

DIGITAL KEYBOARD

YPT-330

Owner's Manual



Thank you for purchasing this Yamaha Digital Keyboard!

We recommend that you read this manual carefully so that you can fully take advantage of the advanced and convenient functions of the instrument.

We also recommend that you keep this manual in a safe and handy place for future reference. Before using the instrument, be sure to read "PRECAUTIONS" on pages 4–5.



LIMITED 1-YEAR WARRANTY ON PORTABLE KEYBOARDS (NP, NPV, PSRE, YPG AND YPT SERIES)

Thank you for selecting a Yamaha product. Yamaha products are designed and manufactured to provide a high level of defect-free performance. Yamaha Corporation of America ("Yamaha") is proud of the experience and craftsmanship that goes into each and every Yamaha product. Yamaha sells its products through a network of reputable, specially authorized dealers and is pleased to offer you, the Original Owner, the following Limited Warranty, which applies only to products that have been (1) directly purchased from Yamaha's authorized dealers in the fifty states of the USA and District of Columbia (the "Warranted Area") and (2) used exclusively in the Warranted Area. Yamaha suggests that you read the Limited Warranty thoroughly, and invites you to contact your authorized Yamaha dealer or Yamaha Customer Service if you have any questions.

Coverage: Yamaha will, at its option, repair or replace the product covered by this warranty if it becomes defective, malfunctions or otherwise fails to conform with this warranty under normal use and service during the term of this warranty, without charge for labor or materials. Repairs may be performed using new or refurbished parts that meet or exceed Yamaha specifications for new parts. If Yamaha elects to replace the product, the replacement may be a reconditioned unit. You will be responsible for any installation or removal charges and for any initial shipping charges if the product(s) must be shipped for warranty service. However, Yamaha will pay the return shipping charges to any destination within the USA if the repairs are covered by the warranty. This warranty does not cover (a) damage, deterioration or malfunction resulting from accident, negligence, misuse, abuse, improper installation or operation or failure to follow instructions according to the Owner's Manual for this product; any shipment of the product (claims must be presented to the carrier); repair or attempted repair by anyone other than Yamaha or an authorized Yamaha Service Center; (b) any unit which has been altered or on which the serial number has been defaced, modified or removed; (c) normal wear and any periodic maintenance; (d) deterioration due to perspiration, corrosive atmosphere or other external causes such as extremes in temperature or humidity; (e) damages attributable to power line surge or related electrical abnormalities, lightning damage or acts of God; or (f) RFI/EMI (Interference/noise) caused by improper grounding or the improper use of either certified or uncertified equipment, if applicable. Any evidence of alteration, erasing or forgery of proof-of-purchase documents will cause this warranty to be void. This warranty covers only the Original Owner and is not transferable.

In Order to Obtain Warranty Service: Warranty service will only be provided for defective products within the Warranted Area. Contact your local authorized Yamaha dealer who will advise you of the procedures to be followed. If this is not successful, contact Yamaha at the address, telephone number or website shown below. Yamaha may request that you send the defective product to a local authorized Yamaha Servicer or authorizer return of the defective product to Yamaha for repair. If you are uncertain as to whether a dealer has been authorized by Yamaha, please contact Yamaha's Service Department at the number shown below, or check Yamaha's website at www.Yamaha.com. Product(s) shipped for service should be packed securely and must be accompanied by a detailed explanation of the problem(s) requiring service, together with the original or a machine reproduction of the bill of sale or other dated, proof-of-purchase document describing the product, as evidence of warranty coverage. Should any product submitted for warranty service be found ineligible therefore, an estimate of repair cost will be furnished and the repair will be accomplished only if requested by you and upon receipt of payment or acceptable arrangement for payment.

Limitation of Implied Warranties and Exclusion of Damages: Any Implied Warranties, Including Warranties of Merchantability and fitness for a particular purpose shall be limited in Duration to the Applicable Period of time set forth above. Yamaha shall not be responsible for incidental or consequential damages or for Damages based upon inconvenience, loss of use, damage to any other equipment or other items at the site of use or interruption of performances or any consequences. Yamaha's liability for any defective product is limited to repair or replacement of the product, at yamaha's option. Some states do not allow limitations on how long an implied warranty lasts or the exclusion or limitation of incidental or consequential damages, so the above limitation or exclusion May not apply to you. This warranty gives you specific legal rights, and you may also have other rights which vary from state to assume for it any other express warranty.

If you have any questions about service received or if you need assistance in locating an authorized Yamaha Servicer, please contact:



CUSTOMER SERVICE
Yamaha Corporation of America
6600 Orangethorpe Avenue, Buena Park, California 90620-1373
Telephone: 800-854-1569
www.yamaha.com

Do not return any product to the above address without a written Return Authorization issued by YAMAHA.

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SPECIAL MESSAGE SECTION

This product utilizes batteries or an external power supply (adapter). DO NOT connect this product to any power supply or adapter other than one described in the manual, on the name plate, or specifically recommended by Yamaha.

WARNING: Do not place this product in a position where anyone could walk on, trip over, or roll anything over power or connecting cords of any kind. The use of an extension cord is not recommended! If you must use an extension cord, the minimum wire size for a 25' cord (or less) is 18 AWG. NOTE: The smaller the AWG number, the larger the current handling capacity. For longer extension cords, consult a local electrician.

This product should be used only with the components supplied or; a cart, rack, or stand that is recommended by Yamaha. If a cart, etc., is used, please observe all safety markings and instructions that accompany the accessory product.

SPECIFICATIONS SUBJECT TO CHANGE:

The information contained in this manual is believed to be correct at the time of printing. However, Yamaha reserves the right to change or modify any of the specifications without notice or obligation to update existing units.

This product, either alone or in combination with an amplifier and headphones or speaker/s, may be capable of producing sound levels that could cause permanent hearing loss. DO NOT operate for long periods of time at a high volume level or at a level that is uncomfortable. If you experience any hearing loss or ringing in the ears, you should consult an audiologist.

IMPORTANT: The louder the sound, the shorter the time period before damage occurs.

Some Yamaha products may have benches and / or accessory mounting fixtures that are either supplied with the product or as optional accessories. Some of these items are designed to be dealer assembled or installed. Please make sure that benches are stable and any optional fixtures (where applicable) are well secured BEFORE using.

Benches supplied by Yamaha are designed for seating only. No other uses are recommended.

NOTICE:

Service charges incurred due to a lack of knowledge relating to how a function or effect works (when the unit is operating as designed) are not covered by the manufacturer's warranty, and are therefore the owners responsibility. Please study this manual carefully and consult your dealer before requesting service.

ENVIRONMENTAL ISSUES:

Yamaha strives to produce products that are both user safe and environmentally friendly. We sincerely believe that our products and the production methods used to produce them, meet these goals. In keeping with both the letter and the spirit of the law, we want you to be aware of the following:

Battery Notice:

This product MAY contain a small non-rechargeable battery which (if applicable) is soldered in place. The average life span of this type of battery is approximately five years. When replacement becomes necessary, contact a qualified service representative to perform the replacement.

This product may also use "household" type batteries. Some of these may be rechargeable. Make sure that the battery being charged is a rechargeable type and that the charger is intended for the battery being charged.

When installing batteries, never mix old batteries with new ones, and never mix different types of batteries. Batteries MUST be installed correctly. Mismatches or incorrect installation may result in overheating and battery case rupture.

Warning:

Do not attempt to disassemble, or incinerate any battery. Keep all batteries away from children. Dispose of used batteries promptly and as regulated by the laws in your area. Note: Check with any retailer of household type batteries in your area for battery disposal information.

Disposal Notice:

Should this product become damaged beyond repair, or for some reason its useful life is considered to be at an end, please observe all local, state, and federal regulations that relate to the disposal of products that contain lead, batteries, plastics, etc. If your dealer is unable to assist you, please contact Yamaha directly.

NAME PLATE LOCATION:

The name plate is located on the bottom of the product. The model number, serial number, power requirements, etc., are located on this plate. You should record the model number, serial number, and the date of purchase in the spaces provided below and retain this manual as a permanent record of your purchase.

/lodel		
Serial No.		
Purchase Date		

PLEASE KEEP THIS MANUAL

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PRECAUTIONS

PLEASE READ CAREFULLY BEFORE PROCEEDING

* Please keep this manual in a safe place for future reference.



WARNING

Always follow the basic precautions listed below to avoid the possibility of serious injury or even death from electrical shock, short-circuiting, damages, fire or other hazards. These precautions include, but are not limited to, the following:

Power supply/AC power adaptor

- Do not place the power cord near heat sources such as heaters or radiators, and
 do not excessively bend or otherwise damage the cord, place heavy objects on it,
 or place it in a position where anyone could walk on, trip over, or roll anything
 over it
- Only use the voltage specified as correct for the instrument. The required voltage is printed on the name plate of the instrument.
- Use the specified adaptor (page 68) only. Using the wrong adaptor can result in damage to the instrument or overheating.
- Check the electric plug periodically and remove any dirt or dust which may have accumulated on it.

Do not open

This instrument contains no user-serviceable parts. Do not open the instrument
or attempt to disassemble or modify the internal components in any way. If it
should appear to be malfunctioning, discontinue use immediately and have it
inspected by qualified Yamaha service personnel.

Water warning

- Do not expose the instrument to rain, use it near water or in damp or wet
 conditions, or place containers on it containing liquids which might spill into any
 openings. If any liquid such as water seeps into the instrument, turn off the power
 immediately and unplug the power cord from the AC outlet. Then have the
 instrument inspected by qualified Yamaha service personnel.
- Never insert or remove an electric plug with wet hands.

Fire warning

Do not put burning items, such as candles, on the unit.
 A burning item may fall over and cause a fire.

Battery

- Always replace all batteries at the same time. Do not use new batteries together with old ones.
- Do not mix battery types, such as alkaline batteries with manganese batteries, or batteries from different makers, or different types of batteries from the same maker, since this can cause overheating, fire, or battery fluid leakage.
- . Do not tamper with or disassemble batteries.
- · Do not dispose of batteries in fire.
- · Do not attempt to recharge batteries that are not intended to be charged.
- Keep batteries away from children.
- If the batteries do leak, avoid contact with the leaked fluid. If the battery fluid should come in contact with your eyes, mouth, or skin, wash immediately with water and consult a doctor. Battery fluid is corrosive and may possibly cause loss of sight or chemical burns.
- Always make sure all batteries are inserted in conformity with the +/- polarity
 markings. Failure to do so might result in overheating, fire, or battery fluid
 leakage.
- When the batteries run out, or if the instrument is not to be used for a long time, remove the batteries from the instrument to prevent possible leakage of the battery fluid

If you notice any abnormality

- When one of the following problems occur, immediately turn off the power switch
 and disconnect the electric plug from the outlet. (If you are using batteries,
 remove all batteries from the instrument.) Then have the device inspected by
 Yamaha service personnel.
 - · The power cord or plug becomes frayed or damaged.
 - It emits unusual smells or smoke.
 - · Some object has been dropped into the instrument.
 - . There is a sudden loss of sound during use of the instrument.



CAUTION

Always follow the basic precautions listed below to avoid the possibility of physical injury to you or others, or damage to the instrument or other property. These precautions include, but are not limited to, the following:

Power supply/AC power adaptor

- Do not connect the instrument to an electrical outlet using a multiple-connector.
 Doing so can result in lower sound quality, or possibly cause overheating in the outlet
- When removing the electric plug from the instrument or an outlet, always hold the plug itself and not the cord. Pulling by the cord can damage it.
- Remove the electric plug from the outlet when the instrument is not to be used for extended periods of time, or during electrical storms.

Location

- Do not place the instrument in an unstable position where it might accidentally fall over.
- Before moving the instrument, remove all connected cables.
- When setting up the product, make sure that the AC outlet you are using is easily
 accessible. If some trouble or malfunction occurs, immediately turn off the power
 switch and disconnect the plug from the outlet. Even when the power switch is
 surred off, electricity is still flowing to the product at the minimum level. When
 you are not using the product for a long time, make sure to unplug the power cord
 from the wall AC outlet.
- Use only the stand specified for the instrument. When attaching the stand or rack, use the provided screws only. Failure to do so could cause damage to the internal components or result in the instrument falling over.

Connections

- Before connecting the instrument to other electronic components, turn off the power for all components. Before turning the power on or off for all components, set all volume levels to minimum.
- Be sure to set the volumes of all components at their minimum levels and gradually raise the volume controls while playing the instrument to set the desired listening level.

Handling caution

- Do not insert a finger or hand in any gaps on the instrument.
- Never insert or drop paper, metallic, or other objects into the gaps on the panel or keyboard. This could cause physical injury to you or others, damage to the instrument or other property, or operational failure.
- Do not rest your weight on, or place heavy objects on the instrument, and do not use excessive force on the buttons, switches or connectors.
- Do not use the instrument/device or headphones for a long period of time at a high or uncomfortable volume level, since this can cause permanent hearing loss.
 If you experience any hearing loss or ringing in the ears, consult a physician.

Yamaha cannot be held responsible for damage caused by improper use or modifications to the instrument, or data that is lost or destroyed.

Always turn the power off when the instrument is not in use.

Even when the power switch is in standby status, electricity is still flowing to the instrument at the minimum level. When you are not using the instrument for a long time, make sure you unplug the power cord from the wall AC outlet.

Make sure to discard used batteries according to local regulations.

NOTICE

To avoid the possibility of malfunction/damage to the product, damage to data, or damage to other property, follow the notices below.

■ Handling and Maintenance

- Do not use the instrument in the vicinity of a TV, radio, stereo equipment, mobile phone, or other electric devices. Otherwise, the instrument, TV, or radio may generate noise.
- Do not expose the instrument to excessive dust or vibrations, or extreme cold or heat (such as in direct sunlight, near a heater, or in a car during the day) to prevent the possibility of panel disfiguration, damage to the internal components or unstable operation. (Verified operating temperature range: 5° 40°C, or 41° 104°F.)
- Do not place vinvl. plastic or rubber objects on the instrument, since this might discolor the panel or keyboard.
- When cleaning the instrument, use a soft, dry cloth. Do not use paint thinners, solvents, cleaning fluids, or chemical-impregnated wiping cloths.

■ Saving data

• Some data items (page 40) are automatically saved as backup data in the internal memory even if you turn the power off. Saved data may be lost due to malfunction or incorrect operation. Save important data to external device such as a computer (page 45).

The serial number of this product may be found on the bottom of unit. You should note this serial number in the space provided by and retain this manual as a permanent record of your purchase identification in the event of theft.	oelow
Model No.	
Serial No.	
	// 11

(bottom)

About copyrights

- Copying of the commercially available musical data including but not limited to MIDI data and/or audio data is strictly prohibited except for your personal use
- This product incorporates and bundles computer programs and contents in which Yamaha owns copyrights or with respect to which it has license to use
 others' copyrights. Such copyrighted materials include, without limitation, all computer software, style files, MIDI files, WAVE data, musical scores and
 sound recordings. Any unauthorized use of such programs and contents outside of personal use is not permitted under relevant laws. Any violation of
 copyright has legal consequences. DON'T MAKE, DISTRIBUTE OR USE ILLEGAL COPIES.

About functions/data bundled with the instrument

• Some of the preset songs have been edited for length or arrangement, and may not be exactly the same as the original.

