types (These chords are among those that can be recognized by the Fingered method.)



Function Settings

The [FUNCTION] button gives you access to a variety of operations related to adjusting or enhancing the sound and making settings for connection to external devices.

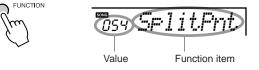
Select the item and change the value

There are 19 different items that can be set.

Press the [FUNCTION] button a number of times until desired item appears.

Each time the [FUNCTION] button is pressed 19 function items are displayed in sequence. The description and display sample is provided on the Function Setting List on the next page.

You can select the setting items in reverse order by simultaneously holding down the [FUNCTION] button and pressing the [-] button repeatedly.



2 Set the value by using the number buttons [0]–[9], [+], [-].

For on/off settings, use [+]/[-] buttons.

For certain items, you can instantly restore the setting to the default value by simultaneously pressing the [+] and [-] buttons.



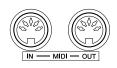
Item	Display	Range/settings	Description
Style Volume	StyleVol	000–127	Determines the volume of the Style.
Song Volume	SongVol	000–127	Determines the volume of the Song.
Transpose	TransPos	-12-00-12	Determines the pitch of the instrument by semitone incre- ments.
Tuning	Tuning	-100–000–100	Sets the pitch of the instrument's sound in 1-cent increments.
Split Point	SplitPnt	000–127 (C-2–G8)	Sets the Split "point"—in other words, the key that separates the auto accompaniment range and Main voice.
Touch Sensitivity	TouchSns	1–3	Determines the sensitivity of the touch response. Default is 2.
Reverb On/Off	on Reverb	ON/OFF	Determines the On/Off status of the Reverb effect.
Reverb Type	Reverb	01–10	Determines the Reverb type. Refer to the Reverb Type list on page 67.
Reverb Level	RevLevel	000–127	Determines how much of the Voice's signal is sent to the Reverb effect.
Panel Sustain	Sustain	ON/OFF	Determines whether or not Panel Sustain is always applied to the Main voice. Panel Sustain is applied continuously when ON, or not applied when OFF.
Main Voice Volume	M.Volume	000–127	Determines the volume of the Main Voice.
Main Voice Octave	M.Octave	-2-0-2	Determines the octave range for the Main Voice.
Local On/Off	Local	ON/OFF	Determines whether the instrument's keyboard controls the internal tone generator (ON) or not (OFF).
External Clock	ExtClock	ON/OFF	Determines whether the instrument synchronizes to the inter- nal clock (OFF) or an external clock (ON).
Initial Setup Send	InitSend	YES/NO	Lets you send the data of the panel settings. Use the [+] but- ton to transmit the data.
Time Signature Numerator	TimeSigN	00–60	Determines the time signature of the Metronome.
Time Signature Denominator	TimeSigD	02 (Determines the basic note value.
Metronome Volume	MetroVol	000–127	Determines the volume of the Metronome.
Demo Cancel	D-Cancel	ON/OFF	Determines whether Demo cancel is enabled or not. When this is set to ON, the Demo Song will not play, even if the [DEMO] button is pressed.

The instrument features a MIDI terminals that can be connected to other MIDI instruments and devices for expanded musical functionality.

What is MIDI?

About MID

MIDI (Musical Instrument Digital Interface) is a world-standard interface for communication between electronic musical instruments and music devices. When MIDI-equipped instruments are connected via a MIDI cable, it becomes possible to transfer performance and setting data between them for significantly enhanced performance and production potential.



 Connect the EZ-200 to external equipment only after turning off power for all devices. Then, turn on the power, first to the EZ-200, then to the connected external equipment.

What You Can Do With MIDI

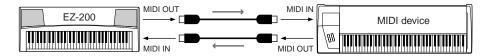
• Transferring performance and setting data between the EZ-200 and MIDI-equipped instruments or computers. (page 55)

54

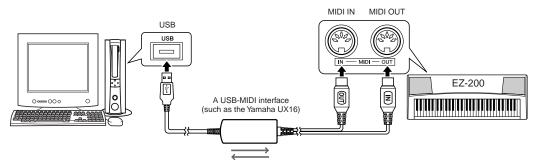
Transferring Performance Data To and From Another Instrument

By connecting the EZ-200 to other MIDI devices or a computer, the performance data of the instrument can be used on those other MIDI devices or computer, and also the performance data from other MIDI devices and computer can be received and sounded with the EZ-200.

• When the instrument is connected with another MIDI device, it transmits/receives performance data.



When the instrument is connected with a computer, it transmits/ receives performance data.



A Yamaha UX16 or similar USB-MIDI interface (sold separately) will be necessary for MIDI connection between the EZ-200 and a USBequipped computer.

Make sure to purchase a Yamaha UX16 or a quality USB-MIDI interface at a musical instrument store, computer store or electrical appliance store.

If you use the UX16 interface, install the driver supplied with the interface on your computer.

NOTE

 When using a computer, special software (sequencer software) is needed.

MIDI settings

These settings should be made when transmitting/receiving performance data to a connected MIDI device or computer.

Local Settings

Local Control determines whether or not notes played on the instrument are sounded by its internal tone generator system; the internal tone generator is active when local control is on, and inactive when local control is off.

- **On** This is the normal setting in which notes played on the instrument's keyboard are sounded by the internal tone generator system. Data received via the instrument's MIDI terminal will also be played by the internal tone generator.
- **Off** With this setting the instrument itself produces no sound (keyboard performance, or Style playback), but the performance data is transmitted via the MIDI terminal. Data received via the instrument's MIDI terminal will be played by the internal tone generator.

You can set the Local Control in the Function Settings (page 53).

External Clock Settings

These settings determine whether the instrument is synchronized to its own internal clock (OFF), or to a clock signal from an external device (ON).

- **On**...... The instrument's time based functions will be synchronized to the clock from an external device connected to the MIDI terminal.
- Off The instrument uses its own internal clock (default).
- You can set the External Clock in the Function Settings (page 53).

EZ-200 Panel Setting Transmission (Initial Send)

Sends the EZ-200 panel settings to an external MIDI device.

When recording a EZ-200 performance to an external computer, sequencer or similar equipment, you can use this function to send the current EZ-200 panel settings so that when the sequence is played back the original panel settings are automatically restored.

You can set Initial Send in the Function settings (page 53).

<u> CAUTION</u>

 If you can't get any sound out of the instrument, Local Control may be the most likely cause. Playing the keyboard results in no sound when Local is set to OFF.

A CAUTION

 If External Clock is ON and no clock signal is being received from an external device, the Song, Style, and metronome functions will not start.

56

Problem	Possible Cause and Solution
When the instrument is turned on or off, a popping sound is temporarily produced.	This is normal and indicates that the instrument is receiving electrical power.
When using a mobile phone, noise is pro- duced.	Using a mobile phone in close proximity to the instrument may produce interference. To prevent this, turn off the mobile phone or use it further away from the instrument.
There is no sound even when the keyboard is played or when a Song or Style is being played back.	Check that nothing is connected to the PHONES/OUTPUT jack on the rear panel. When a set of headphones is plugged into this jack, no sound is output.
	Check the Local Control on/off. (See page 56, 53.)
Playing keys in the right hand area of the keyboard does not produce any sound.	When using the Dictionary function (page 50), the keys in the right hand area are used only for entering the chord root and type.
 The volume is too soft. The sound quality is poor. The rhythm stops unexpectedly or will not play. All settings have restored to default. The Song, etc. does not play correctly. 	The batteries are low or dead. Replace all six batteries with completely new ones, or use the optional AC adaptor.
The Style or Song does not play back when the [START/STOP] button is pressed.	Is External Clock set to ON? Make sure External Clock is set to OFF; refer to "External Clock Settings" on page 56, 53.
	Make sure that the Style Volume (page 47) is set to an appropriate level.
The Style does not sound properly.	Is the Split Point set at an appropriate key for the cords you are playing? Set the Split Point at an appropriate key (page 36). Is the "ACMP ON" indicator showing in the display? If it is not showing press the [ACMP ON/OFF] button so that it does show.
No rhythm accompaniment plays when the [START/STOP] button is pressed after selecting Style number 093–100 (Pianist).	This is not a malfunction. Style number 093–100 (Pianist) have no rhythm parts, so no rhythm will play. The other parts will begin playing when you play a chord in the accompaniment range of the keyboard if auto accompaniment is turned on.
Not all of the voices seem to sound, or the sound seems to be cut off.	The instrument is polyphonic up to a maximum of 32 notes. If a style or Song is playing back at the same time, some notes/sounds may be omit- ted (or "stolen") from the accompaniment or Song.
The footswitch (for sustain) seems to pro- duce the opposite effect. For example, press- ing the footswitch cuts off the sound and releasing it sustains the sounds.	The polarity of the footswitch is reversed. Make sure that the footswitch plug is properly connected to the SUSTAIN jack before turning on the power.
The ACMP ON indicator does not appear when the [ACMP ON/OFF] button is pressed.	Always press the [STYLE] button first when you are going to use any style-related function.
The part indications, such as Right, Left and Both Hands, do not appear—even when pressing the [R] or [L] buttons for the Lesson.	Make sure that you are not pressing the [R] or [L] buttons while the Song is playing. If you press one of the part buttons while playing the Song and before starting the Lesson, these buttons serve to mute the corresponding Song tracks. Stop the Song first, then select the desired part and start the Lesson.
The sound of the voice changes from note to note.	The AWM tone generation method uses multiple recordings (samples) of an instrument across the range of the keyboard; thus, the actual sound of the voice may be slightly different from note to note.

Maximum Polyphony

The instrument has 32-note maximum polyphony. This means that it can play a maximum of up to 32 notes at once, regardless of what functions are used. Auto accompaniment uses a number of the available notes, so when auto accompaniment is used the total number of available notes for playing on the keyboard is correspondingly reduced. The same applies to the Song functions. If the maximum polyphony is exceeded, earlier played notes will be cut off and the most recent notes have priority (last note priority).

NOTE

- The Voice List includes MIDI program change numbers for each voice. Use these program change numbers when playing the instrument via MIDI from an external device.
- Program Numbers 001 to 128 directly relate to MIDI Program Change Numbers 000 to 127. That is, Program Numbers and Program Change Numbers differ by a value of 1. Remember to take this into consideration.
- Some voices may sound continuously or have a long decay after the notes have been released while the sustain pedal (footswitch) is held.

Panel Voice List

	Bank Select		MIDI			
Voice No.	MSB (0–127)	LSB (0–127)	Program Change# (1–128)	Voice Name		
			PIA	NO		
001	0	112	1	Grand Piano1		
002	0	0	1	Grand Piano2		
003	0	0	2	Bright Piano		
004	0	0	4	Honky-tonk Piano		
005	0	0	7	Harpsichord		
E.PIANO						
006	0	0	5	Electric Piano 1		
007	0	0	6	Electric Piano 2		
008	0	0	3	Electric Grand Piano		
009	0	0	8	Clavi		
			OR	GAN		
010	0	0	17	Drawbar Organ		
011	0	0	18	Percussive Organ		
012	0	0	19	Rock Organ		
013	0	0	20	Church Organ		
014	0	0	21	Reed Organ		
			ACCO	RDION		
015	0	0	22	Accordion		
016	0	0	24	Tango Accordion		
017	0	0	23	Harmonica		
			GUI	TAR		
018	0	0	25	Nylon Guitar		
019	0	0	26	Steel Guitar		
020	0	0	27	Jazz Guitar		
021	0	0	28	Clean Guitar		
022	0	0	29	Muted Guitar		
023	0	0	30	Overdriven Guitar		
024	0	0	31	Distortion Guitar		
025	0	0	32	Guitar Harmonics		
			BA	SS		
026	0	0	33	Acoustic Bass		
027	0	0	34	Finger Bass		
028	0	0	35	Pick Bass		
029	0	0	36	Fretless Bass		
030	0	0	37	Slap Bass 1		
031	0	0	38	Slap Bass 2		

	Bank	Select	MIDI				
Voice No.	MSB (0–127)	LSB (0–127)	Program Change# (1–128)	Voice Name			
032	0	0	39	Synth Bass 1			
033	0	0	40	Synth Bass 2			
			STR	INGS			
034	0	0	49	Strings 1			
035	0	0	50	Strings 2			
036	0	0	51	Synth Strings 1			
037	0	0	52	Synth Strings 2			
038	0	0	45	Tremolo Strings			
039	0	0	46	Pizzicato Strings			
040	0	0	41	Violin			
041	0	0	42	Viola			
042	0	0	43	Cello			
043	0	0	44	Contrabass			
044	0	0	47	Orchestral Harp			
045	0	0	56	Orchestra Hit			
	CHOIR						
046	0	0	53	Choir Aahs			
047	0	0	54	Voice Oohs			
048	0	0	55	Synth Voice			
			SAXO	PHONE			
049	0	0	67	Tenor Sax			
050	0	0	66	Alto Sax			
051	0	0	65	Soprano Sax			
052	0	0	68	Baritone Sax			
053	0	0	69	Oboe			
054	0	0	72	Clarinet			
055	0	0	70	English Horn			
056	0	0	71	Bassoon			
			TRU	MPET			
057	0	0	57	Trumpet			
058	0	0	60	Muted Trumpet			
059	0	0	58	Trombone			
060	0	0	61	French Horn			
061	0	0	59	Tuba			
			BR	ASS			
062	0	0	62	Brass Section			
063	0	0	63	Synth Brass 1			

	Bank	Select	MIDI	
Voice No.	MSB (0–127)	LSB (0–127)	Program Change# (1–128)	Voice Name
064	0	0	64	Synth Brass 2
			FLU	UTE
065	0	0	74	Flute
066	0	0	73	Piccolo
067	0	0	76	Pan Flute
068	0	0	75	Recorder
069	0	0	77	Blown Bottle
070	0	0	78	Shakuhachi
071	0	0	79	Whistle
072	0	0	80	Ocarina
			-	I LEAD
073	0	0	81	Square Lead
074	0	0	82	Sawtooth Lead
075	0	0	83	Calliope Lead
076	0	0	84	Chiff Lead
077	0	0	85	Charang Lead
078	0	0	86	Voice Lead
079	0	0	87	Fifths Lead
080	0	0	88	Bass & Lead
				H PAD
081	0	0	89	New Age Pad
082	0	0	90	Warm Pad
083	0	0	91	Poly Synth Pad
084	0	0	92	Choir Pad
085	0	0	93	Bowed Pad
086	0	0	94	Metallic Pad
087	0	0	95	Halo Pad
088	0	0	96	Sweep Pad
	0	0		JSSION
089	0	0	12	Vibraphone
090	0	0	13	Marimba
091	0	0	14	Xylophone
092	0	0	115	Steel Drums Celesta
093 094	0	0	9 11	Music Box
094	0	0	15	Tubular Bells
095	0	0	48	Timpani
090	0	0	10	Glockenspiel
098	0	0	113	Tinkle Bell
098	0	0	113	Agogo
100	0	0	114	Woodblock
100	0	0	117	Taiko Drum
101	0	0	118	Melodic Tom
102	0	0	119	Synth Drum
103	0	0	120	Reverse Cymbal
104				EFFECTS
105	0	0	97	Rain
105	0	0	98	Sound Track
107	0	0	99	Crystal
107	0	0	100	Atmosphere