About this manual

- The illustrations and LCD screens as shown in this manual are for instructional purposes only, and may appear somewhat different from those on your instrument.
- Windows is a registered trademark of Microsoft® Corporation in the United States and other countries.
- Apple, Mac and Macintosh are trademarks of Apple Inc., registered in the U.S. and other countries.
- The company names and product names in this manual are the trademarks or registered trademarks of their respective companies.

About the Manuals

This instrument has the following documents and instructional materials.

■ Included Documents

Owner's Manual (this book)

■ Online Materials (Downloadable from the web)

The following instructional materials are available for downloading from the Yamaha website.

Yamaha Manual Library http://www.yamaha.co.jp/manual/

Access the Yamaha Manual Library, then enter your model name (PSR-E333, for example) in the Model Name area to search the manuals.



MIDI Data Format

This document contains both the MIDI Data Format and the MIDI Implementation Chart.



MIDI Basics (only in English, French, German and Spanish)

If you want to know more about MIDI and how to use it, refer to this introductory book.

Yamaha Online Member https://member.yamaha.com/myproduct/regist/

You can refer to the music score in the Song Book (free downloadable scores). To obtain the Song Book, complete the user registration at the above website.



Song book (only in English, French, German and Spanish)

Formats and functions



GM System Level 1

"GM System Level 1" is an addition to the MIDI standard which ensures that any GM-compatible music data can be accurately played by any GM-compatible tone generator, regardless of manufacturer. The GM mark is affixed to all software and hardware products that support GM System Level.



XGlite

As its name implies, "XGlite" is a simplified version of Yamaha's high-quality XG tone generation format. Naturally, you can play back any XG song data using an XGlite tone generator. However, keep in mind that some songs may play back differently compared to the original data, due to the reduced set of control parameters and effects.



STYLE FILE

The Style File Format combines all of Yamaha's auto accompaniment know-how into a single unified format.



USB

USB is an abbreviation for Universal Serial Bus. It is a serial interface for connecting a computer with peripheral devices. It allows "hot swapping" (connecting peripheral devices while the power to the computer is on).



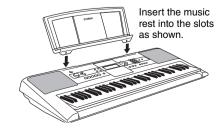
Touch Response

The exceptionally natural Touch Response feature, with a convenient front panel on/off switch, gives you maximum expressive level control over the voices.

Supplied Accessories

- Owner's manual (this book)
- Music rest
- AC Power Adaptor
 - * May not be included depending on your particular area. Please check with your Yamaha dealer.
- My Yamaha Product User Registration
 - * The PRODUCT ID on the sheet will be needed when you fill out the User Registration form.

Using the music rest



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Setting Up

Be sure to do the following operations BEFORE turning on the power.

Power Requirements

Although the instrument will run either from an optional AC adaptor or batteries, Yamaha recommends use of an AC adaptor whenever possible. An AC adaptor is more environmentally friendly than batteries and does not deplete resources.

Using an AC Power Adaptor

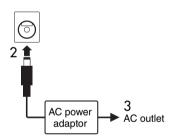
1 Make sure that the [b] (Standby/On) switch of the instrument is off (the backlit display is off).

N WARNING

- Use the specified adaptor (page 68). The use of other adaptors may result in irreparable damage to both the adaptor and the instrument.
- 2 Connect the AC power adaptor to the power supply iack.
- 3 Plug the AC adaptor into an AC outlet.



 Unplug the AC Power Adaptor when not using the instrument, or during electrical storms.

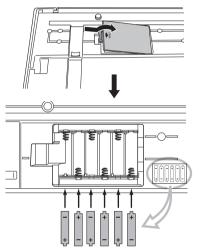


Using Batteries

- 1 Open the battery compartment cover located on the instrument's bottom panel.
- 2 Insert the six new alkaline batteries, being careful to follow the polarity markings on the side of the compartment.
- 3 Replace the compartment cover, making sure that it locks firmly in place.

NOTICE

 Never connect or disconnect the AC power adaptor when the batteries are installed in the instrument and the power is on.
 Doing so will turn the power off, possibly resulting in loss of the data being transferred as well as the data currently in the transfer destination during transferring or recording of data.



For battery operation the instrument requires six 1.5V "AA" size, LR6 or equivalent batteries. (Alkaline batteries are recommended.) When battery power becomes too low for proper operation, the volume may be reduced, the sound may be distorted, and other problems may occur. When this happens, make sure to replace all batteries, following the precautions listed below.

If necessary, also make sure to save all important User data (see page 45), since custom panel settings are lost when the batteries are removed.

WARNING

- Make sure to install the batteries with the proper orientation, maintaining the correct polarity (as shown). Incorrect battery installation may result in heat, fire and/or leaking of corrosive chemicals.
- When the batteries run down, replace them with a complete set of six new batteries. NEVER mix old and new batteries. Do not use different kinds of batteries (e.g. alkaline and manganese) at the same time.
- If the instrument is not to be in use for a long time, remove the batteries from it, in order to prevent possible fluid leakage from the battery.

NOTICE

- Use alkaline batteries for this instrument. Other types of batteries (including rechargeable batteries) may have sudden drops of power when battery power becomes low, possibly resulting in loss of data in the flash memory.
- Please use the power adaptor when transferring data to flash memory. Batteries (including rechargeable types) can be drained rapidly by this type of operation. If the batteries do become drained during a data transfer, both the data being transferred and the data currently in the transfer destination will be lost.

Make all necessary connections BEFORE turning the power on.

Connecting headphones and external audio equipment



You can connect the PHONES/OUTPUT jack to a set of headphones, keyboard amplifier, stereo system, mixer, tape recorder, or other line-level audio device to send the instrument's output signal to that device.

The internal speakers are automatically shut off when a plug is inserted into this jack. The PHONES/OUT-PUT jack also functions as an external output.

• You can set the Master equalizer (EQ) which is provided to give you the best possible sound when listening through different reproduction systems. The Master equalizer (EQ) can be set in the Function settings (page 42 Function 023).



$^{\prime !}\backslash$ CAUTION

 Avoid listening with the headphones at high volume for long periods of time; doing so may not only result in ear fatigue, it may be damaging to your hearing.



$^{(!)}$ caution

. To prevent damage to the speakers, set the volume of the external devices at the minimum setting and turn power off the devices before connecting them. Failure to observe these precautions may result in electric shock or equipment damage. Also, be sure to set the volumes of all devices at their minimum levels and gradually raise the volume controls while playing the instrument to set the desired listening level.

Connecting a footswitch

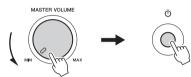


The sustain function lets you produce a natural sustain as you play by pressing an optional footswitch. Plug the Yamaha FC4 or FC5 footswitch into the SUS-TAIN jack and use it to switch sustain on and off.

- Make sure that the footswitch plug is properly connected to the SUSTAIN jack before turning on the power.
- Do not press the footswitch while turning the power on. Doing this changes the recognized polarity of the footswitch, resulting in reversed footswitch operation.

Turn on the power

Turn down the volume by turning the [MASTER] VOLUME] control to the left and press the [(1)] (Standby/On) switch to turn on the power. While playing the keyboard, adjust the volume level by using the [MASTER VOLUME] control. Pressing the [(1)] (Standby/On) switch again turns the power off.



$^{(!)}$ caution

• When using a power adaptor, even when the power is off, a small amount of electricity is still being consumed by the instrument. When you are not using the instrument for a long time, make sure to unplug the AC power adaptor from the wall AC outlet, and/or remove the batteries from the instrument.

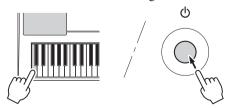
Auto Power Off function

To prevent unnecessary power consumption, this instrument features an Auto Power Off function that automatically turns the power off if the instrument is not operated for a specified period of time. The amount of time that will elapse before the power is automatically turned off can be set in the Function (page 43 Function 040).

Setting range: 5/10/15/30/60/120/OFF (minutes) Default setting: 30 (minutes)

To disable the Auto Power Off function

While holding down the lowest key, press the [也] (Standby/On) switch to turn on the power. Alternately select "Off" in the Function settings.



NOTE

• The data and settings are always backed up, and are maintained even when the power is turned off. For information on the backup parameters, see page 40.

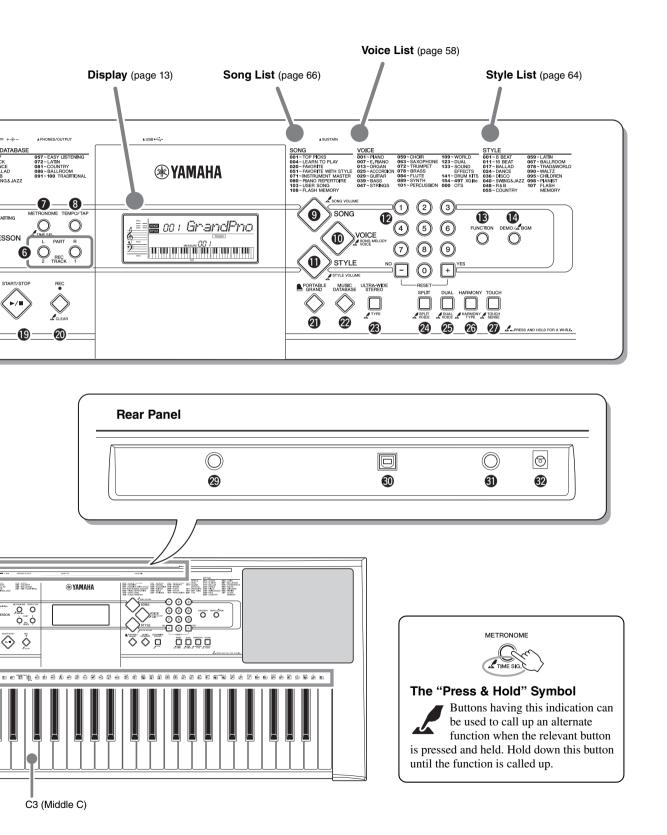
Removing the protective film

Remove the transparent protective film that was applied to the display prior to shipment from the factory.

Panel Controls and Terminals

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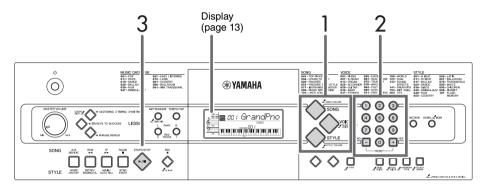
Front Panel Music Database List (page 65) SONG ACMP INTRO/ MAIN/ ON/OFF ENDING/rit. AUTO FILL STYLE



Basic Operation and Displays

Basic Operation

Press a button to select a basic function: Voice, Style or Song. To change the instrument voice that sounds when you play the keyboard, press the [VOICE] button. If you want to play along with auto accompaniment, press the [STYLE] button. If you want to listen to a song, press the [SONG] button.



Select a basic function.

[SONG] button To select a Song. [VOICE] button To select a Voice. [STYLE] button..... To select a Style.

When you select a basic function, the name and number of the currently selected Song, Style or Voice is shown.

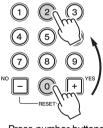
? Select an item or value by using the number buttons [0]–[9], [+], [-].

Refer to the Song, Voice and Style Lists on pages 58–66.

Number buttons [0]-[9]

The number buttons can be used to directly enter a Song, Style or Voice number or parameter value. For numbers that start with one or two zeroes, the first zeroes can be omitted.

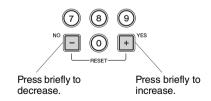
Example: Selecting Voice 002, Bright Piano.



Press number buttons [0], [0], [2].

[+], [-] buttons

Press the [+] button briefly to increase the value by 1, or press the [-] button briefly to decrease the value by 1. Press and hold either button to continuously increase or decrease the value in the corresponding direction.



3 Start a function or play the keyboard.

You can stop playback at any time by pressing the [START/STOP] button.

Display

The Main display shows all of the current basic settings for Song, Style and Voice. It also includes a range of indicators that show the on/off status for various functions.

SONG/VOICE/STYLE

Indicate the operating condition of the instrument (page 12).



Notation

Displays the melody and chord notes of a Song when the Song lesson function is in use, or the notes of chords you specify when the Dictionary function is in use. At other times the notes you play on the kevboard are displayed.



NOTE I

- Any notes occurring below or above the staff are indicated by "8va" in the notation
- For a few specific chords, not all notes may be shown in the notation section of the display. This is due to space limitations in the dis-

KEYS TO SUCCESS

Appears when the Keys to Success function is on (page 28).

PHRASE REPEAT

Appears when the Phrase Repeat function is on (page

PHRASE

Passing Status

Song: ☆

* 2 \$ \$

5,5 5,5 5,5

The number of stars depends on the number of passed steps.

Step: ☆

TOUCH RESPONSE

Appears when Touch Response is on (page 15).

TOUCH

ULTRA-WIDE STEREO

Appears when ULTRA-WIDE STEREO is on (page 15).

WIDE

ACMP ON

Appears when the auto accompaniment is on (page 19).

ACMP ON

SPLIT

Appears when the Split function is on (page 17).

SPLIT

DUAL

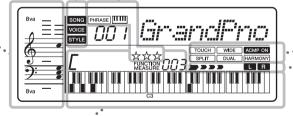
Appears when the Dual function is on (page 17).

DUAL

HARMONY

Appears when the Harmony function is on (page 16).

HARMONY



Chord Display

Indicates the name of the chord currently being played back, or the name of the chord being played on the keyboard.

Measure

MEASURE DD3

Indicates the current measure

during playback of a Song.

Function

Indicates the Function number when the Function is in use.

FUNCTION [] 7

Keyboard Display

Indicates notes currently being played. Indicates the melody and chord notes of a Song when the Song lesson function is in use. Also indicates the notes of a chord-either when playing a chord or when using the Dictionary function.



Song/recording track display

Information related to the Song/ recording tracks is shown here. (See pages 34 and 36.)



R Lit: Track contains data

R Unlit: Track is muted or contains no data

Flashing: Track is selected as recording track

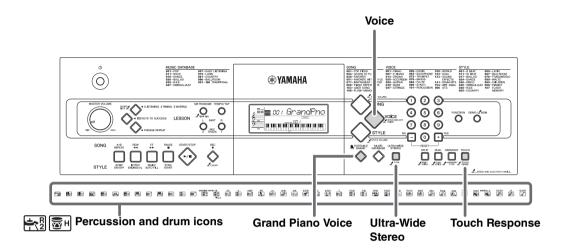
Beat Display

Indicates the beat of the current Style or Song with flashing arrows.



Try Playing a Variety of Instrument Voices

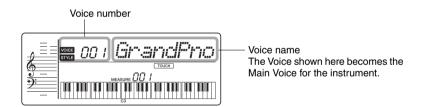
This instrument features a variety of realistic, built-in voices. The grand piano Voice is automatically selected whenever the power is turned on, but you can easily change this to guitar, drums, or any of an extensive range of voices.



Select and Play a Voice

Press the [VOICE] button and then select the desired Voice, referring to the section "Basic Operation" on page 12 for instructions.

Refer to the Voice List on page 58.



Preset Voice Types

001–140	Instrument Voices
141–153 (Drum Kit)	Various drum and percussion sounds are assigned to individual keys, from which they can be played. Details on the instruments and key assignments of each Drum Kit can be found in the Drum Kit List on page 62.
154–497	XGlite Voices
000	One Touch Setting (OTS) The One Touch Setting feature automatically selects the most suitable Voice for you when you select a Style or Song. Simply select Voice number "000" to activate this feature.

Playing the Grand Piano Voice

When you simply want to play a piano Voice, all you have to do is press one convenient button.

Press the [PORTABLE GRAND] button.

The Voice "Grand Piano" will automatically be selected as the Main Voice.

Try playing with enhanced, dynamic sound (Ultra-Wide Stereo)

You can play the keyboard with a spacious, dynamic sound effect that gives you the sensation of hearing the sound outside of the speakers.

Turn on the Ultra-Wide Stereo effect, and hear the sound expand around you—as if the speaker position is outside of the instrument.

Press the [ULTRA-WIDE STEREO] button.



To turn ULTRA-WIDE STEREO off, press the [ULTRA-WIDE STEREO] button again.

NOTE

 The wide effect type can be set in the Function settings (page 42 Function 024).

SHORTCUT

You can jump directly to the Functions Settings by pressing and holding the [ULTRA-WIDE STEREO] button for longer than a second.

Touch Response Sensitivity

Press the [TOUCH] button to turn Touch Response on. When Touch Response is on, you can control the volume of notes according to how hard you play the keys. Touch Response is normally on.



Press the [TOUCH] button again to turn Touch Response off. When Touch Response is off, the same volume will be produced no matter how hard you play the keys.

NOTE |

- The Touch Response function cannot be used for some Voices (such as organ), even if the Touch Response icon appears in the display.
- When Touch Response is on you can adjust the keyboard's sensitivity to dynamics in three steps in the Function settings (page 41 Function 006).

SHORTCUT

You can jump directly to the Function settings by pressing and holding the [TOUCH] button for longer than a second.

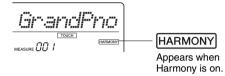
Adding Harmony

This feature adds harmony notes as well as tremolo or echo effects to the Main Voice.

1 Press the [HARMONY] button to turn Harmony on.

When you don't want to add harmony notes, press the [HARMONY] button again to turn Harmony off.



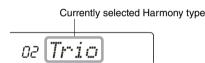


NOTE |

When you press the [HAR-MONY] button to turn this feature on, the appropriate Harmony type for the currently selected Main Voice is automatically selected.

$\boldsymbol{\gamma}$ Press and hold the [HARMONY] button for longer than a second.

"HarmType" appears in the display for a few seconds, followed by the Harmony Type.



NOTE

- You can also access the Harmony Type setting display by pressing the [FUNC-TION] button several times (page 42 Function 025).
- Harmony will be turned off if the Chord Dictionary function is used.

Select a desired Harmony type by using the number buttons [0]–[9], [+], [-].

Refer to the Harmony Type list on page 67.

Try playing the keyboard with the Harmony function. The effect and operation of each Harmony Type is different—refer to the section "How to sound each Harmony type" below as well as the Harmony Type list for details.

NOTE |

- The Harmony notes can be added only to the Main Voice, not to Dual or Split Voices.
- The keys left of the Split Point of the keyboard produce no Harmony notes when auto accompaniment is on (ACMP ON is lit).

How to sound each Harmony type

• Harmony type 01-05



Press the right-hand keys while playing chords in the auto accompaniment range of the keyboard when auto accompaniment is on (page 19).

• Harmony type 06–12 (Trill)



• Harmony type 13–19 (Tremolo)



• Harmony type 20–26 (Echo)



You can adjust the Harmony Volume in the Function Settings (page 42 Function 026).

Playing Two Voices Simultaneously—Dual

You can select a second Voice which will play in addition to the Main Voice selected on page 12. This second Voice is known as the Dual Voice.



Press the [DUAL] button to turn the Dual function on.

When Dual is on, you can play a Dual Voice in a layer with the Main Voice. To turn the Dual Voice off and play only the Main Voice, press the [DUAL] button again.



• The Dual Voice setting can be changed in the Function settings (page 42 Function 011).

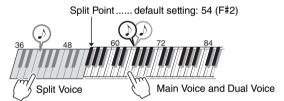
SHORTCUT

You can jump directly to the Function settings by pressing and holding the [DUAL] button for longer than a second.

• When you select a Voice of the "DUAL" category (123-132), Dual is turned on automatically.

Playing Different Voices with the Left and Right Hands-

In the Split mode you can play different Voices to the left and right of the keyboard "Split Point." The main and Dual Voices can be played to the right of the Split Point, while the Voice played to the left of the Split Point is known as the "Split Voice"



Press the [SPLIT] button to turn the Split function on.

When Split is on you can play a Split Voice to the left of the Split Point.

When you don't want to play a Split Voice, press the [SPLIT] button to turn Split off.



NOTE

• The Split Voice setting can be changed in the Function settings (page 42 Function 015).

SHORTCUT

You can jump directly to the Function settings by pressing and holding the [SPLIT] button for longer than a second.

• The Split Point setting can be changed in the Function Settings (page 41 Function 005).

Adding other effects to the sound

You can also play the sounds of the instrument adding Reverb, Chorus and Sustain.

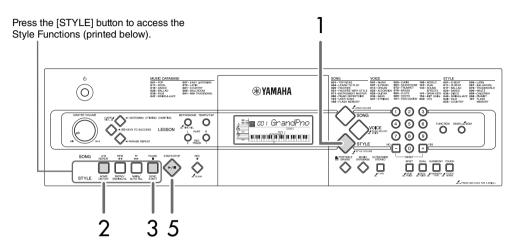
The best-suited Reverb and Chorus type is automatically selected whenever you select a Song or Style, but you can select any of the available Reverb or Chorus Types. These effects can be set in the Function settings (page 42). Refer to the Reverb and Chorus Type lists on page 67 for details.

Reverb......This effect adds the ambience of a room or concert hall to the sound. **Chorus**......This effect makes the Voice sound richer, warmer and more spacious. **Panel Sustain**This function adds a fixed sustain to the keyboard Voices.

The sustain function can also be applied with the optional footswitch (page 9).

Play with a Style

This instrument has an auto accompaniment feature that produces accompaniment (rhythm + bass + chords) in the style you choose to match chords you play with your left hand. You can select from 106 different styles covering a range of musical genres and time signatures.

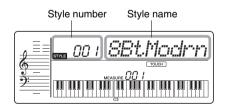


Select a Style Rhythm

Most Styles include a rhythm part. Let's begin by listening to just the basic rhythm. The rhythm part is played using percussion instruments only.

Press the [STYLE] button and then select the desired Style, referring to the section "Basic Operation" on page 12 for instructions.

Refer to the Style List on page 64.



NOTE
■ To adjust the tempo of the Style, see page 35.

Press the [START/STOP] button to play back the Style rhythm.

Press the [START/STOP] button a second time when you want to stop playback.

 Since the Pianist category Styles (098–106) have no rhythm parts, no sound will be produced if you start rhythm-only playback. To use these Styles, turn on the auto accompaniment and play the keyboard as described on page 19 (The

bass and chord accompaniment parts will sound.)

NOTE

Play Along with a Style

Here we'll see how to add bass and chord accompaniment to the basic rhythm to produce a full, rich accompaniment that you can play along with.

- Press the [STYLE] button and select the desired Style. For instructions on how to select a Style, see page 12.
- Press the [ACMP ON/OFF] button to turn automatic accompaniment on.

Pressing this button a second time will turn automatic accompaniment off.

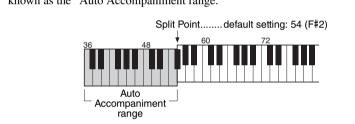


NOTE |

You can also select commercially available Style Files.
 To do this load the Style Files from the computer to the instrument, and then register the style data starting with Style number 107 (page 46). If the Style File has not been registered, "No data" will be displayed when selecting Style number 107.

When auto accompaniment is on ...

The keys to the left of the Split Point (54; F#2) will play only chords. This is known as the "Auto Accompaniment range."



NOTE |

 The Split Point setting can be changed in the Function settings (page 41 Function 005).

Press the [SYNC START] button to turn the Sync Start function on.



Flashes when Sync Start is on.

Style playback will begin as soon as you play a chord in the Auto Accompaniment range of the keyboard. Try playing other chords with your left hand and play a melody with your right hand.

5 Stop playing.

Playback will stop as soon as you press the [START/STOP] button.

You can also stop playing by pressing the [INTRO/ENDING/rit.] button so that an appropriate ending pattern will play and then Style playback will stop (page 20).

NOTE |

 You can also press the [START/STOP] button to begin the rhythm of the selected Style. The bass and chords will begin playing as soon as you play a key in the Auto Accompaniment range of the keyboard.

NOTE |

 The Style Volume can be adjusted in the Function settings (page 41 Function 001).

SHORTCUT

You can jump directly to the Function settings by pressing and holding the [STYLE] button for longer than a second.

Pattern Variation (Sections)

The instrument features a wide variety of Style "Sections" (patterns) that allow you to vary the arrangement of the accompaniment to match the Song you are playing.

Adding an Intro

Pressing the [INTRO/ENDING/rit.] button before playing back the Style automatically adds a short introduction before starting the actual (Main) rhythm.

When the intro finishes playing, Style playback shifts to the Main Section.

Adding an Ending

Press the [INTRO/ENDING/rit.] button to begin playing an ending Section. Playback will stop when the ending has played all the way through.



If you press the [INTRO/ENDING/rit.] button a second time (while the ending is playing) the ending will play ritardando (the tempo will gradually get slower).

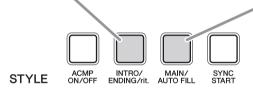
Switching Main Sections

There are two variations on the basic Section (A and B).

This switches between the Main A and Main B Sections, automatically playing a fill-in pattern to smoothly lead into the next Section. You can also select either the Main A or B Section to start by pressing the [MAIN/AUTO FILL] button before starting the Style.

Adding a Fill-in

A Fill-in pattern is automatically added before changing to Section A or B.



Recommended method for using Sections

■ Setup

- 1. Press the [STYLE] button and then select a Style.
- 2. Press the [ACMP ON/OFF] button to turn auto accompaniment on.
- 3. Press the [INTRO/ENDING/rit.] button.
- 4. Press the [MAIN/AUTO FILL] button to select Main A or Main B.
- 5. Press the [SYNC START] button to turn Sync Start on.

You're now ready to play the intro.

■ Start playing

- 6. As soon as you play a chord with your left hand, the Intro of the selected Style starts.
- 7. Press the [MAIN/AUTO FILL] button. (Switching Main Sections/Adding a Fill-in)

■ Ending

8. Press the [INTRO/ENDING/rit.] button. (Adding an Ending)

An appropriate ending Section will play and then Style playback will stop.

You can have the ending gradually slow down (ritardando) by pressing the [INTRO/ENDING/rit.] button again while the ending is playing back.

Chords

For users who are new to chords, this chart conveniently shows common chords for your reference. Since there are many useful chords and many different ways to use them musically, refer to commercially available chord books for further details. You can also look up chords using the Chord Dictionary function in this instrument (page 22).

★ Indicates the root note.

Major	Minor	Seventh	Minor Seventh	Major Seventh
С	Cm	C ₇	Cm ₇	CM ₇
* • •	*	* • •	*	* • • •
D	Dm	D ₇	Dm ₇	DM ₇
*	* •	*	* • •	*
E	Em	E ₇	Em ₇	EM ₇
	* • •			
F	Fm	F ₇	Fm ₇	FM ₇
* •	*	* •	* •	
G	Gm	G ₇	Gm ₇	GM ₇
* • •				* • •
Α	Am	A ₇	Am ₇	AM ₇
В	Bm	B ₇	Bm ₇	BM ₇

- Inversions can be used as well as in "root" position—with the following exceptions: m7, m7 \(\dagger b \), 6, m6, sus4, aug, dim7, 7 \(\dagger b \), 6(9), sus2
- Inversion of the 7sus4 and m7(11) chords are not recognized if the notes are omitted.
- Sus2 chords are indicated by the root name only.
- If you play a chord which does not exist, the name of chord is not shown in the display, and the Style plays back only rhythm and bass.

Easy Chords

This method lets you easily play chords in the accompaniment range of the keyboard using only one, two, or three fingers.

For root "C"



To play a major chord Press the root note (★) of the chord.



To play a minor chord Press the root note together with the nearest black key to the left of it.



To play a seventh chord Press the root note together with the nearest white key to the left of it.



To play a minor seventh chord Press the root note together with the nearest white and black keys to the left of it (three keys altogether).

Looking up Chords Using the Chord Dictionary

The Dictionary function is essentially a built-in "chord dictionary" that shows you the individual notes of chords. This is convenient when you know the name of a certain chord and want to quickly learn how to play it.

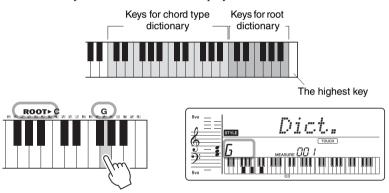
Press and hold the [1 LISTENING 2 TIMING 3 WAITING] button for longer than a second.

"Dict." will appear in the display.



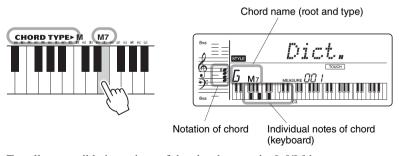
As an example, we'll learn how to play a GM7 (G major seventh) chord. Press the "G" key in the section of the keyboard labeled "ROOT ▶." (The note doesn't sound.)

The root note you set is shown in the display.



3 Press the "M7" (major seventh) key in the section of the keyboard labeled "CHORD TYPE ▶." (The note doesn't sound.)

The notes you should play for the specified chord (root note and chord type) are shown in the display, both as notation and in the keyboard diagram.



To call up possible inversions of the chord, press the [+]/[-] buttons.

Try playing a chord in the auto accompaniment range (refer on page 19) of the keyboard, checking the indications in the display.

When you've played the chord properly, a bell sound signals your success and the chord name in the display flashes.

NOTE

- Major chords are usually indicated by the root name only. For example, the indication "C" in a score refers to a "C Major" chord. To look up the fingering for a major chord press the root key and then the M chord type key.
- These chords are not shown in the Chord Dictionary function: 6(9), M7(9), M7(#11),
 \$\delta 5\$, M7\$\delta 5\$, M7aug, m7(11),
 mM7(9), mM7\$\delta 5\$, 7\$\delta 5\$, sus2

Try Playing a Song with a Style!

Let's try out the Song "Aura Lee." For information on how to play Styles using chords, see pages 19 and 20. Try playing chords with your left hand and play a melody with your right hand.

Practice **Aura Lee**

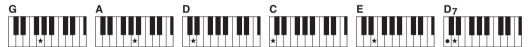
Recommended Style: 018 Love Song Recommended Voice: 047 String Ensemble

Composer: G. Poulton

Standard Chords



Easy Chords











Play Using the Music Database

You want to play music in your favorite style, but you're not sure how to select the best Voice and Style for the type of music you want to play, simply select the appropriate style from the Music Database. The panel settings will automatically be adjusted for the ideal combination of sounds and style!

1 Press the [MUSIC DATABASE] button.

A Music Database name will appear in the display.



? Select a Music Database.

Referring to the Music Database category list printed on the panel, select a Music Database that matches the image of the song you intend to play. For example, select one from the "SWING&JAZZ" category (047–056) if you want to play jazz.

NOTE I

 Refer to the Music Database List on page 65.

MUSIC DATABASE

001~POP 011~ROCK 019~DANCE 028~BALLAD 039~R&B 047~SWING&JAZZ 057 ~ EASY LISTENING 072 ~ LATIN 081 ~ COUNTRY 086 ~ BALLROOM 091 ~ 100 TRADITIONAL

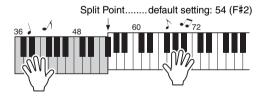
OS I MOOPLIE.