Voice Name Change# (I-128)Program Change# (I-128)Voice Name1000101Brightness11000102Goblins11100103Echoes11100103Echoes11200105Sitar11300106Banjo11400106Banjo11500107Shamisen11600100Kalimba11700110Bagpipe12800111Fiddle12900121Shanai12100122Brahnise12200122Brahnise12300122Brahnise12400123Seashore12500125Telephone Ring1260125Telephone Ring1270126Helicopter128001271290127Applause130127012131127028132127028133127028141126013152127028153127028154127028153127028154127		Bank	Select	MIDI	
(0-127) (0-128) (1-128) 109 0 0 101 Brightness 110 0 0 102 Goblins 111 0 0 103 Echoes 1112 0 0 105 Sitar 1114 0 0 106 Banjo 1115 0 0 106 Banjo 1116 0 0 107 Shamisen 1117 0 0 1019 Kalimba 1118 0 0 1111 Fiddle 1120 0 0 1112 Shamai 1121 0 0 1123 Seashore 1221 0 0 123 Seashore 123 0 0 124 Bird Noise 124 0 0 125 Telephone Ring 125 0 124 Bird Noise 125 126 0 127<		MSB	LSB		Voice Name
110 0 102 Gobins 111 0 0 103 Echoes 112 0 0 104 Sci-Fi 1112 0 0 105 Sitar 114 0 0 105 Sitar 114 0 0 106 Banjo 115 0 0 107 Shamisen 116 0 0 108 Koto 118 0 0 110 Bagpipe 120 0 0 111 Fiddle 121 0 0 121 Shanai VEUEFFECTS 122 0 0 123 Seashore 124 0 0 124 Bird Tweet 125 0 0 125 Telephone Ring 127 0 1 Standard Kit 1 1 130 127 0 1 Standard Kit 2		(0–127)	(0–127)		
111 0 0 103 Echoes 112 0 0 104 Sci-Fi 113 0 0 105 Sitar 114 0 0 16 Dulcimer 115 0 0 106 Banjo 116 0 0 107 Shamisen 117 0 0 108 Koto 118 0 0 109 Kalimba 119 0 0 110 Bagpipe 120 0 0 112 Shanai SOUND EFFECTS 122 0 0 122 Breath Noise 123 0 0 123 Seashore 124 0 0 125 Telephone Ring 125 0 0 125 Telephone Ring 126 0 127 Applause Applause 127 0 12 Standard Kit 1			0		-
112 0 0 104 Sci-Fi WORD 113 0 0 105 Sitar 114 0 0 106 Banjo 115 0 0 106 Banjo 116 0 0 107 Shamisen 117 0 0 108 Koto 118 0 0 109 Kalimba 119 0 0 111 Bagpipe 120 0 0 111 Fiddle 121 0 0 112 Stanai SOUND EFFECTS 122 0 0 123 Seashore 123 0 0 124 Bird Tweet 124 0 0 125 Telephone Ring 127 0 1 Standard Kit 1 130 127 0 1 Standard Kit 1 131 127 0	-	-	-	-	
WORLD 113 0 0 105 Sitar 114 0 0 16 Dulcimer 115 0 0 106 Banjo 116 0 0 107 Shamisen 117 0 0 108 Koto 118 0 0 109 Kaimba 119 0 0 110 Bagpipe 120 0 0 111 Fiddle 121 0 0 112 Shanai 122 0 0 121 Fret Noise 123 0 0 122 Breath Noise 124 0 0 123 Seashore 125 0 0 124 Bird Tweet 126 0 0 125 Telephone Ring 127 0 128 Gunshot 128 0 127 Applause 130 127		-	-		
113 0 0 105 Sitar 114 0 0 16 Dulcimer 115 0 0 106 Banjo 116 0 0 107 Shamisen 117 0 0 109 Kalimba 118 0 0 110 Bagpipe 120 0 0 111 Fiddle 121 0 0 112 Shanai SOUND EFFECTS 122 0 0 123 Seashore 123 0 0 124 Bird Tweet 125 0 0 125 Telephone Ring 127 0 0 126 Helicopter 128 0 0 127 Applause 130 127 0 1 Standard Kit 1 131 127 0 2 Standard Kit 2 132 127 0 26	112	0	0	-	
114 0 0 16 Dulcimer 115 0 0 106 Banjo 116 0 0 107 Shamisen 117 0 0 108 Koto 118 0 0 110 Bagpipe 120 0 0 111 Fiddle 121 0 0 112 Shanai SOUND FFECTS 122 0 0 121 Fret Noise 123 0 0 122 Breath Noise 124 0 0 123 Seashore 125 0 0 125 Telephone Ring 127 0 0 128 Gunshot 128 0 0 128 Gunshot 130 127 0 1 Standard Kit 1 131 127 0 2 Standard Kit 2 132 127 0 26	110	0	0	-	
115 0 106 Banjo 116 0 0 107 Shamisen 117 0 0 108 Koto 118 0 0 109 Kalimba 119 0 0 110 Bagpipe 120 0 0 111 Fiddle 121 0 0 112 Shanai SOUND EFFECTS 122 0 0 121 Fret Noise 123 0 0 123 Seashore 124 0 0 123 Seashore 125 0 0 125 Telephone Ring 126 0 0 127 Applause 128 0 0 128 Gunshot DEUM KITS 130 127 0 2 Standard Kit 1 131 127 0 25 Electronic Kit 133 127 <t< td=""><td></td><td>-</td><td>-</td><td></td><td></td></t<>		-	-		
116 0 107 Shamisen 117 0 0 108 Koto 118 0 0 109 Kalimba 119 0 0 110 Bagpipe 120 0 0 111 Fiddle 121 0 0 112 Shanai SOUND EFFECTS 122 0 0 121 Fret Noise 123 0 0 122 Breath Noise 124 0 0 123 Seashore 125 0 0 125 Telephone Ring 127 0 0 126 Helicopter 128 0 0 127 Applause 130 127 0 1 Standard Kit 1 131 127 0 2 Standard Kit 2 132 127 0 17 Rock Kit 133 127 0 25 Electro		-	-	-	
117 0 0 108 Koto 118 0 0 109 Kalimba 119 0 0 110 Bagpipe 120 0 0 111 Fiddle 121 0 0 112 Shanai SOUND EFFECTS 122 0 0 122 Breath Noise 123 0 0 123 Seashore 124 0 0 124 Bird Tweet 125 0 0 125 Telephone Ring 127 0 0 126 Helicopter 128 0 0 127 Applause 130 127 0 1 Standard Kit 1 131 127 0 2 Standard Kit 2 133 127 0 17 Rock Kit 133 127 0 25 Electronic Kit 134 127 0 2		-	-		
118 0 109 Kalimba 119 0 0 110 Bagpipe 120 0 0 111 Fiddle 121 0 0 111 Fiddle 121 0 0 121 Shanai SOUND EFFECTS 122 0 0 122 Breath Noise 123 0 0 123 Seashore 124 0 0 124 Bird Tweet 125 0 0 125 Telephone Ring 127 0 0 126 Helicopter 128 0 0 127 Applause 129 0 0 128 Gunshot 130 127 0 1 Standard Kit 1 131 127 0 2 Standard Kit 2 132 127 0 2 Brachard Kit 1 133 127 0 2 An		-	-		
120 0 0 111 Fiddle 121 0 0 111 Fiddle 121 0 0 112 Shanai SOUND EFFECTS 122 0 0 121 Breath Noise 123 0 0 122 Breath Noise 124 0 0 123 Seashore 125 0 0 125 Telephone Ring 126 0 0 126 Helicopter 128 0 0 127 Applause 129 0 0 128 Gunshot DRUM KITS 130 127 0 1 Standard Kit 1 131 127 0 2 Standard Kit 2 132 127 0 25 Electronic Kit 133 127 0 26 Analog Kit 134 127 0 28 Dance Kit		-	-		Kalimba
121 0 112 Shanai SOUND EFFECTS 122 0 0 121 Fret Noise 123 0 0 122 Breath Noise 124 0 0 123 Seashore 125 0 0 124 Bird Tweet 126 0 0 125 Telephone Ring 127 0 0 126 Helicopter 128 0 0 127 Applause 129 0 0 128 Gunshot DRUM KITS 130 127 0 1 Standard Kit 1 131 127 0 2 Standard Kit 2 132 127 0 25 Electronic Kit 133 127 0 26 Analog Kit 134 127 0 28 Dance Kit 135 127 0 28 Dance Kit 138	119	0	0	110	Bagpipe
Sound Effects 122 0 0 121 Fret Noise 123 0 0 122 Breath Noise 124 0 0 123 Seashore 125 0 0 124 Bird Tweet 126 0 0 125 Telephone Ring 127 0 0 126 Helicopter 128 0 0 127 Applause 129 0 0 128 Gunshot DRUM KITS 130 127 0 1 Standard Kit 1 131 127 0 2 Standard Kit 2 132 127 0 2 Standard Kit 2 133 127 0 2 Standard Kit 1 134 127 0 2 Standard Kit 2 135 127 0 28 Dance Kit 138 127 0 28 Dance Kit	120	0	0	111	Fiddle
122 0 0 121 Fret Noise 123 0 0 122 Breath Noise 124 0 0 123 Seashore 125 0 0 124 Bird Tweet 126 0 0 125 Telephone Ring 127 0 0 126 Helicopter 128 0 0 127 Applause 129 0 0 128 Gunshot DRUM KITS 130 127 0 1 Standard Kit 1 131 127 0 2 Standard Kit 2 133 127 0 17 Rock Kit 133 127 0 25 Electronic Kit 134 127 0 28 Dance Kit 135 127 0 28 Dance Kit 138 127 0 41 Brush Kit 139 127 0 49 Symphony Kit 140 126 0 1 S	121	0	0	112	Shanai
123 0 0 122 Breath Noise 124 0 0 123 Seashore 125 0 0 124 Bird Tweet 126 0 0 125 Telephone Ring 127 0 0 126 Helicopter 128 0 0 127 Applause 129 0 0 128 Gunshot DRUM KITS 130 127 0 1 Standard Kit 1 131 127 0 2 Standard Kit 2 133 127 0 17 Rock Kit 133 127 0 25 Electronic Kit 134 127 0 26 Analog Kit 135 127 0 28 Dance Kit 138 127 0 28 Dance Kit 139 127 0 49 Symphony Kit 140 126 0 1 Sound Effect Kit 141 126 0 1				SOUND	EFFECTS
124 0 0 123 Seashore 125 0 0 124 Bird Tweet 126 0 0 125 Telephone Ring 127 0 0 126 Helicopter 128 0 0 127 Applause 129 0 0 128 Gunshot DRUM KITS 130 127 0 1 Standard Kit 1 131 127 0 2 Standard Kit 2 132 127 0 2 Standard Kit 2 133 127 0 17 Rock Kit 134 127 0 25 Electronic Kit 135 127 0 28 Dance Kit 138 127 0 28 Dance Kit 138 127 0 41 Brush Kit 139 127 0 49 Symphony Kit 140 126 0<	122	0	0	121	Fret Noise
125 0 0 124 Bird Tweet 126 0 0 125 Telephone Ring 127 0 0 126 Helicopter 128 0 0 127 Applause 129 0 0 128 Gunshot DRUM KITS 130 127 0 1 Standard Kit 1 131 127 0 2 Standard Kit 2 132 127 0 2 Standard Kit 2 133 127 0 1 Rock Kit 133 127 0 25 Electronic Kit 134 127 0 26 Analog Kit 135 127 0 28 Dance Kit 138 127 0 28 Dance Kit 139 127 0 41 Brush Kit 139 127 0 41 Supphony Kit 140 126	123	0	0	122	Breath Noise
126 0 0 125 Telephone Ring 127 0 0 126 Helicopter 128 0 0 127 Applause 129 0 0 128 Gunshot DRUM KITS 130 127 0 1 Standard Kit 1 131 127 0 2 Standard Kit 2 132 127 0 2 Standard Kit 2 133 127 0 17 Rock Kit 133 127 0 17 Rock Kit 133 127 0 25 Electronic Kit 134 127 0 26 Analog Kit 135 127 0 28 Dance Kit 138 127 0 33 Jazz Kit 139 127 0 41 Brush Kit 139 127 0 49 Symphony Kit 140 126 0	124	0	0	123	Seashore
127 0 0 126 Helicopter 128 0 0 127 Applause 129 0 0 128 Gunshot DRUM KITS 130 127 0 1 Standard Kit 1 131 127 0 2 Standard Kit 2 132 127 0 9 Room Kit 133 127 0 17 Rock Kit 134 127 0 25 Electronic Kit 135 127 0 26 Analog Kit 136 127 0 28 Dance Kit 137 127 0 28 Dance Kit 138 127 0 49 Symphony Kit 139 127 0 49 Symphony Kit 140 126 0 1 Sound Effect Kit 141 126 0 113 Sound Effect Kit 142 126	-	0	0		Bird Tweet
128 0 0 127 Applause 129 0 0 128 Gunshot DRUM KITS 130 127 0 1 Standard Kit 1 131 127 0 2 Standard Kit 2 132 127 0 2 Standard Kit 2 133 127 0 2 Standard Kit 2 133 127 0 2 Standard Kit 2 133 127 0 25 Electronic Kit 134 127 0 26 Analog Kit 135 127 0 28 Dance Kit 136 127 0 28 Dance Kit 137 127 0 49 Symphony Kit 138 127 0 49 Symphony Kit 140 126 0 1 Sound Effect Kit 141 126 0 11 Sound Effect Kit 142 <td< td=""><td></td><td>-</td><td>-</td><td></td><td>Telephone Ring</td></td<>		-	-		Telephone Ring
129 0 0 128 Gunshot DRUM KITS 130 127 0 1 Standard Kit 1 131 127 0 2 Standard Kit 2 132 127 0 2 Standard Kit 2 133 127 0 2 Standard Kit 2 133 127 0 17 Rock Kit 133 127 0 25 Electronic Kit 135 127 0 26 Analog Kit 136 127 0 28 Dance Kit 137 127 0 33 Jazz Kit 138 127 0 41 Brush Kit 139 127 0 41 Brush Kit 140 126 0 1 Symphony Kit 141 126 0 2 SFX Kit 1 142 126 0 113 Sound Effect Kit 144 0		-	-	-	
DRUM KITS 130 127 0 1 Standard Kit 1 131 127 0 2 Standard Kit 2 132 127 0 9 Room Kit 133 127 0 17 Rock Kit 133 127 0 17 Rock Kit 134 127 0 25 Electronic Kit 135 127 0 26 Analog Kit 136 127 0 28 Dance Kit 137 127 0 33 Jazz Kit 138 127 0 41 Brush Kit 139 127 0 49 Symphony Kit 140 126 0 1 SFX Kit 1 141 126 0 2 SFX Kit 2 144 0 1 2 Bright Piano KSP 143 0 1 1 Grand Piano KSP 144 0 1 </td <td></td> <td>-</td> <td>-</td> <td></td> <td></td>		-	-		
130 127 0 1 Standard Kit 1 131 127 0 2 Standard Kit 2 132 127 0 9 Room Kit 133 127 0 17 Rock Kit 133 127 0 17 Rock Kit 134 127 0 25 Electronic Kit 135 127 0 26 Analog Kit 136 127 0 28 Dance Kit 137 127 0 33 Jazz Kit 138 127 0 41 Brush Kit 139 127 0 49 Symphony Kit 140 126 0 1 SFX Kit 1 141 126 0 2 SFX Kit 2 142 126 0 113 Sound Effect Kit 143 0 1 1 Grand Piano KSP 144 0 1 2 Bright	129	0	0	-	
131 127 0 2 Standard Kit 2 132 127 0 9 Room Kit 133 127 0 17 Rock Kit 133 127 0 17 Rock Kit 134 127 0 25 Electronic Kit 135 127 0 26 Analog Kit 136 127 0 28 Dance Kit 137 127 0 33 Jazz Kit 138 127 0 41 Brush Kit 139 127 0 49 Symphony Kit 140 126 0 1 SFX Kit 1 141 126 0 2 SFX Kit 2 142 126 0 113 Sound Effect Kit 144 0 1 2 Bright Piano KSP 144 0 1 2 Bright Piano KSP 144 0 1 3 Electr	120	127	0	-	-
132 127 0 9 Room Kit 133 127 0 17 Rock Kit 133 127 0 17 Rock Kit 134 127 0 25 Electronic Kit 135 127 0 26 Analog Kit 136 127 0 28 Dance Kit 136 127 0 28 Dance Kit 137 127 0 33 Jazz Kit 138 127 0 41 Brush Kit 139 127 0 49 Symphony Kit 140 126 0 1 SFX Kit 1 141 126 0 2 SFX Kit 2 142 126 0 113 Sound Effect Kit 143 0 1 1 Grand Piano KSP 144 0 1 2 Bright Piano KSP 144 0 1 2 Bright Pian			-	-	
133 127 0 17 Rock Kit 134 127 0 25 Electronic Kit 135 127 0 26 Analog Kit 136 127 0 28 Dance Kit 136 127 0 28 Dance Kit 137 127 0 33 Jazz Kit 138 127 0 41 Brush Kit 139 127 0 49 Symphony Kit 140 126 0 1 SFX Kit 1 141 126 0 2 SFX Kit 2 142 126 0 113 Sound Effect Kit Kit 143 0 1 1 Grand Piano KSP 144 0 1 2 Bright Piano KSP 144 0 1 2 Bright Piano KSP 144 0 1 3 Electric Grand Piano KSP 144 0	-		-	_	
134 127 0 25 Electronic Kit 135 127 0 26 Analog Kit 136 127 0 28 Dance Kit 137 127 0 28 Dance Kit 137 127 0 33 Jazz Kit 138 127 0 41 Brush Kit 139 127 0 49 Symphony Kit 140 126 0 1 SFX Kit 1 141 126 0 2 SFX Kit 2 142 126 0 113 Sound Effect Kit XGitee 143 0 1 2 Bright Piano KSP 144 0 1 2 Bright Piano KSP 145 0 1 3 Electric Grand Piano KSP 146 0 1 4 Honky-tonk Piano KSP 146 0 1 5 Electric Piano 1 KSP 148			-	-	
135 127 0 26 Analog Kit 136 127 0 28 Dance Kit 137 127 0 33 Jazz Kit 138 127 0 41 Brush Kit 139 127 0 41 Brush Kit 139 127 0 49 Symphony Kit 140 126 0 1 SFX Kit 1 141 126 0 2 SFX Kit 2 142 126 0 113 Sound Effect Kit VSelite 143 0 1 2 Bright Piano KSP 144 0 1 2 Bright Piano KSP 144 0 1 3 Electric Grand Piano KSP 145 0 1 3 Electric Fiano 1 KSP 146 0 1 4 Honky-tonk Piano KSP 148 0 1 5 Electric Piano 1 KSP 148			-		
136 127 0 28 Dance Kit 137 127 0 33 Jazz Kit 138 127 0 41 Brush Kit 139 127 0 49 Symphony Kit 140 126 0 1 SFX Kit 1 141 126 0 2 SFX Kit 2 142 126 0 113 Sound Effect Kit XGlite XGlite 143 0 1 1 143 0 1 2 Bright Piano KSP 144 0 1 2 Bright Piano KSP 144 0 1 2 Bright Piano KSP 144 0 1 3 Electric Grand Piano KSP 144 0 1 4 Honky-tonk Piano KSP 145 0 1 5 Electric Piano 1 KSP 148 0 1 6 Electric Piano 2 KSP			-	-	
137 127 0 33 Jazz Kit 138 127 0 41 Brush Kit 139 127 0 49 Symphony Kit 139 127 0 49 Symphony Kit 140 126 0 1 SFX Kit 1 141 126 0 2 SFX Kit 2 142 126 0 113 Sound Effect Kit XGlite XGlite 143 0 1 1 Grand Piano KSP 144 0 1 2 Bright Piano KSP 144 0 1 2 Bright Piano KSP 144 0 1 3 Electric Grand Piano KSP 145 0 1 3 Electric Piano 1 KSP 146 0 1 4 Honky-tonk Piano KSP 148 0 1 5 Electric Piano 1 KSP 148 0 1 7 <td< td=""><td></td><td></td><td>-</td><td></td><td></td></td<>			-		
138 127 0 41 Brush Kit 139 127 0 49 Symphony Kit 140 126 0 1 SFX Kit 1 141 126 0 1 SFX Kit 2 142 126 0 113 Sound Effect Kit XGIte 143 0 1 1 Grand Piano KSP 144 0 1 2 Bright Piano KSP 144 0 1 2 Bright Piano KSP 145 0 1 3 Electric Grand Piano KSP 146 0 1 4 Honky-tonk Piano KSP 147 0 1 5 Electric Piano 1 KSP 148 0 1 6 Electric Piano 2 KSP 149 0 1 7 Harpsichord KSP 150 0 1 8 Clavi KSP			-	-	
139 127 0 49 Symphony Kit 140 126 0 1 SFX Kit 1 141 126 0 2 SFX Kit 2 142 126 0 113 Sound Effect Kit 142 126 0 113 Sound Effect Kit XGlite 143 0 1 1 Grand Piano KSP 144 0 1 2 Bright Piano KSP 145 0 1 3 Electric Grand Piano KSP 146 0 1 4 Honky-tonk Piano KSP 147 0 1 5 Electric Piano 1 KSP 148 0 1 6 Electric Piano 2 KSP 149 0 1 7 Harpsichord KSP 150 0 1 8 Clavi KSP			-		
140 126 0 1 SFX Kit 1 141 126 0 2 SFX Kit 2 142 126 0 113 Sound Effect Kit XGlite 143 0 1 1 Grand Piano KSP 144 0 1 2 Bright Piano KSP 144 0 1 3 Electric Grand Piano KSP 145 0 1 3 Electric Grand Piano KSP 146 0 1 4 Honky-tonk Piano KSP 147 0 1 5 Electric Piano 1 KSP 148 0 1 6 Electric Piano 2 KSP 149 0 1 7 Harpsichord KSP 150 0 1 8 Clavi KSP			-		
141 126 0 2 SFX Kit 2 142 126 0 113 Sound Effect Kit XGlite 143 0 1 1 Grand Piano KSP 144 0 1 2 Bright Piano KSP 144 0 1 3 Electric Grand Piano KSP 145 0 1 3 Electric Grand Piano KSP 146 0 1 4 Honky-tonk Piano KSP 147 0 1 5 Electric Piano 1 KSP 148 0 1 6 Electric Piano 2 KSP 149 0 1 7 Harpsichord KSP 150 0 1 8 Clavi KSP			-	-	
142 126 0 113 Sound Effect Kit XGlite 143 0 1 1 Grand Piano KSP 143 0 1 2 Bright Piano KSP 144 0 1 2 Bright Piano KSP 145 0 1 3 Electric Grand Piano KSP 146 0 1 4 Honky-tonk Piano KSP 147 0 1 5 Electric Piano 1 KSP 148 0 1 6 Electric Piano 2 KSP 149 0 1 7 Harpsichord KSP 150 0 1 8 Clavi KSP			-	-	
XGlite 143 0 1 1 Grand Piano KSP 144 0 1 2 Bright Piano KSP 144 0 1 2 Bright Piano KSP 145 0 1 3 Electric Grand Piano KSP 146 0 1 4 Honky-tonk Piano KSP 147 0 1 5 Electric Piano 1 KSP 148 0 1 6 Electric Piano 2 KSP 149 0 1 7 Harpsichord KSP 150 0 1 8 Clavi KSP					
143 0 1 1 Grand Piano KSP 144 0 1 2 Bright Piano KSP 145 0 1 3 Electric Grand Piano KSP 145 0 1 3 Electric Grand Piano KSP 146 0 1 4 Honky-tonk Piano KSP 147 0 1 5 Electric Piano 1 KSP 148 0 1 6 Electric Piano 2 KSP 149 0 1 7 Harpsichord KSP 150 0 1 8 Clavi KSP	142	126	0		
144 0 1 2 Bright Piano KSP 145 0 1 3 Electric Grand Piano KSP 146 0 1 4 Honky-tonk Piano KSP 147 0 1 5 Electric Piano 1 KSP 148 0 1 6 Electric Piano 2 KSP 149 0 1 7 Harpsichord KSP 150 0 1 8 Clavi KSP		6			
145 0 1 3 Electric Grand Piano KSP 146 0 1 4 Honky-tonk Piano KSP 147 0 1 5 Electric Piano 1 KSP 148 0 1 6 Electric Piano 2 KSP 149 0 1 7 Harpsichord KSP 150 0 1 8 Clavi KSP					
146 0 1 4 Honky-tonk Piano KSP 147 0 1 5 Electric Piano 1 KSP 148 0 1 6 Electric Piano 2 KSP 149 0 1 7 Harpsichord KSP 150 0 1 8 Clavi KSP					
147 0 1 5 Electric Piano 1 KSP 148 0 1 6 Electric Piano 2 KSP 149 0 1 7 Harpsichord KSP 150 0 1 8 Clavi KSP					
148 0 1 6 Electric Piano 2 KSP 149 0 1 7 Harpsichord KSP 150 0 1 8 Clavi KSP					
149 0 1 7 Harpsichord KSP 150 0 1 8 Clavi KSP					
150 0 1 8 Clavi KSP	148	0			
	149	0	1	7	
151 0 1 12 Vibraphone KSP	150	0	1	8	Clavi KSP
	151	0	1	12	Vibraphone KSP
152 0 1 13 Marimba KSP	152	0	1	13	Marimba KSP