3 Play the chords with your left hand and melody with your right.

A jazz Style will start playing when you play a left-hand chord to the left of the Split Point (page 19). Refer to page 21 for information about playing chords.

NOTE |

 The Split Point setting can be changed in the Function settings (page 41 Function 005).

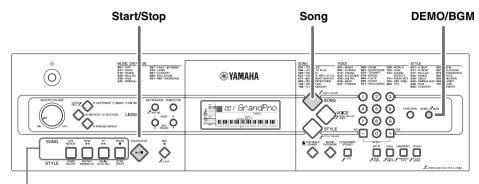


Press the [START/STOP] button to stop playback.

You can also stop playback by pressing the [INTRO/ENDING/rit.] button (page 20).

Playing Songs

This instrument has 102 built-in Songs. For this instrument, the term "Song" refers to the data that makes up a piece of music. Try selecting and listening to the various Songs.

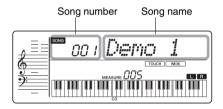


Press the [SONG] button to access the SONG functions (printed above the buttons).

Select and Listen to a Specific Song

Press the [SONG] button and then select the desired Song, referring to the section "Basic Operation" on page 12 for instructions.

Refer to the Song List on page 66.



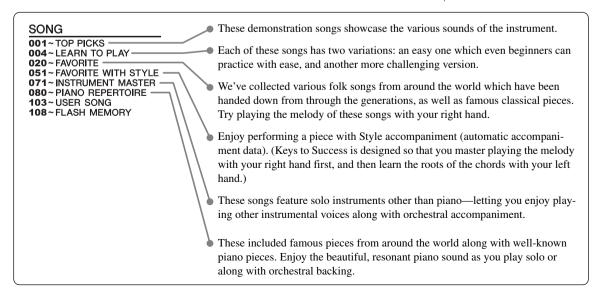
Press the [START/STOP] button to play back the Song. You can stop playback at any time by pressing the [START/STOP] button.

NOTE I

- Song number "004" is automatically selected whenever the power is turned ON. When you want to select one of the Song numbers 001–003, use the number buttons [0]–[9], [+], [-].
- To adjust the tempo of song playback, see page 35.
- You can adjust the balance between Song playback and the notes you play on the keyboard by setting the volume of the playback sound (page 41 Function 002).

SHORTCUT

You can jump directly to the Function settings by pressing and holding the [SONG] button for longer than a second.



Listening to the Demo Songs

Press the [DEMO] button.

Songs 001, 002, 003 play in sequence, and playback will continue repeatedly starting again from the first Song 001.

You can stop playback at any time by pressing the [DEMO] or [START/STOP] button.

BGM Playback

With the default setting only a few of the internal songs are played back and repeated when the [DEMO/BGM] button is pressed. This setting can be changed so that all internal songs are played, or all songs transferred to the instrument from a computer are played.

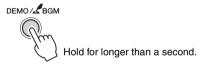
Four playback group settings are provided. Simply select the one that suits your needs.

Press and hold the [DEMO/BGM] button for longer than a second.

"DemoGrp" will appear in the display for a few seconds, then the currently selected repeat playback target will be displayed.

NOTE |

 You can also set the demo group in the Function settings (page 43 Function 037).



2 Use the [+] or [-] button to select a repeat playback group from the table below.

Demo	Preset songs (001–003)
Preset	All preset songs (001–102)
User	All User songs (103–107)
Download	All songs transferred from a computer (108–)

NOTE I

 When User songs and Download songs data do not exist, Demo songs are played back.

? Press the [DEMO/BGM] button.

The songs in the group selected play in sequence.

You can stop playback at any time by pressing the [DEMO] or [START/STOP] button.

NOTE

 You can select a song by using the [+] button after pressing the [DEMO/BGM] button. The [-] button can be used to go back to the beginning of the selected song.

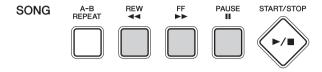
Random Song Playback

The Random Play mode causes the songs in the group selected for BGM playback to be played back in random order. (Demo group Songs [Preset Songs 001–003] cannot be played at random.)

The setting of the Random Play mode can be set in the Function settings (page 43 Function 038).

Song Fast Forward, Fast Reverse, and Pause

These are just like the transport controls on a cassette deck or CD player, letting you fast forward (FF), rewind (REW) and pause (PAUSE) playback of the song.



[REW] button Fast-reverses the Song if pressed during playback (no sound is heard during fast reverse). Decreases the measure number if pressed while playback is stopped.

[FF] button...... Fast-forwards the Song if pressed during playback. Increases the measure number if pressed while playback is stopped.

[PAUSE] button Temporarily stops playback. Press this button a second time to resume playback from the point at which it was stopped.

NOTE |

 When an A-B repeat (page 34) range is specified the fast reverse and forward function will only work within that range.

NOTE |

 [REW], [FF] and [PAUSE] button cannot be used during Song playback by using the [DEMO/BGM] button.

Changing the Melody Voice

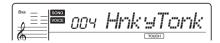
You can change a Song's melody Voice to any other Voice you prefer.

Select the Song and play it.

Refer to the section "Basic Operation" on page 12.

NOTE |

- You cannot change the melody Voice of a User Song.
- When you select a Voice of the DUAL category (123– 132), only the Voice whose MIDI program change number is indicated in the Voice List (page 59) is played.
- 2 Select a desired Voice by using the number buttons [0]–[9], [+], [-]. The selected Voice sounds when you play the keyboard.



NOTE

 If a Song has played through and stopped during this procedure, press the [START/STOP] button to start playback again.

- 3 Press and hold the [VOICE] button for longer than a second.
 - "SONG MELODY VOICE" appears in the display for a few seconds, indicating that the Voice selected in Step 2 has replaced the Song's original melody Voice.



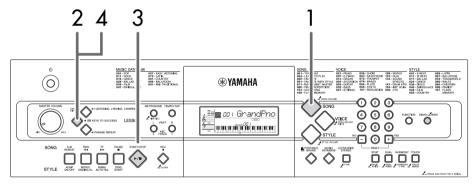
Using the Lesson Feature

You can practice the preset Songs using these lesson functions: "Keys to Success," "Listening, Timing, Waiting" and "Phrase Repeat." Keys to Success helps you master a Song, whereas Listening, Timing, Waiting helps you first master the timing then playing the correct notes. Phrase Repeat lets you select and repeatedly practice a specific phrase in the Song. If you're using a keyboard instrument for the first time, we suggest you start with Keys to Success.

You can refer to the music score in the Song Book (free downloadable scores). To obtain the Song Book, complete the user registration at the following website: https://member.yamaha.com/myproduct/regist/

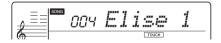
Keys to Success

In the "Keys to Success" mode, you can practice individual phrases in the Song (as "Steps"), letting you effectively master the Song by mastering each phrase separately. Each time you finish a specific Step, your score is shown in the display. Passing one Step (with a score of 60 or better) lets you go on to next one automatically. All preset Songs other than 001–003 can be used with this mode, especially the "LEARN TO PLAY" category Songs (004–019).



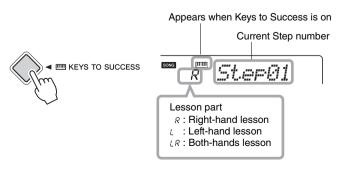
1 Select a song for your lesson.

For this example we'll select song "Für Elise (Basic)" from the "LEARN TO PLAY" category. For instructions on how to select a Song, see page 12.



7 Turn Keys to Success on.

Pressing the [KEYS TO SUCCESS] button turns the Keys to Success feature on, and a Step of the Song is automatically selected for your practice. The currently selected Step number and the lesson parts are shown in the display.



NOTE |

- The score for "Für Elise (Basic)" is provided on page 48.
- Song numbers 001 to 003 cannot be used for the Lesson feature. If you select one of these Songs, "NoLesson" is shown in the display.

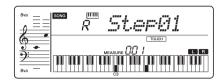
NOTE |

- The total number of Steps varies depending on the Song.
- Each lesson part varies depending on the Steps.

? Start the Lesson.

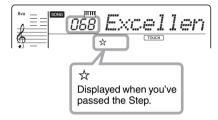
Press the [START/STOP] button to start Lesson. After the lead-in, Step 01 of the song starts automatically, and the appropriate notes appear in the display.





You can start playing along on the keyboard as soon as the lead-in finishes. The score marker and keyboard marker in the display will indicate the notes to play.

Each time you have practiced all the way through a Step, your performance will be evaluated and your score (from 0–100) is shown in the display.



Score of 0–59	Try the same Step again. The same Step begins automatically.
Score of 60–100	You passed! The next Step begins automatically.

You can select another Step as desired by using the [+]/[-] buttons.

All songs have a finishing Step, and in that Step, you will practice all the way thorough the song which you have selected as a lesson Song in Step 1. When you pass all Steps, the Keys to Success mode will automatically be turned off and playback stops.



You can stop the Lesson at any time by pressing the [KEYS TO SUCCESS] button.

NOTE |

 In some Steps, the lead-in may run a little slower than normal because a ritardando or fermata section is placed before the Step.

NOTE

 You can practice the specified phrase using the Lesson modes "1 Listenina." "2 Timing" or "3 Waiting" described on page 31. In these Lesson modes with the Kevs to Success function, however, it is not possible to pass the Step. When you want to turn off these Lesson modes, press the [1 LISTENING 2 TIMING 3 WAITING] button a number of times to select off ("Step number" will appear in the display).

NOTE I

 If the specified part is both hands, you cannot pass the Step until you play both hands, even if you play one of the hands well. Only a message such as "L-part is Nice" appears in the display.

NOTE |

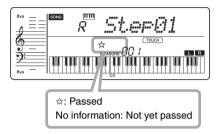
• When you want to select another Song during a lesson, press the [SONG] button to call up the currently selected Song name in the display (for three seconds), then select the Song as required using the [+]/[-] buttons or number buttons while the Song name appears. When you select the new Song, the lowest number Step not yet passed of the Song will automatically be selected for the Lesson.

Entering and Clearing the Passing Status

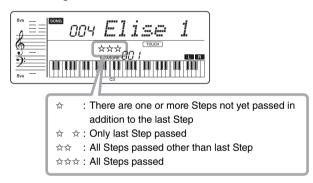
■ Entering

Passing status will automatically be entered and shown in the display when the Step or Song is selected. You can recognize at a glance whether or not you've passed the selected Step or Song.

When Step is selected

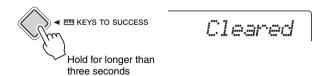


When Song is selected



■ Clearing

You can clear existing passing status entries. Select the desired Song or Step for clearing the passing status and hold the [KEYS TO SUCCESS] button for longer than three seconds. After the passing status has been cleared, a "Cleared" message will appear on the display. Once the operation has been completed, no information will appear even when selecting the Song or Step.



NOTE I

- You cannot clear any entries during Song or Step playback. If a Song or Step is currently being played back, stop playback first.
- Deleting the recorded Song will delete all Step passing status entries as well.

Listening, Timing and Waiting

You can select any Song you like and use it for a left-hand, right-hand, or both-hands lesson. Song Lesson lets you learn how to play Songs in three easy steps.

The Lesson modes:

■ 1 Listening

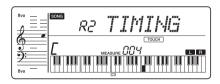
There's no need to play the keyboard in this mode. The model melody/chords (in other words, the musical material you should learn) of the part you selected will sound. Listen to it carefully and learn it well.



The notation and key positions of the model melody are shown in the display.

■ 2 Timing

In this mode, try playing the notes with the correct timing. Simply concentrate on playing each note in time with the rhythmic accompaniment. The correct notes sound even if you play wrong notes as long as you play in time with the rhythm. Play the notes shown in the display.



■ 3 Waiting

In this mode, try playing the correct notes. The notes you should play appear in the score and the keyboard on the display. The Song pauses until you play the right note. Song playback tempo will vary to match the speed you are playing at. The song will slow down when you play wrong notes, so you can learn at your own pace and tempo.



NOTE

- Songs that can be used with the Lesson feature include Songs transferred from a computer to flash memory (SMF Format 0 only; see page 45). The procedure for transferring songs are described on page 45.
- User Songs cannot be used for the lesson.

NOTE

 When you don't want to change the Song playback tempo, or you want to learn using the original tempo, you can change the setting in the Function settings (page 43 Function 036).

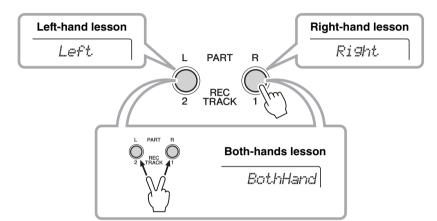
Lesson Operation

Select the desired Song for your lesson.

For instructions on how to select a Song, see page 12.

? Select the part you want to practice.

Press the [R] button for a right-hand lesson, [L] button for a left-hand lesson, or press both the [R] and [L] buttons simultaneously for a both-hands lesson. The selected part is displayed.



NOTE I

• The following songs are intended for use as right-hand lessons, and cannot be used for left-hand or both-hands lessons. If you select a right-hand lesson Song, a "No LPart" message is shown in the display. Song numbers:

020-050, 071-076, 079

 For songs transferred from a computer, the "No LPart" indication does not appear, even when there is no left hand part in the song.

? Select the Lesson mode.

Each time the [1 LISTENING 2 TIMING 3 WAITING] button is pressed the lesson modes are selected in sequence: 1 Listening \rightarrow 2 Timing \rightarrow 3 Waiting \rightarrow Off \rightarrow 1 Listening ...etc. The currently selected Lesson mode is shown in the display.



NOTE |

 When the melody Voice of the Song is changed, the key position shown in the display may be shifted (in octave units), depending on the Voice selected.

NOTE |

 You can select Lesson modes by repeatedly pressing the [1 LISTENING 2 TIM-ING 3 WAITING] button.

Song playback will begin automatically when you select the Lesson mode, and the appropriate notes appear in the display.

5 Stop the Lesson mode.

You can stop the Lesson mode at any time by pressing the [START/STOP] button.

NOTE I

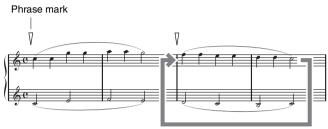
- You cannot use Dual or Split Voices during lessons.
- The Split Point is fixed and it cannot be changed. For the left-hand lesson, it is fixed at 59 or B2; for the left-hand chord lesson, it is fixed at 54 or F#2.

Grade

When the Lesson Song has played all the way through in Lesson mode "2 Timing" or "3 Waiting," your performance will be evaluated in four levels: OK, Good, Very Good, or Excellent.

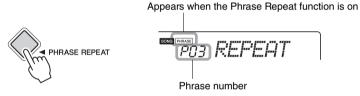
Phrase Repeat

This function allows you to repeatedly practice difficult phrases, by selecting a phrase and repeatedly play it back. You can also mute one of the parts, and practice just the other part repeatedly. The specified phrase can also be practiced along with the Lesson modes "1 Listening," "2 Timing" or "3 Waiting" described on page 31.



Repeat playback of this section

Play the Song and press the [PHRASE REPEAT] button at the phrase you want to repeat. The appropriate phrase number will appear in the display and, after a lead-in, repeat playback will start.



Use the [+] or [-] buttons to select any phrase number in the Song, and stop repeat playback by pressing the [PHRASE REPEAT] button. The Phrase Repeat mode will be canceled and normal playback of the Song will continue.