	Bank	Select	MIDI	
Voice No.	MSB (0–127)	LSB (0–127)	Program Change# (1–128)	Voice Name
153	0	3	49	Stereo Strings
154	0	3	50	Stereo Slow Strings
155	0	3	53	Stereo Choir
156	0	6	40	Mellow Synth Bass
157	0	6	61	French Horn Solo
158	0	6	81	Square Lead 2
159	0	6	82	Sawtooth Lead 2
160	0	8	41	Slow Violin
161	0	8	45	Slow Tremolo Strings
162	0	8	49	Slow Strings
163	0	8	50	Legato Strings
164	0	8	81	LM Square
165	0	8	82	Thick Sawtooth
166	0	12	40	Sequenced Bass
167	0	12	99	Synth Drum Comp
168	0	14	99	Popcorn
169	0	16	88	Big & Low
170	0	18	34	Finger Dark
171	0	18	40	Click Synth Bass
172	0	18	58	Trombone 2
173	0	18	64	Soft Brass
174	0	18	81	Hollow
175	0	18	82	Dynamic Sawtooth
176	0	18	99	Tiny Bells
177	0	18	100	Warm Atmosphere
178	0	19	40	Synth Bass 2 Dark
179	0	19	81	Shroud
180	0	19	82	Digital Sawtooth
181	0	19	100	Hollow Release
182	0	20	63	Resonant Synth Brass
183	0	20	82	Big Lead
184	0	24	18	70's Percussive Organ
185	0	27	98	Prologue
186	0	28	35	Muted Pick Bass
187	0	28	106	Muted Banjo
188	0	32	3	Detuned CP80
189	0	32	5	Chorus Electric Piano 1
190	0	32	6	Chorus Electric Piano 2
191	0	32	17	Detuned Drawbar Organ
192	0	32	18	Detuned Percussive Organ
193	0	32	20	Church Organ 3
194	0	32	23	Harmonica 2
194	0	32	27	Jazz Amp
196	0	32	28	Chorus Guitar
190	0	32	36	Fretless Bass 2
197	0	32	30	Punch Thumb Bass
130	0	52	57	1 UNOT THUIND Dass

	Bank	Select	MIDI	
Voice No.	MSB (0–127)	LSB (0–127)	Program Change# (1–128)	Voice Name
199	0	32	53	Mellow Choir
200	0	32	57	Warm Trumpet
201	0	32	61	French Horn 2
202	0	32	105	Detuned Sitar
203	0	33	17	60's Drawbar Organ 1
204	0	33	18	Light Organ
205	0	33	36	Fretless Bass 3
206	0	34	17	60's Drawbar Organ 2
207	0	34	36	Fretless Bass 4
208	0	35	7	Harpsichord 3
209	0	35	16	Dulcimer 2
210	0	35	17	70's Drawbar Organ 1
211	0	35	20	Church Organ 2
212	0	35	26	12-string Guitar
213	0	35	49	60's Strings
214	0	35	56	Orchestra Hit 2
215	0	35	62	Trumpet & Trombone Section
216	0	35	87	Big Five
217	0	35	99	Round Glockenspiel
218	0	35	105	Sitar 2
219	0	37	17	60's Drawbar Organ 3
220	0	37	18	Percussive Organ 2
221	0	37	61	Horn Orchestra
222	0	40	1	Piano Strings
223	0	40	17	16+2'2/3
224	0	40	20	Notre Dame
225	0	40	21	Puff Organ
226	0	40	26	Nylon & Steel Guitar
227	0	40	29	Funk Guitar 1
228	0	40	31	Feedback Guitar
229	0	40	33	Jazz Rhythm
230	0	40	34	Bass & Distorted Electric Guitar
231	0	40	39	Techno Synth Bass
232	0	40	40	Modular Synth Bass
233	0	40	45	Suspense Strings
234	0	40	47	Yang Chin
235	0	40	49	Orchestra
236	0	40	50	Warm Strings
237	0	40	53	Choir Strings
238	0	40	55	Synth Voice 2
239	0	40	66	Sax Section
240	0	40	67	Breathy Tenor Sax
241	0	40	99	Glockenspiel Chimes
242	0	40	100	Nylon Electric Piano
243	0	41	1	Dream
244	0	41	6	DX + Analog Electric Piano

Voice No. MSB (0-127) LSB (0-127) Program Change# (1-128) Voice Name 245 0 41 26 Steel Guitar with Body So 246 0 41 29 Muted Steel Guitar 247 0 41 31 Feedback Guitar 2 248 0 41 40 DX Bass 249 0 41 49 Orchestra 2 250 0 41 50 Kingdom 251 0 41 55 Choral 252 0 41 64 Choir Brass 253 0 41 99 Clear Bells 254 0 42 49 Tremolo Orchestra 255 0 42 99 Chorus Bells 255 0 43 25 Velocity Guitar Harmon	ound
246 0 41 29 Muted Steel Guitar 247 0 41 31 Feedback Guitar 2 248 0 41 40 DX Bass 249 0 41 49 Orchestra 2 250 0 41 50 Kingdom 251 0 41 55 Choral 252 0 41 64 Choir Brass 253 0 41 99 Clear Bells 254 0 42 49 Tremolo Orchestra 255 0 42 99 Chorus Bells 256 0 43 25 Velocity Guitar Harmon	ound
247 0 41 31 Feedback Guitar 2 248 0 41 40 DX Bass 249 0 41 49 Orchestra 2 250 0 41 50 Kingdom 251 0 41 55 Choral 252 0 41 64 Choir Brass 253 0 41 99 Clear Bells 254 0 42 49 Tremolo Orchestra 255 0 42 99 Chorus Bells 256 0 43 25 Velocity Guitar Harmon	
248 0 41 40 DX Bass 249 0 41 49 Orchestra 2 250 0 41 50 Kingdom 251 0 41 55 Choral 252 0 41 64 Choir Brass 253 0 41 99 Clear Bells 254 0 42 49 Tremolo Orchestra 255 0 42 99 Chorus Bells 256 0 43 25 Velocity Guitar Harmon	
249 0 41 49 Orchestra 2 250 0 41 50 Kingdom 251 0 41 55 Choral 252 0 41 64 Choir Brass 253 0 41 99 Clear Bells 254 0 42 49 Tremolo Orchestra 255 0 42 99 Chorus Bells 256 0 43 25 Velocity Guitar Harmon	
250 0 41 50 Kingdom 251 0 41 55 Choral 252 0 41 64 Choir Brass 253 0 41 99 Clear Bells 254 0 42 49 Tremolo Orchestra 255 0 42 99 Chorus Bells 256 0 43 25 Velocity Guitar Harmon	
251 0 41 55 Choral 252 0 41 64 Choir Brass 253 0 41 99 Clear Bells 254 0 42 49 Tremolo Orchestra 255 0 42 99 Chorus Bells 256 0 43 25 Velocity Guitar Harmon	
252 0 41 64 Choir Brass 253 0 41 99 Clear Bells 254 0 42 49 Tremolo Orchestra 255 0 42 99 Chorus Bells 256 0 43 25 Velocity Guitar Harmon	
253 0 41 99 Clear Bells 254 0 42 49 Tremolo Orchestra 255 0 42 99 Chorus Bells 256 0 43 25 Velocity Guitar Harmon	
254 0 42 49 Tremolo Orchestra 255 0 42 99 Chorus Bells 256 0 43 25 Velocity Guitar Harmon	
255 0 42 99 Chorus Bells 256 0 43 25 Velocity Guitar Harmon	
256 0 43 25 Velocity Guitar Harmon	
	nics
257 0 43 30 Guitar Pinch	
258 0 43 34 Finger Slap Bass	
259 0 43 38 Velocity Switch Slap	
260 0 45 29 Jazz Man	
261 0 45 33 Velocity Crossfade Uprigh	t Bass
262 0 45 34 Finger Bass 2	
263 0 45 49 Velocity Strings	
264 0 64 11 Orgel	
265 0 64 13 Sine Marimba	
266 0 64 17 Organ Bass	
267 0 64 19 Rotary Organ	
268 0 64 20 Organ Flute	
269 0 64 24 Tango Accordion 2	
270 0 64 55 Analog Voice	
271 0 64 56 Impact	
272 0 64 81 Mellow	
273 0 64 85 Distorted Lead	
274 0 64 88 Fat & Perky	
275 0 64 89 Fantasy	
276 0 64 100 Nylon Harp	
277 0 64 102 Goblins Synth	
278 0 64 118 Melodic Tom 2	
279 0 64 119 Analog Tom	
280 0 65 17 70's Drawbar Organ 2	
281 0 65 19 Slow Rotary	
282 0 65 20 Tremolo Organ Flute	
283 0 65 32 Guitar Feedback	
284 0 65 34 Modulated Bass	
285 0 65 81 Solo Sine	
286 0 65 83 Pure Pad	
287 0 65 88 Soft Whirl	
288 0 65 97 African Wind	
289 0 65 99 Soft Crystal	
290 0 65 100 Harp Vox	