Specifying extended, multiple phrases

You can specify an extended section for repeating (including multiple phrases) by specifying a beginning phrase (point A) and ending phrase (point B), using the [A-B REPEAT] button. You can do this either during playback or while playback is stopped.

Press the [A-B REPEAT] button at the beginning phrase of the section you want to repeat (point A), use the [+]/[-] buttons to select the subsequent phrases you wish to include in the repeat, then press the [A-B REPEAT] button a second time. This specifies the last phrase selected as the end phrase (point B) for Phrase Repeat playback. "REPEAT" will appear on the display and the specified A-B section of the Song will now play repeatedly. (If playback is stopped, press the [START/STOP] button to start.)

Stop A-B Repeat playback by pressing the [PHRASE REPEAT] button. "REPEAT" will appear on the display and the currently selected phrase will playback repeatedly.

NOTE ,

- When you want to turn the Phrase Repeat function on, please make sure that the Keys to Success mode is off, since Phrase Repeat is not available in the Keys to Success mode.
- When you want to change the Song, first turn off the Phrase Repeat function then select the Song.

NOTE I

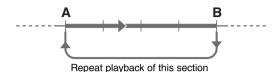
• If you use the Phrase Repeat function with the Lesson modes "1 Listening," "2 Timing" or "3 Waiting", the evaluation function of these Lesson modes is not available. When you want to turn these Lesson modes off, press the [1 LISTENING 2 TIMING 3 WAITING] button a number of times to select off ("Phrase number" will appear in the display).

NOTE I

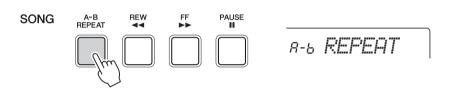
 Specifying only Point A results in repeat playback between Point A and the end of the Song.

A-B Repeat

This function lets you specify a section of a Song—"A" is the start point and "B" is the end point—for repeat playback.



Play the Song and press the [A-B REPEAT] button at the beginning of the section you want to repeat (the "A" point), then press the [A-B REPEAT] button a second time at the end of the section you want to repeat (the "B" point). The specified A-B section of the Song will now play repeatedly.



You can stop repeat playback at any time by pressing the [A-B REPEAT] button. An "oFF REPEAT" message appears on the display. The A-B REPEAT mode will be canceled and normal playback of the Song will continue.

NOTE .

- The repeat start and end points can be specified in one-measure increments.
- You can also set the A-B Repeat function when the Song is stopped. Simply use the [REW] and [FF] buttons to select the desired measures, pressing the [A-B REPEAT] button for each point, then start playback.
- If you want to set the start point "A" at the very beginning of the Song press the [A-B REPEAT] button before starting playback of the Song.

NOTE I

 The A-B Repeat function will be canceled when you select another Song mode.

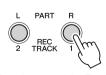
Mute

The Song is made up by several tracks.

You can mute Track 1 or Track 2 during Song playback. You can turn the left- and right-hand parts on or off as desired, allowing you to listen to the corresponding part (the part that is turned on), or practice the corresponding part (the part that is turned off) on the keyboard.

- Track 1 can be muted by pressing the [REC TRACK 1] button during Song playback.
- Track 2 or style track can be muted by pressing the [REC TRACK 2] button during Song playback.

You can cancel the mute function by pressing the corresponding track buttons, [TRACK 1] or [TRACK 2] again during Song playback, or by selecting any other Song.



Pressing one of the Track buttons [TRACK 1] or [TRACK 2] will mute the corresponding track during Song playback.



Lit: Track contains data. Unlit: Track is muted or contains no data.

Using the Metronome

The instrument features a built-in metronome (a device that keeps an accurate tempo) that is convenient for practicing.

Press the [METRONOME] button to start the metronome.

To stop the metronome, press the [METRONOME] button again.



You can adjust the metronome tempo by pressing the [TEMPO/TAP] button (see next section).

NOTE |

 You can set the time signature and the volume of the Metronome (page 43 Function 031–033).

SHORTCUT

You can jump directly to the Function settings by pressing and holding the [MET-RONOME] button for longer than a second.

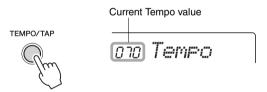
NOTE |

 The metronome time signature will synchronize to a style or song that is playing, so these parameters cannot be changed while a style or song is playing.

Changing the Tempo

Songs and Styles can be played at any tempo you desire—fast or slow.

Press the [TEMPO/TAP] button to call up the Tempo setting in the display.



 $\mathbf{2}$ Set the Tempo by using the number buttons [0]–[9], [+], [-].

NOTE |

 Press the [+] and [-] buttons simultaneously to instantly reset the value to the default tempo.

Tap Start

You can supply a count-in at any tempo you like to start playback. Simply tap the [TEMPO/TAP] button at any tempo—four times for time signatures in 4, and three times for time signatures in 3—and the selected Song and Style rhythm will begin playing at the tapped tempo.



You can change the tempo during Song or Style playback by pressing the button just twice.

NOTE |

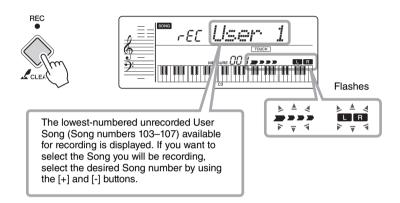
- In the case of a Style, the selected Style rhythm will begin playing at first. The bass and chords will begin playing as soon as you play a chord in the auto accompaniment range of the keyboard (when auto accompaniment is on).
- Tap tempo setting range: 32–280

Record Your Own Performance

You can record up to five of your own performances as User Songs (User 1–5: Song numbers 103–107). Think of each User Song as a kind of basket or drawer for storing your recordings. Remember that you can also record a Style (containing chord changes) along with your own performance.

Recording

1 Press the [REC] button.



NOTICE

 If all User Songs (Song numbers 103–107) contain recorded data, Song 103 will automatically be selected. In this case, you will record over and erase any previous data in Song 103, so be careful that you won't be erasing any material you want to keep!

After you've selected the desired User Song for recording, you can select a Style to be recorded as well. To do this, press the [STYLE] button and select the Style number while the ACMP indication is on.

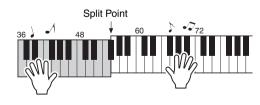
You can turn off the Record mode by pressing the [REC] button again (and stop flashing).

NOTE |

 Accompaniment cannot be turned on or off once the [REC] button is pressed.

2 Start recording.

When you play the keyboard, recording will begin.



By playing keys to the left of the Split Point when auto accompaniment is set to on, the Style starts sounding and is recorded with your performance.

When auto accompaniment is set to off, only your keyboard performance is recorded.

NOTE |

A total of approximately
 10,000 notes or 5,500 chord
 changes can be recorded to
 the five User Songs.

? Stop recording.

Pressing the [START/STOP] button stops recording and writes the data to the User Song. (A "Writing!" message is shown.)

To playback the newly recorded performance, press the [START/STOP] button.

In order to record with the Style, turn auto accompaniment to on (see Step 2 on page 19), and then record according to the instructions.

ACMP ON (The "ACMP ON" lights.)

In order to record only your performance, turn auto accompaniment to off and record according to the normal steps.

ACMP ON (The "ACMP ON" is unlit.)

NOTICE

 Never attempt to turn the power off when a "Writing!" message is shown in the display. Doing so can damage the flash memory device and result in a loss of data.

NOTE |

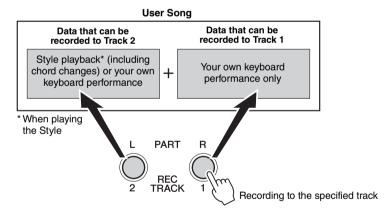
 Use the Musicsoft Downloader to backup the User Songs to a computer (page 45).

Recording to a Specific track

The User Songs are organized into two tracks: Track 1 and Track 2. You can specify the track you want to record to.

About track recording

If you start recording by specifying a track, the track will be overwritten (existing data in the track is deleted and replaced with the new recording).

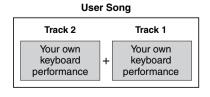


NOTE |

 Record following the steps in the previous page, and your performance will be recorded to Track 1 and the Style (if you are playing one) will be recorded to Track 2.

Only your keyboard performance can be recorded to Track 1. Either a Style or your performance can be recorded to Track 2, resulting in a User Song like that depicted below.

Track 2 Track 1 Style + Your own keyboard performance



NOTE I

- You cannot record the Reverb Level, metronome click, or the Transpose and Tuning settings.
- The following settings and buttons cannot be changed, or if changed, the new settings cannot be recorded if entered during the recording process.

ACMP ON/OFF, Split Point, Reverb Type, Chorus Type, Harmony Type, [FUNC-TION] button, [PORTABLE GRAND] button.

Selecting a specific track for recording

Turn ACMP (auto accompaniment) on or off, depending on what you want to record.

If you want to record Style playback, turn ACMP on. If you want to record only your own keyboard performance, turn ACMP off.

9 Specify the track you want to record.

Specify Track 2 when you want to record the Style.

When you want to record your own keyboard performance, you can specify either track.

■ Recording to Track 1

While holding the [REC] button, press the [REC TRACK 1] button.

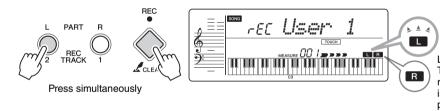


NOTE |

- Keep in mind that both Tracks 1 and 2 will be overwritten with new data if you record without specifying the tracks.
- The both "L" and "R" flashes, this indicates that you have specified Track 1 when auto accompaniment is on. If you want to record your own performance, press the [TRACK 2] button to stop the "L" flashing. If you want to record a Style, press the [REC] button to cancel the recording, and repeat the procedure from the beginning.

■ Recording to Track 2

While holding the [REC] button, press the [REC TRACK 2] button.



Flashes when track 2 is selected for recording.

Lights when recorded data exists. Turns off when there is no recorded data, or when Mute is set to on (page 34) to turn off playback of the track.

Press the [+], [-] buttons to select the User Song you want to record.

If you want to record Style playback to Track 2, press the [STYLE] button and select the desired Style.

Perform steps 2 and 3 on pages 36–37.

By playing keys to the left of the Split Point when auto accompaniment is set to on, the Style starts sounding and is recorded. Only your performance is recorded by playing the keyboard (any key is OK) when auto accompaniment is set to off.

NOTE |

- If you want to record only the rhythm (percussion) part, press the [START/STOP] button to play just the rhythm, then add the section change by pressing the [INTO/ENDING/rit.] button or [MAIN/AUTO FILL] button.
- You can record a new track while listening to a previously recorded track (the track indication will appear). You can also mute recorded tracks (the track will disappear) while recording a new track by pressing the desired track button.

Deleting User Songs

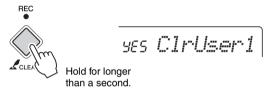
Deleting an entire User Song.

NOTE |

- You cannot delete a specific track from a User Song.
- Press the [SONG] button and select the User Song you want to delete by using the number buttons [0]–[9], [+], [-].

2 Press and hold the [REC] button for longer than a second.

The Song Delete display appears.



You can cancel the delete operation by pressing the [-/NO] button.

3 Press the [+/YES] button.

A confirmation message will appear on the display.



You can cancel the delete operation by pressing the [-/NO] button.

4 Press the [+/YES] button to delete the Song.

"Writing!" message will appear while the track is being deleted.



Backup and Initialization

Backup

The following settings are always backed up, and are maintained even when the power is turned off. If you want to initialize the settings, use the Initialize operation "Initialization" as explained below.

Backup parameters

- User Songs
- Style Number 107
- · Touch Response on/off
- Passing status of Song and Step
- FUNCTION Settings: Tuning, Split Point, Touch Sensitivity, Style Volume,
 Song Volume, Metronome Volume, Your Tempo, Demo
 Group, Demo Play Mode, Demo Cancel, Master EQ
 type, Panel Sustain, Auto Power Off

NOTE |

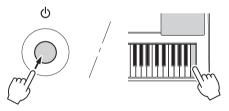
 You can save the settings as backup data to your computer, by using the Musicsoft Downloader (MSD) software. Refer to the section "Transferring data between the instrument and a computer" on page 45.

Initialization

This function erases all backup data in the instrument's flash memory and restores the initial default settings. The following initialization procedures are provided.

Initialization

To clear data backed up to the internal flash memory turn the power on by pressing the $[\colon bb]$ (Standby/On) switch while holding the highest white key on the keyboard. The backed up data will be erased and the default values restored.



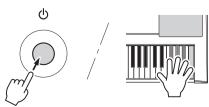
Initialization does not delete the files transferred from the computer. If you want to delete the files, see "Deleting Files" below.

NOTICE

When you execute the Initialization, backup parameters will be cleared.

Deleting Files

To clear song and style files that have been transferred to the internal flash memory from a computer, turn the power on by pressing the [\bigcirc] (Standby/On) switch while simultaneously holding the highest white key on the keyboard and the three highest black keys.



NOTICE

 When you delete the files, Song data and Style data you have purchased and downloaded will also be cleared. Make sure to save your important data by transferring to a computer using Musicsoft Downloader (page 45).

Function Settings

The [FUNCTION] button gives you access to a variety of operations related to adjusting or enhancing the sound and making settings for connection to external devices. For more about the available functions, see the following Function Setting List.

Select the item and change the value

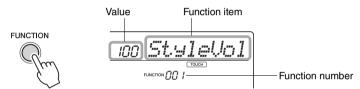
Press the [FUNCTION] button a number of times until the desired item appears.

Each time the [FUNCTION] button is pressed, the Function number increases one by one.

You can also decrease the Function number by one when you press the [-] button briefly while holding down the [FUNCTION] button.

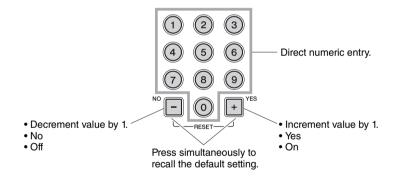
NOTE |

 The Function number will not appear in the display during Song, Style or metronome playback. The measure will appear instead.



If the Function includes sub-modes, the Function item appears in the display for a few seconds, and the sub-modes will be displayed.

Set the value by using the number buttons [0]-[9], [+], [-].



NOTE

- Some Function settings are stored in memory as soon as they are changed. See "The Backup Parameters" on page 40 for information on the Function settings that are stored on the instrument.
- To exit the Function settings, press one of these buttons; [SONG], [VOICE],[STYLE] or [GRAND PIANO].

Function Setting List

No.	Item	Display	Range/ settings	Default setting	Description
Volun	ne				
001	Style Volume	StyleVol	000–127	100	Determines the volume of the Style.
002	Song Volume	SongVol	000–127	100	Determines the volume of the Song.
Overa	ill				
003	Transpose	Transpos	-12-00-12	00	Determines the pitch of the instrument in semitone increments. NOTE: The pitch of the Drum Kits Voices cannot be changed.
004	Tuning	Tuning	427.0-453.0 (Hz)	440.0 (Hz)	Determines the fine tuning of the pitch of the entire instrument in approx. 0.2Hz increments. NOTE: The pitch of the Drum Kits Voices cannot be changed.
005	Split Point	SplitPnt	000-127 (C-2-G8)	54 (F#2)	Determines the highest key for the Split Voice and sets the Split "point"—in other words, the key that separates the Split (lower) and Main (upper) Voices. The Split Point setting and Accompaniment Split Point setting are automatically set to the same value.
006	Touch Sensitivity	TouchSns	1 Soft 2 Medium 3 Hard	2 Medium	When Touch Response is on, this determines the sensitivity of the feature. Higher values produce greater (easier) volume variation in response to keyboard dynamics.