	Bank	Select	MIDI	
Voice No.	MSB (0–127)	LSB (0–127)	Program Change# (1–128)	Voice Name
291	0	65	102	Creeper
292	0	65	118	Real Tom
293	0	65	119	Electronic Percussion
294	0	66	17	Cheezy Organ
295	0	66	19	Fast Rotary
296	0	66	32	Guitar Harmonics 2
297	0	66	81	Sine Lead
298	0	66	92	Itopia
299	0	66	97	Carib
300	0	66	100	Atmosphere Pad
301	0	66	118	Rock Tom
302	0	67	17	Drawbar Organ 3
303	0	67	102	Ritual
304	0	68	102	To Heaven
305	0	70	99	Air Bells
306	0	70	102	Night
307	0	71	99	Bell Harp
308	0	71	102	Glisten
309	0	72	99	Gamelimba
310	0	96	15	Church Bells
311	0	96	16	Cimbalom
312	0	96	25	Ukulele
313	0	96	26	Mandolin
314	0	96	82	Sequenced Analog
315	0	96	102	Bell Choir
316	0	96	106	Rabab
317	0	96	108	Taisho-kin
318	0	96	113	Bonang
319	0	96	116	Castanets
320	0	96	117	Gran Cassa
321	0	97	13	Balimba
322	0	97	15	Carillon
323	0	97	16	Santur
324	0	97	105	Tamboura
325	0	97	106	Gopichant
326	0	97	108	Kanoon
327	0	97	113	Altair
328	0	97	115	Glass Percussion
329	0	98	13	Log Drums
330	0	98	106	Oud
331	0	98	113	Gamelan Gongs
332	0	98	115	Thai Bells
333	0	99	113	Stereo Gamelan Gongs
334	0	100	113	Rama Cymbal
335	64	0	1	Cutting Noise
336	64	0	2	Cutting Noise 2
500				

	Bank	Select	MIDI	
Voice No.	MSB (0–127)	LSB (0–127)	Program Change# (1–128)	Voice Name
337	64	0	4	String Slap
338	64	0	17	Flute Key Click
339	64	0	33	Shower
340	64	0	34	Thunder
341	64	0	35	Wind
342	64	0	36	Stream
343	64	0	37	Bubble
344	64	0	38	Feed
345	64	0	49	Dog
346	64	0	50	Horse
347	64	0	51	Bird Tweet 2
348	64	0	56	Maou
349	64	0	65	Phone Call
350	64	0	66	Door Squeak
351	64	0	67	Door Slam
352	64	0	68	Scratch Cut
353	64	0	69	Scratch Split
354	64	0	70	Wind Chime
355	64	0	71	Telephone Ring 2
356	64	0	81	Car Engine Ignition
357	64	0	82	Car Tires Squeal
358	64	0	83	Car Passing
359	64	0	84	Car Crash
360	64	0	85	Siren
361	64	0	86	Train
362	64	0	87	Jet Plane
363	64	0	88	Starship
364	64	0	89	Burst
365	64	0	90	Roller Coaster
366	64	0	91	Submarine
367	64	0	97	Laugh
368	64	0	98	Scream
369	64	0	99	Punch
370	64	0	100	Heartbeat
371	64	0	101	Footsteps
372	64	0	113	Machine Gun
373	64	0	114	Laser Gun
374	64	0	115	Explosion
375	64	0	116	Firework

- " " indicates that the drum sound is the same as "Standard Kit 1".
- Each percussion voice uses one note.
- The MIDI Note # and Note are actually one octave lower than keyboard Note # and Note. For example, in "Standard Kit 1", the "Seq Click H" (Note# 36/Note C1) corresponds to (Note# 24/Note C0).
 Key Off: Keys marked "O" stop sounding the instant they are released.
- Voices with the same Alternate Note Number (*1 ... 4) cannot be played simultaneously. (They are designed

to be played alternately with each other.)

		CD/0 40	Voice 7) / LSB(0			20)	130 127/0/1	131 127/0/2	132 127/0/9	133 127/0/17	134 127/0/25
	Keyb		/) / LSB(U MI		Key	28) Alternate					
	Note#	Note	Note#	Note	Off	Group	Standard Kit 1	Standard Kit 2	Room Kit	Rock Kit	Electronic Kit
	25	C# 0	13	C# -1		3	Surdo Mute				
	26 27	D 0 D# 0	14 15	D -1 D# -1		3	Surdo Open Hi Q				
	28	E 0	16	E -1			Whip Slap				
	29	F 0	17	F -1		4	Scratch Push				
	30	F# 0	18	F# -1		4	Scratch Pull				
	31 32	G 0 G# 0	19 20	G -1 G# -1			Finger Snap Click Noise				
	33	A 0	20	A -1			Metronome Click				
	34	A# 0	22	A# -1			Metronome Bell				
	35	B 0	23	B -1			Seq Click L				
C1	36	C 1	24	C 0			Seq Click H				
C#1 D1	37 38	C# 1 D 1	25 26	C# 0 D 0	0		Brush Tap Brush Swirl				
D#1	39	D# 1	27	D# 0			Brush Slap				
E1	40	E 1	28	E 0	0		Brush Tap Swirl				Reverse Cymbal
F1	41	F 1	29	F 0	0		Snare Roll				
	42 43	F# 1 G 1	30 31	F# 0 G 0			Castanet Snare H Soft	Snare H Soft 2		SD Rock H	Hi Q 2 Snare L
G1 —	43	G# 1	31	G# 0			Sticks	Share H Solt 2		SD ROCK H	Share L
A1	45	A 1	33	A 0			Bass Drum Soft				Bass Drum H
A#1	46	A# 1	34	A# 0			Open Rim Shot	Open Rim Shot 2			
B1	47	B 1	35	B 0			Bass Drum Hard	D		Bass Drum H	BD Rock
C2	48 49	C 2 C# 2	36 37	C 1 C# 1			Bass Drum Side Stick	Bass Drum 2		BD Rock	BD Gate
C#2 D2	49 50	D 2	38	D 1		1	Snare M	Snare M 2	SD Room L	SD Rock L	SD Rock L
D#2	51	D# 2	39	D# 1			Hand Clap				
E2	52	E 2	40	E 1			Snare H Hard	Snare H Hard 2	SD Room H	SD Rock Rim	SD Rock H
F2	53	F 2	41	F 1			Floor Tom L		Room Tom 1	Rock Tom 1	E Tom 1
F#2	54 55	F# 2 G 2	42 43	F# 1 G 1		1	Hi-Hat Closed Floor Tom H		Room Tom 2	Rock Tom 2	E Tom 2
G2 G≢2	56	G# 2	43	G# 1		1	Hi-Hat Pedal				
A2	57	A 2	45	A 1			Low Tom		Room Tom 3	Rock Tom 3	E Tom 3
A#2	58	A# 2	46	A# 1		1	Hi-Hat Open				
B2	59 60	B 2 C 3	47 48	B 1 C 2			Mid Tom L Mid Tom H		Room Tom 4	Rock Tom 4 Rock Tom 5	E Tom 4 E Tom 5
C3 C#3	61	C# 3	40	C# 2			Crash Cymbal 1		Room Tom 5	ROCK TOTT 5	
D3	62	D 3	50	D 2			High Tom		Room Tom 6	Rock Tom 6	E Tom 6
D#3	63	D# 3	51	D# 2			Ride Cymbal 1				
E3	64	E 3	52	E 2			Chinese Cymbal				
F3	65 66	F 3 F# 3	53 54	F 2 F# 2			Ride Cymbal Cup Tambourine				
G3	67	G 3	55	G 2			Splash Cymbal				
G#3	68	G# 3	56	G# 2			Cowbell				
A3	69	A 3	57	A 2			Crash Cymbal 2				
A#3 B3	70 71	A# 3 B 3	58 59	A# 2 B 2			Vibraslap Ride Cymbol 2				
	72	с 4	60	C 3			Ride Cymbal 2 Bongo H				
C4 C#4	73	C# 4	61	C# 3			Bongo L				
D4	74	D 4	62	D 3			Conga H Mute				
E4	75	D# 4 E 4	63	D# 3			Conga H Open				
	76 77	E 4 F 4	64 65	E 3 F 3			Conga L Timbale H				
F4 F#4	78	F# 4	66	F# 3			Timbale L				
G4	79	G 4	67	G 3			Agogo H				
G#4	80	G# 4	68	G# 3			Agogo L				
A4 — A#4	81 82	A 4 A# 4	69 70	A 3 A# 3			Cabasa Maracas				
B4	83	B 4	70	B 3	0		Samba Whistle H				
C5	84	C 5	72	C 4	0		Samba Whistle L				
— C#5	85	C# 5	73	C# 4			Guiro Short				
D5	86	D 5 D# 5	74	D 4 D# 4	0		Guiro Long			-	
D#5 E5	87 88	D# 5 E 5	75 76	D# 4 E 4			Claves Wood Block H				
F5	89	F 5	77	F 4			Wood Block L				
F#5	90	F# 5	78	F# 4			Cuica Mute				Scratch Push
G5	91	G 5	79	G 4		-	Cuica Open				Scratch Pull
G#5	92 93	G# 5 A 5	80 81	G# 4 A 4		2	Triangle Mute				
A5 A#5	93 94	A 5 A# 5	81	A 4 A# 4		2	Triangle Open Shaker				
B5	95	B 5	83	B 4			Jingle Bell				
C6	96	C 6	84	C 5			Bell Tree				
	97	C# 6	85	C# 5							
	98 99	D 6 D# 6	86 87	D 5 D# 5							
	100	D# 6	88	D# 5 E 5						-	
	101	F 6	89	F 5							
	102	F# 6	90	F# 5							
	103	G 6	91	G 5							