No.	Item	Display	Range/ settings	Default setting	Description
Style	File				
007	Style Register	StyleReg	001-nnn	-	Select and register a Style file from flash files that are loaded from computer (page 46).
Main	Voice	1	1		
800	Main Voice Volume	M.Volume	000–127	*	Determines the volume of the Main Voice to adjust the balance between Song playback and the notes you play on the keyboard.
009	Main Voice Octave	M.Octave	-2-0-2	*	Determines the octave range for the Main Voice.
010	Main Voice Chorus Send Level	M.Chorus	000–127	*	Determines how much of the Main Voice's signal is sent to the Chorus effect.
Dual '	/oice		1		
011	Dual Voice	D.Voice	001-497	*	Selects the Dual Voice.
012	Dual Voice Volume	D.Volume	0-127	*	Determines the volume of the Dual Voice.
013	Dual Voice Octave	D.Octave	-2-0-2	*	Determines the octave range for the Dual Voice.
014	Dual Voice Chorus Send Level	D.Chorus	000–127	*	Determines how much of the Dual Voice's signal is sent to the Chorus effect.
Split '	/oice				
015	Split Voice	S.Voice	001–497	*	Selects the Split Voice.
016	Split Voice Volume	S.Volume	000–127	*	Determines the volume of the Split Voice.
017	Split Voice Octave	S.Octave	-2-0-2	*	Determines the octave range for the Split Voice.
018	Split Voice Chorus Send Level	S.Chorus	000–127	*	Determines how much of the Split Voice's signal is sent to the Chorus effect.
Effect					
019	Reverb Type	Reverb	01–10	**	Determines the Reverb type, including off (10). Refer to the Reverb Type list on page 67.
020	Reverb Level	RevLeve1	000–127	64	Determines how much of the Voice's signal is sent to the Reverb effect.
021	Chorus Type	Chorus	1–5	**	Determines the Chorus type, including off (05). Refer to the Chorus Type list on page 67.
022	Panel Sustain	Sustain	ON/OFF	OFF	Determines whether or not Panel Sustain is always applied to the Main/Dual/Split Voices. Panel Sustain is applied continu- ously when ON, or not applied when OFF.
023	Master EQ Type	MasterEQ	1 Speaker 2 Flat	1 Speaker	Sets the equalizer applied to the speaker output for optimum sound in different listening situations. Speaker: For listening via the instrument's built-in speakers. Flat: For headphones, or for listening via external speakers.
024	Wide Type	Wide	1–3	2	Determines the Ultra-Wide Stereo type. Higher values produce a greater Wide effect.
Harm	ony				
025	Harmony Type	HarmType	01– 26	*	Determines the Harmony type. Refer to the Harmony Type list on page 67.
026	Harmony Volume	HarmVol	000–127	*	Determines the volume of the Harmony effect when one of the Harmony types 1–5 is selected.
MIDI		•			
027	PC Mode	PC mode	OFF/PC1/PC2	OFF	Optimizes the MIDI settings when you connect to a computer (page 43).
028	Local On/Off	Local	ON/OFF	ON	Determines whether the instrument's keyboard controls the internal tone generator (ON) or not (OFF). On Both the notes played on the instrument's keyboard and data received via the instrument's MIDI terminal will be played by the internal tone generator. Off With this setting, the instrument itself produces no sound, but the performance data is transmitted via the MIDI terminal. Data received via the instrument's MIDI terminal will also be played by the internal tone generator.
029	External Clock	ExtClock	ON/OFF	OFF	Determines whether the instrument synchronizes to the internal clock (OFF) or an external clock (ON).

No.	Item	Display	Range/ settings	Default setting	Description
030	Initial Setup Send	InitSend	YES/NO	-	Lets you send the data of the panel settings to a computer. Use the [+] button to transmit the data.
Metro	nome				
031	Time Signature Numerator	TimeSigN	00–60	**	Determines the time signature of the Metronome. A chime will sound on the first beat of each measure while the other beats will click. All beats will simply click with no chime at the beginning of each measure if you set this parameter to "00".
032	Time Signature Denominator	TimeSigD	Half note, Quarter note, Eighth note, Sixteenth note	**	Sets the length of each metronome beat.
033	Metronome Volume	MetroVol	000–127	100	Determines the volume of the Metronome.
Lesso	on				
034	Lesson Track (R)	R-Part	01–16	01	Determines the guide track number for your right hand lesson. The setting is only effective for Songs in SMF format 0 transferred from a computer. Refer to the section "Using Transferred Songs for Lessons" on page 46.
035	Lesson Track (L)	L-Part	01–16	02	Determines the guide track number for your left hand lesson. The setting is only effective for Songs in SMF format 0 transferred from a computer. Refer to the section "Using Transferred Songs for Lessons" on page 46.
036	Your Tempo	YourTemp	ON/OFF	ON	Determines whether the song playback tempo matches the speed at which you are playing (ON) or not (OFF), when using the "Waiting" Lesson mode.
Demo					
037	Demo Group	DemoGre	1 DEMO 2 Preset 3 User 4 Download	1 DEMO	Determines the repeat playback group.
038	Demo Play Mode	PlayMode	1 Normal 2 Random	1 Normal	Determines the repeat playback mode.
039	Demo Cancel	D-Cancel	ON/OFF	OFF	Determines whether Demo cancel is enabled or not. When this is set to ON, the Demo Song will not play, even if the [DEMO/BGM] button is pressed.
Powe	r Save				
040	Auto Power Off	AutoOff	OFF/5/10/15/ 30/60/120 (minutes)	30	Specifies the time that will elapse before the instrument's power is automatically turned off.

^{*} Different for each voice combination.

■ PC Mode (FUNCTION 027)

The PC settings instantly reconfigure all important MIDI settings (as shown below).

	PC1	PC2	OFF
LOCAL	Off	Off	On
EXTERNAL CLOCK	On	Off	Off
SONG OUT*	Off	Off	On
STYLE OUT**	Off	Off	On
KEYBOARD OUT***	Off	On	On

NOTE |

 Song Out, Style Out and Keyboard Out can only be changed by the PC setting. They cannot be set independently. Song Out can be used with User Songs.

^{**} Different for each Song or Style combination.

^{*} Determines whether Song data is transmitted (ON) via MIDI or not (OFF) during Song playback.

^{**} Determines whether Style data is transmitted (ON) via MIDI or not (OFF) during Style playback.

Determines whether keyboard performance data of the instrument is transmitted (ON) or not (OFF).

Connecting to a Computer

This instrument can be connected to a computer to allow transfer of MIDI data or a file. MIDI (Musical Instrument Digital Interface) is a world-standard interface for communication between electronic musical instruments and music devices.

MIDI settings such as Local Control are made in the Function settings (page 42 Func-

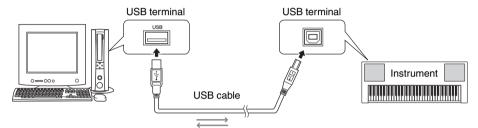
MIDI settings such as Local Control are made in the Function settings (page 42 Function 027–030).

Connecting a Personal Computer

- 1 Turn off the power of the instrument before connecting a USB cable.
- 2 Turn on the power of the computer.

Quit any open application software on the computer.

Q Connect the instrument and the computer via a USB cable.



✓ Turn on the power of the instrument.

When you connect the instrument to a computer for the first time, the driver is installed automatically.

Operating System (OS)

Windows XP (SP3 or later)/Windows Vista *Only 32-bit, Windows 7, Mac OS X Version 10.5.0-10.6.x

When data communication is unstable or some problem occurs even though you've executed the above instructions, download the Yamaha Standard USBMIDI driver from the following URL then install it to your computer. For instructions on installation, refer to the Install Guide included in the package file.

http://download.yamaha.com/

For details about OS for Yamaha Standard USB-MIDI driver, visit the URL above.

■ Precautions when using the USB terminal

When connecting the computer to the USB terminal, make sure to observe the following points. Failing to do so risks freezing the computer and corrupting or losing the data. If the computer or the instrument freezes, restart the application software or the computer OS, or turn the power to the instrument off then on again.

NOTICE

- Use an AB type USB cable of less than about 3 meters. USB 3.0 cables cannot be used.
- Before connecting the computer to the USB terminal, exit from any power-saving mode of the computer (such as suspend, sleep, standby).
- . Before turning on the power to the instrument, connect the computer to the USB terminal.
- Execute the following before turning the power to the instrument on/off or plugging/unplugging the USB cable to/from the USB terminal.
 - Quit any open application software on the computer.
 - Make sure that data is not being transmitted from the instrument. (Data is transmitted only by playing notes on the keyboard or playing back a song.)
- While the computer is connected to the instrument, you should wait for six seconds or more between these operations: (1) when turning the power of the instrument off then on again, or (2) when alternately connecting/disconnecting the USB cable.

Transferring data between the instrument and a computer

This instrument includes 102 preset Songs and 106 Styles, but you can load other Songs and Styles from your computer and use them in the same way as the preset Songs and Styles as long as the loaded Song is SMF format 0* or the loaded Style is SFF (Style File Format). Loaded Song data will be stored to Song numbers beginning with 108 and one of the loaded Style/s can be registered as the 107th Style. In order to perform the operations described in this section you will need to use a computer connected to the Internet to download the free Musicsoft Downloader application.

* The SMF (Standard MIDI File) format is one of the most common and widely compatible sequence formats used for storing sequence data. Most commercially available MIDI sequence data is provided in SMF Format 0.

Installing Musicsoft Downloader

You can download the "Musicsoft Downloader" application from the following website. Make sure that your computer has an Internet connection.

http://download.yamaha.com/

Please visit the URL above to get the information on the computer system requirements for Musicsoft Downloader.

NOTE I

 Visit the Yamaha website for more information on the latest version of Musicsoft Downloader (version 5.6.1 or higher) and how to install it.

Transferring Data by using the Musicsoft Downloader

You can transmit Song files and Style Files from your computer to the Flash Memory on your instrument by Musicsoft Downloader.

You can also transfer backup data (page 40) other than the "Passing status of Song and Step" to a computer as a backup file.

For Musicsoft Downloader operating instructions see the Help menu: launch the Musicsoft Downloader application and click "Help."

Data that can be loaded to this instrument from a computer

• Songs : 256 Songs max (Song numbers 108–)

***.sty (Style File)

Data : Approx. 1.7MB
 Data Format : SMF Format 0 and 1
 File : 11PK3.BUP (Backup file)
 ***.mid (MIDI Song)

Musicsoft Downloader Operations

Move the file from the computer to "Flash Memory" under "Electronic Musical Instruments."

NOTE I

- The Musicsoft Downloader application may not be able to access the instrument in the following cases:
 - During Style playback
 - During Song playback

NOTICE

- Use the power adaptor when transferring data. The data can be corrupted if the batteries fail during the transfer.
- Never turn the power off and never plug/unplug the AC power adaptor during data transmission. Not only will the data fail to be transferred and saved, but operation of the flash memory may become unstable and its contents may disappear completely when the power is turned on or off.

NOTE |

 Close the window to exit from the Musicsoft Downloader and re-enable control of the instrument.

Data that can be transferred to a computer from this instrument

- Backup file (11PK3.BUP: backup data containing five User Songs)
- Songs transferred from a computer

Musicsoft Downloader Operations

Move the file from "System Drive" under "Electronic Musical Instruments" to the computer.

Erasing Transferred Song Data from Internal Memory

To erase all Songs transferred from the computer, use the "Deleting Files" function on page 40. To erase specific Songs transferred from the computer, use the Delete function on Musicsoft Downloader.

Using Transferred Songs for Lessons

In order to use Songs (only SMF format 0) transferred from a computer for lessons it is necessary to specify which channels are to be played back as the right-hand and left-hand parts. Refer to the "Lesson Track (R)" or "Lesson Track (L)" in the Function Setting List on page 43. The procedure for setting the guide track is as follows: Select a transferred Song you want to use for lessons. Press the [FUNCTION] button a number of times until the "R-Part" or "L-Part" appears in the display, and then use the number buttons [0]–[9], [+], [-] to select the channel you want to play back as the specified right- or left-hand part. We recommend that you select channel 1 for the right-hand part and channel 2 for the left-hand part.

NOTE |

- Preset Song data cannot be transmitted from this instrument
- "Passing status of Song and Step" cannot be transferred from this instrument as a "backup file."

NOTICE

- The backup data, including the five User Songs is transmitted/received as a single file. As a result, all backup data (including the five Songs) will be overwritten every time you transmit or receive. Keep this in mind when transferring data.
- Do not rename the backup file on the computer. If you do so, it will not be recognized when transferred to the instrument.

Registering Style Files

This instrument features 106 internal Styles, but other Styles, such as those which can be obtained from the internet (only Styles with the ".sty" suffix), can be registered to Style number 107 and used in the same way as the internal Styles.

In order to use the Style File register function, the file must already have been transferred from the computer to the instrument. The procedure for transferring files from a computer to the instrument is described on page 45 ("Transferring data between the instrument and a computer"). The procedure described below registers a Style file that has already been transferred from a computer to the instrument to Style number 107.

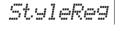
Press the [FUNCTION] button as many times as necessary to select the Style File Load function "StyleReg" (Function 007).

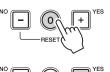
After about 2 seconds the name of a registerable Style file will appear in the display. If multiple loadable Style files have been transferred to the instrument, you can use the [+] and [-] buttons to select the other files in sequence.

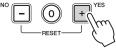
Compare the register operation.

With the name of the Style file you want to register shown in the display, press the number [0] button.

A confirmation message for the register operation will appear. Press the [+/YES] button to actually register the file.