		Voice				130	135	136	137	138
	MSB(0-12 Keyboard	27) / LSB(0 MI			Alternate	127/0/1	127/0/26	127/0/28	127/0/33	127/0/41
	Note# Note	Note#	Note	Key Off	Group	Standard Kit 1	Analog Kit	Dance Kit	Jazz Kit	Brush Kit
	25 C# 0	13	C# -1		3	Surdo Mute				
	26 D 0	14	D -1		3	Surdo Open				
	27 D# 0 28 E 0	15 16	D# -1 E -1			Hi Q Whip Slap				
	20 E 0 29 F 0	17	F -1	-	4	Scratch Push				
	30 F# 0	18	F# -1		4	Scratch Pull				
	31 G 0	19	G -1			Finger Snap				
	32 G# 0 33 A 0	20	G# -1 A -1			Click Noise Metronome Click				
	34 A# 0	22	A# -1	-		Metronome Bell				
	35 B 0	23	B -1			Seq Click L				
C1	36 C 1	24	C 0			Seq Click H				
C#1	37 C# 1 38 D 1	25 26	C# 0 D 0	0		Brush Tap Brush Swirl				
D1 D#1	39 D# 1	20	D# 0			Brush Slap				
E1	40 E 1	28	E 0	0		Brush Tap Swirl	Reverse Cymbal	Reverse Cymbal		
F1	41 F 1	29	F 0	0		Snare Roll				
F#1	42 F# 1 43 G 1	30 31	F# 0 G 0			Castanet Snare H Soft	Hi Q 2 SD Rock H	Hi Q 2	SD Jozz H Light	Bruch Slop I
G1 G#1	43 G 1 44 G# 1	32	G 0 G# 0	-		Sticks	SD RUCK H	AnSD Snappy	SD Jazz H Light	Brush Slap L
A1	45 A 1	33	A 0			Bass Drum Soft	Bass Drum H	AnBD Dance-1		
——————————————————————————————————————	46 A# 1	34	A# 0			Open Rim Shot		AnSD OpenRim		
B1	47 B 1	35	B 0			Bass Drum Hard	BD Analog L	AnBD Dance-2	DD less	DD larg
C2	48 C 2 49 C# 2	36	C 1 C# 1	-		Bass Drum Side Stick	BD Analog H Analog Side Stick	AnBD Dance-3 Analog Side Stick	BD Jazz	BD Jazz
D2	50 D 2	38	D 1	-		Snare M	Analog Side Slick Analog Snare 1	AnSD Q	SD Jazz L	Brush Slap
D#2	51 D# 2	39	D# 1			Hand Clap				
E2	52 E 2	40	E 1			Snare H Hard	Analog Snare 2	AnSD Ana+Acoustic	SD Jazz M	Brush Tap
F2	53 F 2	41	F 1			Floor Tom L	Analog Tom 1	Analog Tom 1	Jazz Tom 1	Brush Tom 1
G2	54 F# 2 55 G 2	42	F# 1 G 1		1	Hi-Hat Closed Floor Tom H	Analog HH Closed 1 Analog Tom 2	Analog HH Closed 3 Analog Tom 2	Jazz Tom 2	Brush Tom 2
G2 G#2	56 G# 2	43	G# 1		1	Hi-Hat Pedal	Analog HH Closed 2	Analog HH Closed 4	3822 10112	Diddir Tolli 2
A2	57 A 2	45	A 1			Low Tom	Analog Tom 3	Analog Tom 3	Jazz Tom 3	Brush Tom 3
A#2	58 A# 2	46	A# 1		1	Hi-Hat Open	Analog HH Open	Analog HH Open 2		
B2	59 B 2	47	B 1			Mid Tom L	Analog Tom 4	Analog Tom 4	Jazz Tom 4	Brush Tom 4
C3 C#3	60 C 3 61 C# 3	48	C 2 C# 2			Mid Tom H Crash Cymbal 1	Analog Tom 5 Analog Cymbal	Analog Tom 5 Analog Cymbal	Jazz Tom 5	Brush Tom 5
D3	62 D 3	50	D 2			High Tom	Analog Tom 6	Analog Tom 6	Jazz Tom 6	Brush Tom 6
D#3	63 D# 3	51	D# 2			Ride Cymbal 1	/ indig for to	7 thatog rom o	COLLE FORTO	Biddifficinio
E3	64 E 3	52	E 2			Chinese Cymbal				
F3	65 F 3	53	F 2			Ride Cymbal Cup				
F#3	66 F# 3 67 G 3	54 55	F# 2 G 2	-		Tambourine Sploab Cymbol				
G3 ——G#3	68 G# 3	56	G# 2			Splash Cymbal Cowbell	Analog Cowbell	Analog Cowbell		
A3	69 A 3	57	A 2	-		Crash Cymbal 2				
A#3	70 A# 3	58	A# 2			Vibraslap				
B3	71 B 3	59	B 2			Ride Cymbal 2				
C4 C#4	72 C 4 73 C# 4	60 61	C 3 C# 3	-		Bongo H Bongo L				
D4	74 D 4	62	D 3			Conga H Mute	Analog Conga H	Analog Conga H		
D#4	75 D# 4	63	D# 3			Conga H Open	Analog Conga M	Analog Conga M		
E4	76 E 4	64	E 3			Conga L	Analog Conga L	Analog Conga L		
F4	77 F 4	65	F 3	-		Timbale H				
G4	78 F# 4 79 G 4	66 67	F# 3 G 3	-		Timbale L Agogo H				
G#	80 G# 4	68	G# 3	-		Agogo L				
A4	81 A 4	69	A 3			Cabasa				
B4 A#4	82 A# 4	70	A# 3			Maracas	Analog Maracas	Analog Maracas		
	83 B 4 84 C 5	71	B 3 C 4	0		Samba Whistle H Samba Whistle L				
C5 C#5	85 C# 5	72	C# 4			Guiro Short				
D5	86 D 5	74	D 4	0		Guiro Long				
D#5	87 D# 5	75	D# 4			Claves	Analog Claves	Analog Claves		
E5	88 E 5	76	E 4			Wood Block H				
F5	89 F 5 90 F# 5	77	F 4 F# 4			Wood Block L	Scratch Rush	Scratch Ruch		
G5	90 F# 5 91 G 5	78	F# 4 G 4			Cuica Mute Cuica Open	Scratch Push Scratch Pull	Scratch Push Scratch Pull		
G#5	92 G# 5	80	G# 4	-	2	Triangle Mute				
A5	93 A 5	81	A 4		2	Triangle Open				
B5 A#5	94 A# 5		A# 4			Shaker				
	95 B 5	83	B 4			Jingle Bell				
C6	96 C 6 97 C# 6	84 85	C 5 C# 5			Bell Tree				
	97 C# 6 98 D 6	86	D 5	-						
	99 D# 6	87	D# 5							
	100 E 6	88	E 5							
	101 F 6	89	F 5							
	102 F# 6 103 G 6	90 91	F# 5 G 5							
		31	0 0	-			4		_	1

			Voice				130	139	140	141	142
	Keyb		7) / LSB(0 MI		PC(1–1 Key	28) Alternate	127/0/1	127/0/49	126/0/1	126/0/2	126/0/113
	Note#	Note	Note#	Note	Off	Group	Standard Kit 1	Symphony Kit	SFX Kit 1	SFX Kit 2	Sound Effect Kit
	25	C# 0	13	C# -1		3	Surdo Mute				
	26	D 0	14	D -1		3	Surdo Open				
	27	D# 0	15	D# -1			Hi Q White Class				
	28 29	E 0 F 0	16 17	E -1 F -1		4	Whip Slap Scratch Push				
	30	F# 0	18	F# -1		4	Scratch Pull				
	31	G 0	19	G -1			Finger Snap				
	32	G# 0	20	G# -1			Click Noise				
	33	A 0	21	A -1			Metronome Click				
	34 35	A# 0 B 0	22 23	A# -1 B -1			Metronome Bell Seq Click L				
	36	C 1	23	C 0			Seq Click H				
C1 C#1	37	C# 1	25	C# 0			Brush Tap				1
D1	38	D 1	26	D 0	0		Brush Swirl]
E1 D#1	39	D# 1	27	D# 0			Brush Slap				_
EI	40 41	E 1 F 1	28 29	E 0 F 0	0		Brush Tap Swirl Snare Roll				-
F1 F#1	41	F 1	30	F# 0	0		Castanet				Drum Loop
G1	43	G 1	31	G 0			Snare H Soft				-
G#1	44	G# 1	32	G# 0			Sticks				1
A1	45	A 1	33	A 0			Bass Drum Soft	Bass Drum L			4
B1 A#1	46	A# 1	34	A# 0			Open Rim Shot	Crop Coope			-
	47 48	B 1 C 2	35 36	B 0 C 1			Bass Drum Hard Bass Drum	Gran Cassa Gran Cassa Mute	Cutting Noise	Phone Call	Heartbeat
C2 C#2	40	C# 2	30	C# 1			Side Stick	Stan Gussa Mute	Cutting Noise 2	Door Squeak	Footsteps
D2	50	D 2	38	D 1			Snare M	Marching Sn M		Door Slam	Door Squeak
D#2	51	D# 2	39	D# 1			Hand Clap		String Slap	Scratch Cut	Door Slam
E2	52	E 2 F 2	40	E 1			Snare H Hard	Marching Sn H		Scratch	Applause
F2	53 54	F 2 F# 2	41 42	F 1 F# 1		1	Floor Tom L Hi-Hat Closed	Jazz Tom 1		Wind Chime Telephone Ring 2	Camera Horn
G2	55	G 2	42	G 1		1	Floor Tom H	Jazz Tom 2		Telephone King 2	Hiccup
G#2	56	G# 2	44	G# 1		1	Hi-Hat Pedal				Cuckoo Clock
A2	57	A 2	45	A 1			Low Tom	Jazz Tom 3			Stream
B2 A#2	58	A# 2	46	A# 1		1	Hi-Hat Open	L. T A			Frog
	59 60	B 2 C 3	47 48	B 1 C 2			Mid Tom L Mid Tom H	Jazz Tom 4 Jazz Tom 5			Rooster Dog
C3 C#3	61	C# 3	49	C# 2			Crash Cymbal 1	Hand Cym. L			Cat
D3	62	D 3	50	D 2			High Tom	Jazz Tom 6			Owl
D#3	63	D# 3	51	D# 2			Ride Cymbal 1	Hand Cym.Short L			Horse Gallop
E3	64	E 3	52	E 2			Chinese Cymbal		Flute Key Click	Car Engine Ignition	Horse Neigh
F3 F#3	65 66	F 3 F# 3	53 54	F 2 F# 2			Ride Cymbal Cup Tambourine			Car Tires Squeal Car Passing	Cow Lion
G3	67	G 3	55	G 2			Splash Cymbal			Car Crash	Scratch
G#3	68	G# 3	56	G# 2			Cowbell			Siren	Yo!
A3	69	A 3	57	A 2			Crash Cymbal 2	Hand Cym. H		Train	Go!
B3 A#3	70	A# 3	58	A# 2			Vibraslap			Jet Plane	Get up!
	71 72	B 3 C 4	59 60	B 2 C 3			Ride Cymbal 2 Bongo H	Hand Cym.Short H		Starship Burst	Whoow!
C4 C#4	73	C# 4	61	C# 3			Bongo L			Roller Coaster	-
D4	74	D 4	62	D 3			Conga H Mute			Submarine	-
D#4	75	D# 4	63	D# 3			Conga H Open]
E4	76	E 4	64	E 3			Conga L				4
F4	77 78	F 4 F# 4	65 66	F 3 F# 3			Timbale H Timbale L			+	Huuaah!
G4	78	F# 4 G 4	67	F# 3 G 3			Agogo H		-	1	1
G#4	80	G# 4	68	G# 3			Agogo L		Shower	Laugh	1
A4	81	A 4	69	A 3			Cabasa		Thunder	Scream]
B4 A#4	82	A# 4	70	A# 3			Maracas		Wind	Punch	4
	83 84	B 4 C 5	71 72	B 3 C 4	0		Samba Whistle H Samba Whistle L		Stream Bubble	Heartbeat Footsteps	+
C5 C#5	85	C# 5	73	C# 4			Guiro Short		Feed		1
D5	86	D 5	74	D 4	0		Guiro Long				1
D#5	87	D# 5	75	D# 4			Claves]
E5	88	E 5	76	E 4			Wood Block H				4
F5 F#5	89 90	F 5 F# 5	77 78	F 4 F# 4			Wood Block L Cuica Mute				Uh!+Hit
G5	90	G 5	78	G 4			Cuica Mute Cuica Open		-		1
G#5	92	G# 5	80	G# 4		2	Triangle Mute				1
A5	93	A 5	81	A 4		2	Triangle Open]
B5 A#5	94	A# 5	82	A# 4			Shaker				4
C6	95 96	B 5 C 6	83 84	B 4 C 5			Jingle Bell Bell Tree		Dog	Machine Gun	-
	96	C# 6	85	C# 5			2011100		Horse	Laser Gun	+
	98	D 6	86	D 5					Bird Tweet 2	Explosion	
	99	D# 6	87	D# 5						Firework	
	100	E 6	88	E 5							
	101 102	F 6 F# 6	89 90	F 5 F# 5							+
	102	G 6	90	G 5					Maou		+
			÷.							1	

Style No.	Style Name
	8 Beat
001	8BeatModern
002	60'sGtrPop
003	8BeatAdria
004	60's8Beat
005	8Beat
006	OffBeat
007	60'sRock
008	HardRock
009	RockShuffle
010	8BeatRock
	16 Beat
011	16Beat
012	PopShuffle
013	GuitarPop
014	16BtUptempo
015	KoolShuffle
016	HipHopLight
	Ballad
017	PianoBallad
018	LoveSong
019	6/8ModernEP
020	6/8SlowRock
021	OrganBallad
022	PopBallad
023	16BeatBallad
	Dance
024	EuroTrance
025	Ibiza
026	SwingHouse
027	Clubdance
028	ClubLatin
029	Garage1
030	Garage2
031	TechnoParty
032	UKPop
033	HipHopGroove
034	HipShuffle
035	HipHopPop
	Disco
036	70'sDisco
037	LatinDisco
038	SaturdayNight
039	DiscoHands

Style No.	Style Name
	Swing & Jazz
040	BigBandFast
041	BigBandBallad
042	JazzClub
043	Swing1
044	Swing2
045	Five/Four
046	Dixieland
047	Ragtime
	R & B
048	Soul
049	DetroitPop
050	6/8Soul
051	CrocoTwist
052	Rock&Roll
053	ComboBoogie
054	6/8Blues
	Country
055	CountryPop
056	CountrySwing
057	Country2/4
058	Bluegrass
	Latin
059	BrazilianSamba
060	BossaNova
061	Tijuana
062	DiscoLatin
063	Mambo
064	Salsa
065	Beguine
066	Reggae
	Ballroom
067	VienneseWaltz
068	EnglishWaltz
069	Slowfox
070	Foxtrot
071	Quickstep
072	Tango
073	Pasodoble
074	Samba
075	ChaChaCha
076	Rumba
077	Jive

Style No.	Style Name			
	Traditional			
078	USMarch			
079	6/8March			
080	GermanMarch			
081	PolkaPop			
082	OberPolka			
083	Tarantella			
084	Showtune			
085	ChristmasSwing			
086	ChristmasWaltz			
087	ScottishReel			
Waltz				
088	SwingWaltz			
089	JazzWaltz			
090	CountryWaltz			
091	OberWalzer			
092	Musette			
	Pianist			
093	Stride			
094	PianoSwing			
095	Arpeggio			
096	Habanera			
097	SlowRock			
098	8BeatPianoBallad			
099	6/8PianoMarch			
100	PianoWaltz			

• Reverb Types

No.	Reverb Type	Description
01–03	Hall 1–3	Concert hall reverb.
04–05	Room 1–2	Small room reverb.
06–07	Stage 1–2	Reverb for solo instruments.
08–09	Plate 1–2	Simulated steel plate reverb.
10	Off	No effect.