Troubleshooting

Problem	Possible Cause and Solution
When the instrument is turned on or off, a popping sound is temporarily produced.	This is normal and indicates that the instrument is receiving electrical power.
When using a mobile phone, noise is produced.	Using a mobile phone in close proximity to the instrument may produce interference. To prevent this, turn off the mobile phone or use it further away from the instrument.
There is no sound even when the keyboard is played or when a song or style is being played back.	Check that nothing is connected to the PHONES/OUTPUT jack on the rear panel. When a set of headphones is plugged into this jack, no sound is output.
	Check the Local Control on/off setting. (See page 42 Function 028.)
Not all of the voices seem to sound, or the sound seems to be cut off.	The instrument is polyphonic up to a maximum of 32 notes — including Dual voice, Split Voice, auto accompaniment, song, and Metronome. Notes exceeding this limit will not sound.
Playing keys in the right hand area of the keyboard does not produce any sound.	When using the Dictionary function (page 22), the keys in the right hand area are used only for entering the chord root and type.
The Style or Song does not play back when the [START/STOP] button is pressed.	Is External Clock set to ON? Make sure External Clock is set to OFF; refer to "Function Settings" on page 42 (Function 029).
The ACMP ON indicator does not appear when the [ACMP ON/OFF] button is pressed.	Always press the [STYLE] button first when you are going to use any Style-related function.
	Make sure that the Style Volume (page 41 Function 001) is set to an appropriate level.
	Is the Split Point set to an appropriate key for the chords you are playing? Set the Split Point to an appropriate key (page 41 Function 005). Is the "ACMP ON" indicator showing in the display? If it is not showing, press the [ACMP ON/OFF] button so that it does show.
The Style does not sound properly.	 The auto accompaniment will sometimes not change when related chords are played in sequence (e.g., some minor chords followed by the minor seventh). Two-note fingerings will produce a chord based on the previously played chord. Playing two same root keys in the adjacent octaves produces accompaniment based only on the root.
The footswitch (for sustain) seems to produce the opposite effect. For example, pressing the footswitch cuts off the sound and releasing it sustains the sounds.	The polarity of the footswitch is reversed. Make sure that the footswitch plug is properly connected to the SUSTAIN jack before turning on the power.
The sound of the voice changes from note to note.	This is normal. The AWM tone generation method uses multiple recordings (samples) of an instrument across the range of the keyboard; thus, the actual sound of the voice may be slightly different from note to note.
The harmony doesn't sound.	The method of sounding the harmony effect (01–26) differs depending on the selected type. For Types 01–05, turn the Auto Accompaniment on and play it by pressing a chord in the auto accompaniment section of the keyboard, then play some keys in the right-hand side to get the harmony effect. For Types 06–26, turning auto accompaniment on or off has no effect. However, it is necessary to play two notes simultaneously for Types 06–12.
The volume is too soft. The sound quality is poor. The rhythm stops unexpectedly or will not play. The recorded data of the song, etc. does not play correctly. The LCD display suddenly goes dark, and all panel settings are reset.	The batteries are low or dead. Replace all six batteries with completely new ones, or use the optional AC adaptor.
Power suddenly and unexpectedly turns off.	This is normal and the Auto Power Off function may have been activated (page 9). If you need to disable the Auto Power Off function, select "Off" in the Function settings (page 43 Function 040).

Song Book Sample

This score is provided with the part of the song book (free downloadable scores).

The song book contains not only the scores for all internal songs (excepting Songs 1–3) but also music terms and important points for your practice. To obtain the Song Book, complete the user registration at the following website.

Yamaha Online Member https://member.yamaha.com/myproduct/regist/

* The Song book is provided in English, French, German and Spanish. This example introduces part of the English song book.

Für Elise

L. v. Beethoven

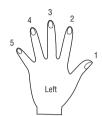
Basic	
Song No.	.004
Für Elise	\sim With Step Map \sim 12
Für Elise is a	n all-time classical favorite.
The beautiful	l, well-known melody is repeated a number of times.
In each step	you won't be practicing alone. You have a wonderful orchestra to back you up!
First, listen to	o the example a few times. It won't be long before you'll want to start playing it yourself!
Step 01	Warm-up Exercise - "The Semitone Mystery"14
Step 02	Diligent Practice Time15
Step 03	Warm-up Exercise - "Basic Accompaniment"
Step 04	Diligent Practice Time16
Step 05	First Half Review17
Step 06	Diligent Practice Time17
Step 07	Warm-up Exercise - "The Jump Competition"18
Step 08	"EEEEE!"
Step 09	"Left! Right! Left! Right!"19
Step 10	Second Half Review19
Step_11	Play the Whole Song!19

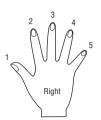
Before Playing...

♦ Sit Correctly



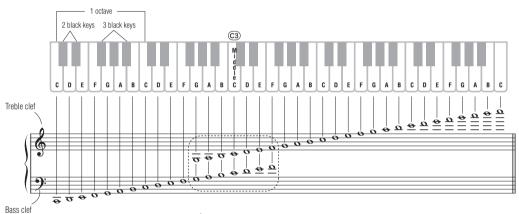
 \diamondsuit Finger Numbering

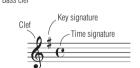




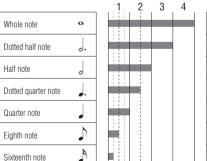
Sit near the middle of the keyboard.

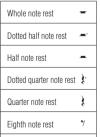
Reading the Score





 \diamondsuit Notes and Rests





y

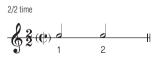
Accidentals

(Sharp) Raise a semitone
b (Flat) Lower a semitone
c (Natural) Return to normal pitch

 \diamondsuit Time Signatures and Counting Time



3/4 time



6/8 time



Sixteenth note rest

9/8 time 8 1 2 3 4 5 6 7 8 9

Song No.004

Basic

Für Elise ~ With Step Map ~

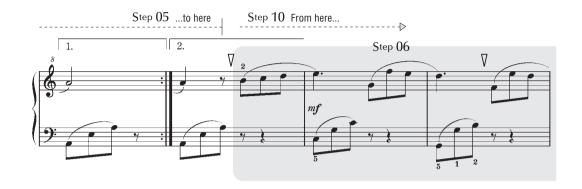
Play with both hands as if gently telling a story. It might help to sing or hum the melody as you play. Similar melody lines and rhythms are repeated in this song, so there aren't as many sections to practice as you might think. Enjoy learning each section as you build proficiency.

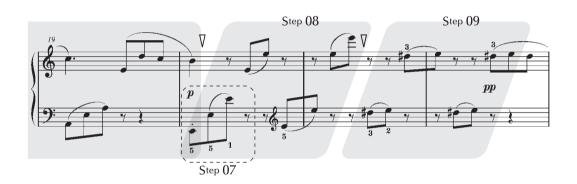


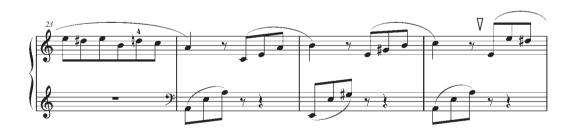
Step 03



Step 05 From here...













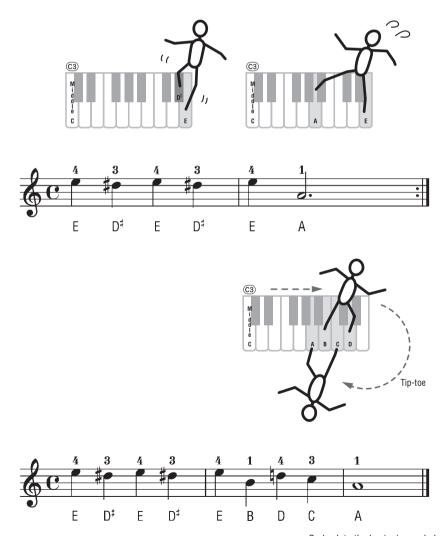
Warm-up Exercise - "The Semitone Mystery"

Let's start with a warm-up exercise using three fingers of the right hand.

We'll start by ascending and descending the white and black keys. Check out the illustrations until you understand how the fingers are supposed to move, then get started!

You'll find it easier to play if you bend your fingers slightly.





Go back to the beginning and play it again.





Diligent Practice Time

Right! Now that we're warmed up let's try playing along with the orchestra in 3/4 time.

The melody will be built up little by little.

Compare each line... notice that many of the shapes formed by the notes are very similar.



Short break

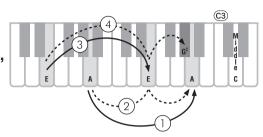






Warm-up Exercise - "Basic Accompaniment"

And now a warm-up exercise for the left hand. It's important to spread your fingers widely from the start. Don't play the black keys too strongly.



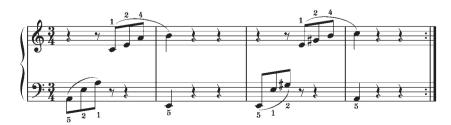


Step 04



Diligent Practice Time

Connect the notes smoothly, as if the left hand were passing them to the right hand. You'll be able to play smoothly if you move the left hand into position for the next phrase as soon as it finishes playing the first phrase.







First Half Review

You've reached the halfway step! Have you learned all the material provided in the preceding steps? Now let's go back and play through all the first-half exercises. If you find that you're having trouble playing any of the material, go back and review the steps using the Step Map as a guide.





Diligent Practice Time

OK, let's begin the second half!

You'll be able to play the melody nicely if you lift your fingers from the keyboard between the slurs.

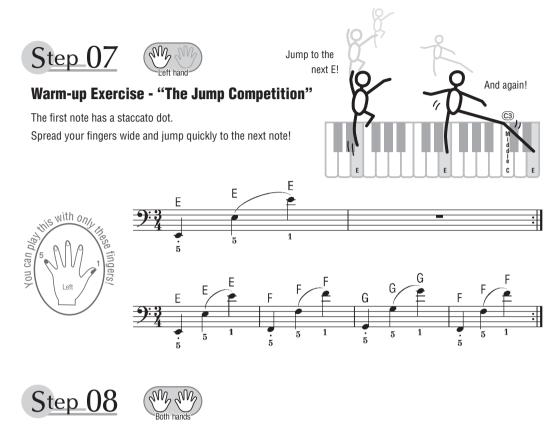
It might be easier to grasp the key release timing if you sing along with the melody.

Don't panic and play too strongly where the left hand has to play short notes.



Always have left-hand finger 5 ready to play the next note!

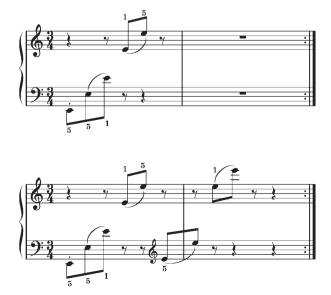




"EEEEE!"

The only note in this step is E!

Make the connection between the left and right hands as smooth as possible.



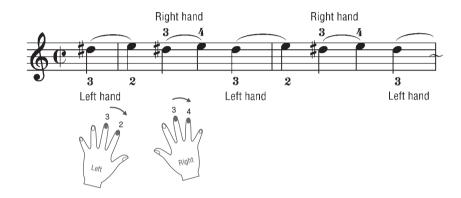




"Left! Right! Left! Right!"

Play "D# E" repeatedly, alternating the left and right hands.

Have the next hand ready in position to play D[‡] so you won't have to rush.



Step 10



Second Half Review

Try playing all the way through the second half.

As we did after the first half, if there are places you can't play with confidence go back and review the steps.





Play the Whole Song!

This is the finishing step!

Don't be afraid of making mistakes. Just concentrate on playing the entire song from start to finish.

Practice this with the lessons learned in each step in mind, and gradually you'll master the whole song.

Maximum Polyphony

The instrument has 32-note maximum polyphony. This means that it can play a maximum of up to 32 notes at once, regardless of what functions are used. Auto accompaniment uses a number of the available notes, so when auto accompaniment is used the total number of available notes for playing on the keyboard is correspondingly reduced. The same applies to the Split Voice and Song functions. If the maximum polyphony is exceeded, earlier played notes will be cut off and the most recent notes have priority (last note priority).

Panel Voice List

Voice No. MSB (0-127) LSB (0-127) Changet (1-128) Voice Name PIANO 1 0 112 1 Grand Piano 2 0 112 2 Bright Piano 3 0 112 7 Harpsichord 4 0 112 3 MIDI Grand Piano 5 0 112 3 MIDI Grand Piano 6 0 113 3 CP 80 E.PIANO 7 0 114 5 Cool! Galaxy Electric Piano 8 0 113 6 Hyper Tines 9 0 112 5 Funky Electric Piano 10 0 112 6 DX Modern Electric Piano 11 0 114 6 Venus Electric Piano 12 0 112 17 Jazz Organ 1 14 0 113 17 Jazz Organ 2 15 0 112		Bank	Select	MIDI	
PIANO 112	Voice	MSB	LSB	Program	Voice Name
PIANO 112	NO.	(0-127)		(1–128)	
2					5
3		0	112		Grand Piano
4		0	112	2	Bright Piano
Section		0	112	7	Harpsichord
Cool	-				
E.PIANO					
7	6	0	113		
8 0 113 6 Hyper Tines 9 0 112 5 Funky Electric Piano 10 0 112 6 DX Modern Electric Piano 11 0 114 6 Venus Electric Piano 12 0 112 8 Clavi ORGAN 13 0 112 17 Jazz Organ 1 14 0 113 17 Jazz Organ 2 15 0 112 19 Rock Organ 16 0 114 19 Purple Organ 17 0 112 18 Click Organ 18 0 116 17 Bright Organ 19 0 127 19 Theater Organ 20 0 121 20 16'+2' Organ 21 0 120 20 16'+4' Organ 22 0 113 20 Chapel Organ 23 0 112 20 Pipe Organ 24 0 112 21 Reed Organ 25 0 112 22 Musette Accordion 26 0 113 22 Traditional Accordion 27 0 113 24 Bandoneon 28 0 112 23 Harmonica GUITAR 29 0 112 25 Classical Guitar 31 0 112 27 Jazz Guitar 31 0 112 28 Clean Guitar 31 0 112 29 Muted Guitar 33 0 113 26 Clasnical Guitar 31 0 112 29 Muted Guitar 31 0 112 29 Muted Guitar 33 0 113 26 Clasnical Guitar 34 0 112 28 Clean Guitar 35 0 113 27 Octave Guitar 36 0 112 29 Muted Guitar 37 0 112 30 Overdriven Guitar 38 0 112 31 Distortion Guitar 39 0 112 31 Distortion Guitar 39 0 112 34 Finger Bass 39 0 112 35 Pick Bass 40 0 112 36 Fretless Bass 41 0 112 37 Slap Bass 42 0 113 39 Hi-Q Bass 44 0 112 39 Synth Bass 45 0 113 39 Hi-Q Bass 5TRINGS		_			
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10					
11	-	-		_	
12				-	
13		-			
13	12	U	112	_	
14	10		110		
15					
16			_		
17					
18		-			
19		-			
20	-	-	-		
21					
22 0 113 20 Chapel Organ 23 0 112 20 Pipe Organ 24 0 112 21 Reed Organ ACCORDION 25 0 112 22 Musette Accordion 26 0 113 22 Traditional Accordion 27 0 113 24 Bandoneon 28 0 112 23 Harmonica GUITAR 29 0 112 25 Classical Guitar 30 0 112 26 Folk Guitar 31 0 112 27 Jazz Guitar 32 0 117 28 60's Clean Guitar 33 0 113 26 12Strings Guitar 34 0 112 28 Clean Guitar 35 0 113 27 Octave Guitar 36 0 112 30 Overdriv					
23 0 112 20 Pipe Organ 24 0 112 21 Reed Organ ACCORDION 25 0 112 22 Musette Accordion 26 0 113 24 Bandoneon 27 0 113 24 Bandoneon GUITAR 29 0 112 25 Classical Guitar 30 0 112 26 Folk Guitar 31 0 112 27 Jazz Guitar 32 0 117 28 60's Clean Guitar 33 0 113 26 12Strings Guitar 34 0 112 28 Clean Guitar 35 0 113 27 Octave Guitar 36 0 112 29 Muted Guitar 37 0 112 30 Overdriven Guitar BASS 39 0		-	_	_	
24				-	
ACCORDION 25				-	
25					
27 0 113 24 Bandoneon GUITAR 29 0 112 25 Classical Guitar 30 0 112 26 Folk Guitar 31 0 112 27 Jazz Guitar 32 0 117 28 60's Clean Guitar 33 0 113 26 12Strings Guitar 34 0 112 28 Clean Guitar 35 0 113 27 Octave Guitar 36 0 112 29 Muted Guitar 37 0 112 30 Overdriven Guitar 38 0 112 31 Distortion Guitar BASS 39 0 112 34 Finger Bass 40 0 112 35 Pick Bass 42 0 112 35 Pick Bass 42 0 112 37 Slap Bass	25	0			
28	26	0	113	22	Traditional Accordion
SulTAR 29	27	0	113	24	Bandoneon
29 0 112 25 Classical Guitar 30 0 112 26 Folk Guitar 31 0 112 27 Jazz Guitar 32 0 117 28 60's Clean Guitar 33 0 113 26 12Strings Guitar 34 0 112 28 Clean Guitar 35 0 113 27 Octave Guitar 36 0 112 29 Muted Guitar 37 0 112 30 Overdriven Guitar 38 0 112 31 Distortion Guitar BASS 39 0 112 34 Finger Bass 40 0 112 34 Acoustic Bass 41 0 112 35 Pick Bass 42 0 112 36 Fretless Bass 43 0 112 39 Synth Bass 44 <	28	0	112	23	Harmonica
30				GUITA	R
31 0 112 27 Jazz Guitar 32 0 117 28 60's Clean Guitar 33 0 113 26 12Strings Guitar 34 0 112 28 Clean Guitar 35 0 113 27 Octave Guitar 36 0 112 29 Muted Guitar 37 0 112 30 Overdriven Guitar 38 0 112 31 Distortion Guitar BASS 39 0 112 34 Finger Bass 40 0 112 33 Acoustic Bass 41 0 112 35 Pick Bass 42 0 112 36 Fretless Bass 43 0 112 37 Slap Bass 44 0 112 39 Synth Bass 45 0 113 39 Hi-Q Bass 46 0	29	0	112	25	
32 0 117 28 60's Clean Guitar 33 0 113 26 12Strings Guitar 34 0 112 28 Clean Guitar 35 0 113 27 Octave Guitar 36 0 112 29 Muted Guitar 37 0 112 30 Overdriven Guitar BASS 39 0 112 34 Finger Bass 40 0 112 33 Acoustic Bass 41 0 112 35 Pick Bass 42 0 112 36 Fretless Bass 43 0 112 37 Slap Bass 44 0 112 39 Synth Bass 45 0 113 39 Hi-Q Bass 46 0 113 40 Dance Bass		0			
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34 0 112 28 Clean Guitar 35 0 113 27 Octave Guitar 36 0 112 29 Muted Guitar 37 0 112 30 Overdriven Guitar 38 0 112 31 Distortion Guitar BASS 39 0 112 34 Finger Bass 40 0 112 33 Acoustic Bass 41 0 112 35 Pick Bass 42 0 112 36 Fretless Bass 43 0 112 37 Slap Bass 44 0 112 39 Synth Bass 45 0 113 39 Hi-Q Bass 46 0 113 40 Dance Bass STRINGS		-		_	
35 0 113 27 Octave Guitar 36 0 112 29 Muted Guitar 37 0 112 30 Overdriven Guitar 38 0 112 31 Distortion Guitar BASS 39 0 112 34 Finger Bass 40 0 112 33 Acoustic Bass 41 0 112 35 Pick Bass 42 0 112 36 Fretless Bass 43 0 112 37 Slap Bass 44 0 112 39 Synth Bass 45 0 113 39 Hi-Q Bass 46 0 113 40 Dance Bass					
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BASS 39					
39 0 112 34 Finger Bass 40 0 112 33 Acoustic Bass 41 0 112 35 Pick Bass 42 0 112 36 Fretless Bass 43 0 112 37 Slap Bass 44 0 112 39 Synth Bass 45 0 113 39 Hi-Q Bass 46 0 113 40 Dance Bass STRINGS	38	U	112		
40 0 112 33 Acoustic Bass 41 0 112 35 Pick Bass 42 0 112 36 Fretless Bass 43 0 112 37 Slap Bass 44 0 112 39 Synth Bass 45 0 113 39 Hi-Q Bass 46 0 113 40 Dance Bass STRINGS	20	_	110		
41 0 112 35 Pick Bass 42 0 112 36 Fretless Bass 43 0 112 37 Slap Bass 44 0 112 39 Synth Bass 45 0 113 39 Hi-Q Bass 46 0 113 40 Dance Bass STRINGS				-	
42 0 112 36 Fretless Bass 43 0 112 37 Slap Bass 44 0 112 39 Synth Bass 45 0 113 39 Hi-Q Bass 46 0 113 40 Dance Bass STRINGS					
43 0 112 37 Slap Bass 44 0 112 39 Synth Bass 45 0 113 39 Hi-Q Bass 46 0 113 40 Dance Bass STRINGS					
44 0 112 39 Synth Bass 45 0 113 39 Hi-Q Bass 46 0 113 40 Dance Bass STRINGS					
45 0 113 39 Hi-Q Bass 46 0 113 40 Dance Bass STRINGS		-			
46 0 113 40 Dance Bass STRINGS					
STRINGS		-	_		
	.0			_	
	47	0	112		