YAMAHA Model EZ [.]	EZ-200	[Portable Keyboard] MIDI Implementation Chart	eyboard] ation Chart	Date:18-Jan-2007 Version:1.0
		Transmitted	Recognized	Remarks
Func	Function			
Basic Channel	Default Changed	1 - 16 x	1 - 16 x	
Mode	Default Messages Altered	3 X ********	εx	
Note Number :	True voice	0 - 127 **********	0 - 127 0 - 127	
Velocity	Note ON Note OFF	o 9nH,v=1-127 x	o 9nH,v=1-127 x	
After Touch	Key's Ch's	x x	x	
Pitch Bend	I	x	0	
	0,32	0	0	Bank Select
	Ц	x *1	0	Modulation wheel
	9	x *1	0	Data Entry(MSB)
	38	x *1	x	Data Entry(LSB)
	7,10	0	0	
Control	11	x *1	0	Expression
	64	0	0	Sustain
Change	71,73,74	x *1	0	

68

*1 Dafar to #0 on rade 70			
sages:Active Sense :Reset	0 X	0 %	
:Local ON/OFF : Mes- :All Notes OFF	××	o(122) o(123-125)	
Aux :Reset All Cutrls	××	o(120,126,127) o(121)	
Real Time: Commands	0	0	
	0	0	
: Tune	х	х	
Sel.	х	×	
: Song Pos.	X	X	
System Exclusive	0	0	
Change : True #	* * * * * * * * * * * * * * * *		
Prog	0 0 - 127	0 0 - 127	
100,101	х	0	RPN LSB, MSB
96,97	x	0	RPN Inc, Dec
91,93	0	0	Effect 1,3 Depth
84	x *1	0	Portamento Cntrl
72 0	0	0	Release Time

*1 Refer to #2 on page 70.

Mode 1 : OMNI ON , POLY Mode 2 : OMNI ON , MONO Mode 3 : OMNI OFF, POLY Mode 4 : OMNI OFF, MONO

o : Yes x : No **MIDI Implementation Chart**

NOTE:

- 1 By default (factory settings) the instrument ordinarily functions as a 16-channel multi-timbral tone generator, and incoming data does not affect the panel voices or panel settings. However, the MIDI messages listed below do affect the panel voices, auto accompaniment, and songs.
 - MIDI Master Tuning
 - System exclusive messages for changing the Reverb Type and Chorus Type.
- 2 Messages for these control change numbers cannot be transmitted from the instrument itself. However, they may be transmitted when playing the accompaniment, song or using the Harmony effect.
- 3 Exclusive
 - <GM System ON> F0H, 7EH, 7FH, 09H, 01H, F7H • This message automatically restores all default settings for the instrument, with the exception of MIDI Master Tuning.
 - <MIDI Master Volume> F0H, 7FH, 7FH, 04H, 01H, II, mm, F7H
 - This message allows the volume of all channels to be changed simultaneously (Universal System Exclusive).
 - The values of "mm" is used for MIDI Master Volume. (Values for "II" are ignored.)

- <MIDI Master Tuning> F0H, 43H, 1nH, 27H, 30H, 00H, 00H, mm, II, cc, F7H
 - This message simultaneously changes the tuning value of all channels.
 - The values of "mm" and "II" are used for MIDI Master Tuning.
 - The default value of "mm" and "ll" are 08H and 00H, respectively. Any values can be used for "n" and "cc."
- <Reverb Type> F0H, 43H, 1nH, 4CH, 02H, 01H, 00H, mmH, IIH, F7H
 - mm : Reverb Type MSB
 - II : Reverb Type LSB
 - Refer to the Effect Map (page 70) for details.
- <Chorus Type> F0H, 43H, 1nH, 4CH, 02H, 01H, 20H, mmH, IIH, F7H
 - mm : Chorus Type MSB
 - II : Chorus Type LSB

Refer to the Effect Map (page 70) for details.

- 4 When the accompaniment is started, an FAH message is transmitted. When accompaniment is stopped, an FCH message is transmitted. When the clock is set to External, both FAH (accompaniment start) and FCH (accompaniment stop) are recognized.
- 5 Local ON/OFF <Local ON> Bn, 7A, 7F <Local OFF> Bn, 7A, 00 Value for "n" is ignored.

Effect map

* When a Type LSB value is received that corresponds to no effect type, a value corresponding to the effect type (coming the closest to the specified value) is automatically set. * The numbers in parentheses in front of the Effect Type names correspond to the number indicated in the display.

REVERB

TYPE					TYPE LSB				
MSB	0	1	2	8	16	17	18	19	20
0	No Effect								
1	(01)Hall1				(02)Hall2	(03)Hall3			
2	Room					(04)Room1		(05)Room2	
3	Stage				(06)Stage1	(07)Stage2			
4	Plate				(08)Plate1	(09)Plate2			
5127	No Effect								

CHORUS

TYPE MSB	TYPE LSB									
	0	1	2	8	16	17	18	19	20	
063	No Effect									
64	Thru									
65	Chorus		(2)Chorus2							
66	Celeste					(1)Chorus1				
67	Flanger			(3)Flanger1		(4)Flanger2				
68127	No Effect									

70

Keyboards

61 standard-size keys (C1–C6), with Touch Response and Light Guide

Display

· LCD display

Setup

- STANDBY/ON
- MASTER VOLUME: [+], [-] buttons

Panel Controls

 [L], [R], [LISTEN & LEARN], [TIMING], [WAITING], [A-B REPEAT]/[ACMP ON/OFF], [REW]/[INTRO/ENDING/rit.],
 [FF]/[[MAIN/AUTO FILL], [TEMPO/TAP],
 [PAUSE]/[SYNC START], [START/STOP], [SONG], [STYLE],
 [VOICE], [FUNCTION], [PORTABLE GRAND], [LIGHT ON/OFF],
 [TOUCH ON/OFF], [DEMO], [METRONOME ON/OFF],
 number buttons [0]–[9], [+], [-]

Voice

- Stereo Grand Piano + 361 XGlite voices + 12 drum kits + 1 sound effect kit
- Polyphony: 32

Style

- · 100 preset Styles
- Style Control: ACMP ON/OFF, SYNC START, START/STOP, INTRO/ENDING/rit., MAIN/AUTO FILL
- Fingering: Multi fingering
- Style Volume

Education Feature

- Chord Dictionary
- Lesson: LISTEN&LEARN, TIMING, WAITING

Function

 Style Volume, Song Volume, Transpose, Tuning, Split Point, Touch Sensitivity, Reverb On/Off, Reverb Type, Reverb Level, Panel Sustain, Main Voice Volume, Main Voice Octave, Local On/Off, External Clock, Initial Setup Send, Time Signature Numerator, Time Signature Denominator, Metronome Volume, Demo Cancel

Effects

· Reverb: 9 types

Song

- 100 Preset Songs
- Song Volume

MIDI

- Local On/Off
- Initial Setup Send
- External Clock

Auxiliary jacks

• PHONES/OUTPUT, DC IN 12V, MIDI in/out, SUSTAIN

Amplifier

- 2.5W + 2.5W
- Speakers
- 12cm x 2

Power Consumption

10W (When using PA-3C power adaptor)

Power Supply

- Adaptor: Yamaha PA-3C, PA-130, or an equivalent
- Batteries: Six "AA" size, LR6 or equivalent batteries

Dimensions (W x D x H)

 945 x 348 x 110 mm (37-1/4" x 13-2/3" x 4-1/3")

Weight • 4 7kg (10 ||

4.7kg (10 lbs. 6 oz.) (not including batteries)

Supplied Accessories

- Music Rest
- Owner's Manual
- Song Book

Optional Accessories

- AC Power Adaptor: PA-3C, PA-130 or an equivalent
- USB-MIDI Interface: UX16
- Footswitch: FC4/FC5
- Keyboard Stand: L-2C
- Headphones: HPE-150/HPE-30
- * Specifications and descriptions in this owner's manual are for information purposes only. Yamaha Corp. reserves the right to change or modify products or specifications at any time without prior notice. Since specifications, equipment or options may not be the same in every locale, please check with your Yamaha dealer.

Panel Controls and Terminals

A-B REPEAT button	35
ACMP ON/OFF button	24
DEMO button	13
FF button	14
FUNCTION button	27, 52
INTRO/ENDING/rit. button	45
L button	30
LIGHT ON/OFF button	29
LISTEN & LEARN button	
MAIN/AUTO FILL button	45
MASTER VOLUME +, - buttons	9, 12, 26
METRONOME ON/OFF button	
number buttons 0–9, +,	27
PAUSE button	14
PORTABLE GRAND button	17
R button	30
REW button	14
SONG button	13, 27
STANDBY/ON switch	9, 12, 26
START/STOP button	
STYLE button	23, 27
SYNC START button	
TEMPO/TAP button	38
TIMING button	
TOUCH ON/OFF button	39
VOICE button	16, 27
WAITING button	32

DC IN 12V jack	8
MIDI IN/OUT terminals	
PHONES/OUTPUT jack	
SUSTAIN jack	

Alphabetical Order

A

AB Repeat	
AC Power Adaptor	
ACMP ON/OFF	
Auto Accompaniment	
Auto accompaniment range	

B

attery	
eat Display	

C

Chord	
Chord Dictionary	
Chord Display	
Computer	

D

Demo	
Demo Cancel	53
Display	
Drum Kit	
Drum Kit List	63

E

Ending		 	 	 	. 44,	46
External	Clock	 	 	 	. 53,	56

F

FF	14
Fingering Guide	28–29
Footswitch (Sustain jack)	
Function Setting List	53
Function Settings	52

G

Grade .		 	32
I			
Initial S	end		53

mua	i Sena	•••••	 	 • • • • • • • • • • • •	 • • • • • • • • •	22
Intro			 	 	 43,	46

L

Left Display	
Lesson	
Light Guide	
Local	

M

Main Octave	53
Main Volume	
Main/Auto fill	45–46
MASTER VOLUME indication	
Measure	
Melody Voice	33
Metronome	
Metronome Volume	22
MIDI	54
Music Rest	6
Mute	34

Ν

Notation	8
----------	---

0

Octave (Main)	53
One Touch Setting	38
Option	71

P

Panel Sustain	42
Part	30
PAUSE	14
Press and Hold for a while	26

R

Reverb	
Reverb Level	
Reverb on/off	
Reverb Type	
Reverb Type List	
REW	
Rhythm	
Right Display	
Root	

S

Song	
Song List	
Song Volume	
Split Point	
Start	
Stop	
Style	23–24, 43–46
Style List	
Style Volume	
Supplied Accessories	
Synchro Start	
-	

T

Tempo	
Time Signature Denominator	
Time Signature Numerator	
Touch Display	
Touch Response	39
Track	
Transfer	55
Transpose	
Tuning	
Turn Auto accompaniment on or off	

V

Voice	
Voice List	
X	
XGlite	6

Limited Warranty

90 DAYS LABOR

1 YEAR PARTS

Yamaha Corporation of America, hereafter referred to as Yamaha, warrants to the original consumer of a product included in the categories listed below, that the product will be free of defects in materials and/or workmanship for the periods indicated. This warranty is applicable to all models included in the following series of products:

EZ SERIES OF PORTATONE ELECTRONIC KEYBOARDS

If during the first 90 days that immediately follows the purchase date, your new Yamaha product covered by this warranty is found to have a defect in material and/or workmanship, Yamaha and/or its authorized representative will repair such defect without charge for parts or labor.

If parts should be required after this 90 day period but within the one year period that immediately follows the purchase date, Yamaha will, subject to the terms of this warranty, supply these parts without charge. However, charges for labor, and/or any miscellaneous expenses incurred are the consumers responsibility. Yamaha reserves the right to utilize reconditioned parts in repairing these products and/or to use reconditioned units as warranty replacements.

THIS WARRANTY IS THE ONLY EXPRESS WARRANTY WHICH YAMAHA MAKES IN CONNECTION WITH THESE PRODUCTS. ANY IMPLIED WARRANTY APPLICABLE TO THE PRODUCT, INCLUDING THE WARRANTY OF MERCHANT ABILITY IS LIMITED TO THE DURATION OF THE EXPRESS WARRANTY, YAMAHA EXCLUDES AND SHALL NOT BE LIABLE IN ANY EVENT FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES.

Some states do not allow limitations that relate to implied warranties and/or the exclusion of incidental or consequential damages. Therefore, these limitations and exclusions may not apply to you.

This warranty gives you specific legal rights. You may also have other rights which vary from state to state.

CONSUMERS RESPONSIBILITIES

If warranty service should be required, it is necessary that the consumer assume certain responsibilities:

- 1. Contact the Customer Service Department of the retailer selling the product, or any retail outlet authorized by Yamaha to sell the product for assistance. You may also contact Yamaha directly at the address provided below.
- 2. Deliver the unit to be serviced under warranty to: the retailer selling the product, an authorized service center, or to Yamaha with an explanation of the problem. Please be prepared to provide proof purchase date (sales receipt, credit card copy, etc.) when requesting service and/or parts under warranty.
- 3. Shipping and/or insurance costs are the consumers responsibility.* Units shipped for service should be packed securely.

*Repaired units will be returned PREPAID if warranty service is required within the first 90 days.

IMPORTANT: Do NOT ship anything to ANY location without prior authorization. A Return Authorization (RA) will be issued that has a tracking number assigned that will expedite the servicing of your unit and provide a tracking system if needed.

4. Your owners manual contains important safety and operating instructions. It is your responsibility to be aware of the contents of this manual and to follow all safety precautions.

EXCLUSIONS

This warranty does not apply to units whose trade name, trademark, and/or ID numbers have been altered, defaced, exchanged removed, or to failures and/or damages that may occur as a result of:

- 1. Neglect, abuse, abnormal strain, modification or exposure to extremes in temperature or humidity.
- 2. Improper repair or maintenance by any person who is not a service representative of a retail outlet authorized by Yamaha to sell the product, an authorized service center, or an authorized service representative of Yamaha.
- 3. This warranty is applicable only to units sold by retailers authorized by Yamaha to sell these products in the U.S.A., the District of Columbia, and Puerto Rico. This warranty is not applicable in other possessions or territories of the U.S.A. or in any other country.

Please record the model and serial number of the product you have purchased in the spaces provided below. _____ Serial #_____

Model_

_____ Sales Slip #_____

Date

Purchased from (Retailer)

YAMAHA CORPORATION OF AMERICA

Electronic Service Division 6600 Orangethorpe Avenue Buena Park, CA 90620

KEEP THIS DOCUMENT FOR YOUR RECORDS. DO NOT MAIL!

For details of products, please contact your nearest Yamaha representative or the authorized distributor listed below.

Pour plus de détails sur les produits, veuillez-vous adresser à Yamaha ou au distributeur le plus proche de vous figurant dans la liste suivante.

Die Einzelheiten zu Produkten sind bei Ihrer unten aufgeführten Niederlassung und bei Yamaha Vertragshändlern in den jeweiligen Bestimmungsländern erhältlich.

Para detalles sobre productos, contacte su tienda Yamaha más cercana o el distribuidor autorizado que se lista debajo.

NORTH AMERICA

CANADA

Yamaha Canada Music Ltd. 135 Milner Avenue, Scarborough, Ontario, M1S 3R1, Canada Tel: 416-298-1311

U.S.A.

Yamaha Corporation of America 6600 Orangethorpe Ave., Buena Park, Calif. 90620, Tel: 714-522-9011

CENTRAL & SOUTH AMERICA

MEXICO

Yamaha de México S.A. de C.V. Calz. Javier Rojo Gómez #1149, Col. Guadalupe del Moral C.P. 09300, México, D.F., México Tel: 55-5804-0600

BRAZIL

Yamaha Musical do Brasil Ltda. Rua Joaquim Floriano, 913 - 4' andar, Itaim Bibi, CEP 04534-013 Sao Paulo, SP. BRAZIL Tel: 011-3704-1377

ARGENTINA

Yamaha Music Latin America, S.A. Sucursal de Argentina Viamonte 1145 Piso2-B 1053, Buenos Aires, Argentina Tel: 1-4371-7021

PANAMA AND OTHER LATIN AMERICAN COUNTRIES/ CARIBBEAN COUNTRIES

Yamaha Music Latin America, S.A. Torre Banco General, Piso 7, Urbanización Marbella, Calle 47 y Aquilino de la Guardia, Ciudad de Panamá, Panamá Tel: +507-269-5311

EUROPE

THE UNITED KINGDOM Yamaha-Kemble Music (U.K.) Ltd. Sherbourne Drive, Tilbrook, Milton Keynes, MK7 8BL, England Tel: 01908-366700

IRELAND

Danfay Ltd. 61D, Sallynoggin Road, Dun Laoghaire, Co. Dublin Tel: 01-2859177

GERMANY

Yamaha Music Central Europe GmbH Siemensstraße 22-34, 25462 Rellingen, Germany Tel: 04101-3030

SWITZERLAND/LIECHTENSTEIN Yamaha Music Central Europe GmbH, Branch Switzerland Seefeldstrasse 94, 8008 Zürich, Switzerland

Tel: 01-383 3990 AUSTRIA

Yamaha Music Central Europe GmbH, Branch Austria Schleiergasse 20, A-1100 Wien, Austria Tel: 01-60203900

CZECH REPUBLIC/SLOVAKIA/

HUNGARY/SLOVENIA Yamaha Music Central Europe GmbH, Branch Austria, CEE Department Schleiergasse 20, A-1100 Wien, Austria Tel: 01-602039025

POLAND

Yamaha Music Central Europe GmbH Sp.z. o.o. Oddzial w Polsce ul. 17 Stycznia 56, PL-02-146 Warszawa, Poland Tel: 022-868-07-57

THE NETHERLANDS/ **BELGIUM/LUXEMBOURG** Yamaha Music Central Europe GmbH, Branch Benelux Clarissenhof 5-b, 4133 AB Vianen, The Netherlands Tel: 0347-358 040 FRANCE Yamaha Musique France BP 70-77312 Marne-la-Vallée Cedex 2, France Tel: 01-64-61-4000 ITALY Yamaha Musica Italia S.P.A. Viale Italia 88, 20020 Lainate (Milano), Italy Tel: 02-935-771 SPAIN/PORTUGAL Yamaha-Hazen Música, S.A. Ctra. de la Coruna km. 17, 200, 28230 Las Rozas (Madrid), Spain Tel: 91-639-8888 GREECE Philippos Nakas S.A. The Music House 147 Skiathou Street, 112-55 Athens, Greece Tel: 01-228 2160 SWEDEN Yamaha Scandinavia AB J. A. Wettergrens Gata 1 Box 30053 S-400 43 Göteborg, Sweden Tel: 031 89 34 00 DENMARK **YS** Copenhagen Liaison Office Generatorvej 6A DK-2730 Herlev, Denmark Tel: 44 92 49 00

FINLAND F-Musiikki Oy Kluuvikatu 6, P.O. Box 260, SF-00101 Helsinki, Finland Tel: 09 618511

NORWAY

Norsk filial av Yamaha Scandinavia AB Grini Næringspark 1 N-1345 Østerås, Norway Tel: 67 16 77 70

ICELAND

Skifan HF Skeifan 17 P.O. Box 8120 IS-128 Reykjavik, Iceland Tel: 525 5000

OTHER EUROPEAN COUNTRIES

Yamaha Music Central Europe GmbH Siemensstraße 22-34, 25462 Rellingen, Germany Tel: +49-4101-3030

AFRICA

Yamaha Corporation, Asia-Pacific Music Marketing Group Nakazawa-cho 10-1, Hamamatsu, Japan 430-8650 Tel: +81-53-460-2312

MIDDLE EAST

TURKEY/CYPRUS

Yamaha Music Central Europe GmbH Siemensstraße 22-34, 25462 Rellingen, Germany Tel: 04101-3030

OTHER COUNTRIES Yamaha Music Gulf FZE LOB 16-513, P.O.Box 17328, Jubel Ali, Dubai, United Arab Emirates Tel: +971-4-881-5868

ASIA

THE PEOPLE'S REPUBLIC OF CHINA

Yamaha Music & Electronics (China) Co.,Ltd. 25/F., United Plaza, 1468 Nanjing Road (West), Jingan, Shanghai, China Tel: 021-6247-2211

HONG KONG

Tom Lee Music Co., Ltd. 11/F., Silvercord Tower 1, 30 Canton Road, Tsimshatsui, Kowloon, Hong Kong Tel: 2737-7688

INDONESIA

PT. Yamaha Music Indonesia (Distributor) PT. Nusantik

Gedung Yamaha Music Center, Jalan Jend. Gatot Subroto Kav. 4, Jakarta 12930, Indonesia Tel: 21-520-2577

KOREA

Yamaha Music Korea Ltd. 8F, 9F, Dongsung Bldg. 158-9 Samsung-Dong, Kangnam-Gu, Seoul, Korea

Tel: 080-004-0022

MALAYSIA

Yamaha Music Malaysia, Sdn., Bhd. Lot 8, Jalan Perbandaran, 47301 Kelana Jaya,

Petaling Jaya, Selangor, Malaysia Tel: 3-78030900

PHILIPPINES

Yupangco Music Corporation 339 Gil J. Puyat Avenue, P.O. Box 885 MCPO, Makati, Metro Manila, Philippines Tel: 819-7551

SINGAPORE

Yamaha Music Asia Pte., Ltd.

#03-11 A-Z Building

140 Paya Lebor Road, Singapore 409015 Tel: 747-4374

TAIWAN

Yamaha KHS Music Co., Ltd. 3F, #6, Sec.2, Nan Jing E. Rd. Taipei. Taiwan 104, R.O.C. Tel: 02-2511-8688

THAILAND

Siam Music Yamaha Co., Ltd. 891/1 Siam Motors Building, 15-16 floor Rama 1 road, Wangmai, Pathumwan Bangkok 10330, Thailand Tel: 02-215-2626

OTHER ASIAN COUNTRIES

Yamaha Corporation, Asia-Pacific Music Marketing Group Nakazawa-cho 10-1, Hamamatsu, Japan 430-8650 Tel: +81-53-460-2317

OCEANIA

AUSTRALIA

Yamaha Music Australia Ptv. Ltd. Level 1, 99 Queensbridge Street, Southbank, Victoria 3006, Australia

Tel: 3-9693-5111 NEW ZEALAND

Music Houses of N.Z. Ltd. 146/148 Captain Springs Road, Te Papapa, Auckland, New Zealand Tel: 9-634-0099

COUNTRIES AND TRUST TERRITORIES IN PACIFIC OCEAN Yamaha Corporation, Asia-Pacific Music Marketing Group Nakazawa-cho 10-1, Hamamatsu, Japan 430-8650 Tel: +81-53-460-2312

HEAD OFFICE



Yamaha Home Keyboards Home Page (English Only) http://music.yamaha.com/homekeyboard

Yamaha Manual Library http://www.yamaha.co.jp/manual/

U.R.G., Pro Audio & Digital Musical Instrument Division, Yamaha Corporation © 2007 Yamaha Corporation

> WH74060 XXXPOXXX.X-01A0 Printed in China