NOTE |

- The Voice List includes MIDI program change numbers for each voice. Use these program change numbers when playing the instrument via MIDI from an external device.
- Program Numbers 001 to 128 directly relate to MIDI Program Change Numbers 000 to 127. That is, Program Numbers and Program Change Numbers differ by a value of 1. Remember to take this into consideration.
- Some voices may sound continuously or have a long decay after the notes have been released while the sustain pedal (footswitch) is held.

	Bank	Select	MIDI	
Voice	MSB	LSB	Program	Voice Name
No.	(0-127)	(0 - 127)	Change#	voice Name
48	0	112	(1 -128) 50	Chamber Strings
49	0	113	50	Slow Strings
50	0	112	45	Tremolo Strings
51	0	112	51	Synth Strings
52	0	112	46	Pizzicato Strings
53	0	112	41	Violin
54	0	112	43	Cello
55	0	112	44	Contrabass
56	0	112	47	Harp
57	0	112	106	Banjo
58	0	112	56	Orchestra Hit
			CHOI	
59	0	112	53	Choir
60	0	113	53	Vocal Ensemble
61	0	112	55	Air Choir
62	0	112	54	Vox Humana
	-	,	SAXOPH	
63	0	112	67	Tenor Sax
64	0	112	66	Alto Sax
65	0	112	65	Soprano Sax
66	0	112	68	Baritone Sax
67	0	114	67	Breathy Tenor Sax
68	0	112	72	Clarinet
69	0	112	69	Oboe
70	0	112	70	English Horn
71	0	112	71	Bassoon
	1		TRUMP	
72	0	112	57	Trumpet
73	0	112	58	Trombone
74	0	113	58	Trombone Section
75	0	112	60	Muted Trumpet
76	0	112	61	French Horn
77	0	112	59	Tuba
			BRAS	S
78	0	112	62	Brass Section
79	0	113	62	Big Band Brass
80	0	113	63	80's Brass
81	0	119	62	Mellow Horns
82	0	114	63	Techno Brass
83	0	112	63	Synth Brass
			FLUT	
84	0	112	74	Flute
85	0	112	73	Piccolo
86	0	112	76	Pan Flute
87	0	112	75	Recorder
88	0	112	80	Ocarina
			SYNT	
89	0	112	81	Square Lead
90	0	112	82	Sawtooth Lead
91	0	115	82	Analogon
92	0	119	82	Fargo
93	0	112	99	Star Dust
94	0	112	86	Voice Lead
95	0	112	101	Brightness
96	0	112	92	Xenon Pad
97	0	112	95	Equinox
-	-			

	Donk	Calaat	MIDI	
Voice		Select	MIDI Program	Waisa Nama
No.	MSB (0-127)	LSB (0-127)	Change#	Voice Name
	• ,		(1–128)	
98 99	0	112	89 90	Fantasia
100	0	113 113	101	Dark Moon Bell Pad
100	U		PERCUS	
101	0	112	12	Vibraphone
102	0	112	13	Marimba
103	0	112	14	Xylophone
104	0	112	115	Steel Drums
105	0	112	9	Celesta
106	0	112	11	Music Box
107	0	112	15	Tubular Bells
108	0	112	48	Timpani
			WORL	
109	0	115	111	Er Hu
110	0	117	74	Di Zi
111	0	116	106	Pi Pa
112	0	0	105	Sitar
113	0	0	16	Dulcimer
114	0	98	106	Oud
115	0	0	107 108	Shamisen
116 117	0	113	108	GuZheng Koto
117	0	0	108	Kalimba
119	0	0	110	Bagpipe
120	0	0	111	Fiddle
121	0	0	112	Shanai
122	126	0	128	StdKit1 + Chinese Perc.
			DUAL	*
123	0	112	1	Octave Piano
124	0	112	1	Piano + Strings
125	0	112	1	Piano Pad
126	0	0	6	E.P. Pad
127	0	0	49	Octave Strings
128	0	0	62	Octave Brass
129	0	0	49	Orchestra Tutti
130	0	0	53	Octave Choir
131 132	0	0	62 74	Jazz Section
132	0	0	UND EF	Flute & Clarinet
133	0	0	121	Fret Noise
134	0	0	122	Breath Noise
135	0	0	123	Seashore
136	0	0	124	Bird Tweet
137	0	0	125	Telephone Ring
138	0	0	126	Helicopter
139	0	0	127	Applause
140	0	0	128	Gunshot
			DRUM K	KITS
141	127	0	1	Standard Kit 1
142	127	0	2	Standard Kit 2
143	127	0	9	Room Kit
144	127	0	17	Rock Kit
145	127	0	25	Electronic Kit
146 147	127	0	26	Analog Kit Dance Kit
147	127	0	113	
148	127 127	0	33 41	Jazz Kit Brush Kit
150	127	0	49	Symphony Kit
151	126	0	1	SFX Kit 1
152	126	0	2	SFX Kit 2
153	126	0	113	Sound Effect Kit
	120			CCaa Elloot tat

^{*} When you select a Voice of the DUAL category, two voices sound at the same time. The Voice whose MIDI program change number is indicated in the Voice List is known as the Main Voice.

XGlite Voice/XGlite Optional Voice* List

Bank Select		MIDI	-	
Voice			Program	W. C. Maria
No.	MSB (0-127)	LSB (0-127)	Change#	Voice Name
	(0–127)	(0-127)	(1-128) XG PIA	
154	_	0	AG PIAI	Grand Piano
155	0	1	1	Grand Piano KSP
			1	
156	0	40		Piano Strings
157	0	41	1	Dream
158	0	0	2	Bright Piano
159	0	1	2	Bright Piano KSP
160	0	0	3	Electric Grand Piano
161	0	1	3	Electric Grand Piano KSP
162	0	32	3	Detuned CP80
163	0	0	4	Honky-tonk Piano
164	0	1	4	Honky-tonk Piano KSP
165	0	0	5	Electric Piano 1
166	0	1	5	Electric Piano 1 KSP
167	0	32	5	Chorus Electric Piano 1
168	0	0	6	Electric Piano 2
169	0	1	6	Electric Piano 2 KSP
*170	0	32	6	Chorus Electric Piano 2
171	0	41	6	DX + Analog Electric Piano
172	0	0	7	Harpsichord
173	0	1	7	Harpsichord KSP
174	0	35	7	Harpsichord 2
175	0	0	8	Clavi
176	0	1	8	Clavi KSP
			G CHROI	
177	0	0	9	Celesta
178	0	0	10	Glockenspiel
179	0	0	11	Music Box
180	0	64	11	Orgel
181	0	0	12	Vibraphone
182	0	1	12	Vibraphone KSP
183	0	0	13	Marimba
184	0	1	13	Marimba KSP
185	0	64	13	Sine Marimba
		97	13	
186	0			Balimba
187	0	98	13	Log Drums
188	0	0	14	Xylophone
189	0	0	15	Tubular Bells
190	0	96	15	Church Bells
191	0	97	15	Carillon
192	0	35	16	Dulcimer 2
193	0	96	16	Cimbalom
194	0	97	16	Santur
	,		XG ORG	
195	0	0	17	Drawbar Organ
196	0	32	17	Detuned Drawbar Organ
197	0	33	17	60's Drawbar Organ 1
198	0	34	17	60's Drawbar Organ 2
199	0	35	17	70's Drawbar Organ 1
200	0	37	17	60's Drawbar Organ 3
201	0	40	17	16+2'2/3
202	0	64	17	Organ Bass
203	0	65	17	70's Drawbar Organ 2
204	0	66	17	Cheezy Organ
205	0	67	17	Drawbar Organ 2
206	0	0	18	Percussive Organ
207	0	24	18	70's Percussive Organ
208	0	32	18	Detuned Percussive Organ
209	0	33	18	Light Organ
210	0	37	18	Percussive Organ 2
211	0	0	19	Rock Organ
212	0	64	19	Rotary Organ
213	0	65	19	Slow Rotary
213	0		19	
		66		Fast Rotary
215	0	0	20	Church Organ
216	0	32	20	Church Organ 3
217	0	35	20	Church Organ 2
218	0	40	20	Notre Dame
219	0	64	20	Organ Flute
220	0	65	20	Tremolo Organ Flute
221	0	0	21	Reed Organ

			MIDI	
Voice	MSB	Select LSB	MIDI Program	Voice Name
No.	(0-127)	(0–127)	Change# (1-128)	voice ivaille
222	0	40	21	Puff Organ
223	0	0	22	Accordion
224	0	0	23	Harmonica
225	0	32	23	Harmonica 2
226 227	0	0 64	24 24	Tango Accordion Tango Accordion 2
221		04	XG GUIT	
228	0	0	25	Nylon Guitar
229	0	43	25	Velocity Guitar Harmonics
230	0	96	25	Ukulele
231	0	0	26	Steel Guitar
232	0	35 40	26 26	12-string Guitar Nylon & Steel Guitar
234	0	41	26	Steel Guitar with Body Sound
235	0	96	26	Mandolin
236	0	0	27	Jazz Guitar
237	0	32	27	Jazz Amp
238	0	32	28 28	Clean Guitar Chorus Guitar
240	0	0	29	Muted Guitar
241	0	40	29	Funk Guitar
242	0	41	29	Muted Steel Guitar
243	0	45	29	Jazz Man
244	0	0	30	Overdriven Guitar
245	0	43	30	Guitar Pinch
246 247	0	0 40	31 31	Distortion Guitar Feedback Guitar
248	0	41	31	Feedback Guitar 2
249	0	0	32	Guitar Harmonics
250	0	65	32	Guitar Feedback
251	0	66	32	Guitar Harmonics 2
050			XG BA	
252 253	0	0 40	33 33	Acoustic Bass Jazz Rhythm
254	0	45	33	Velocity Crossfade Upright Bass
255	0	0	34	Finger Bass
256	0	18	34	Finger Dark
257	0	40	34	Bass & Distorted Electric Guitar
258	0	43	34	Finger Slap Bass
259 260	0	45 65	34 34	Finger Bass 2 Modulated Bass
261	0	0	35	Pick Bass
262	0	28	35	Muted Pick Bass
263	0	0	36	Fretless Bass
264	0	32	36	Fretless Bass 2
265	0	33	36	Fretless Bass 3
266 267	0	34 0	36 37	Fretless Bass 4 Slap Bass 1
268	0	32	37	Punch Thumb Bass
269	0	0	38	Slap Bass 2
270	0	43	38	Velocity Switch Slap
271	0	0	39	Synth Bass 1
272	0	40	39	Techno Synth Bass Synth Bass 2
273 274	0	6	40 40	Mellow Synth Bass
275	0	12	40	Sequenced Bass
276	0	18	40	Click Synth Bass
277	0	19	40	Synth Bass 2 Dark
*278	0	40	40	Modular Synth Bass
279	0	41	40	DX Bass
280	0	0	XG STRI	Violin
281	0	8	41	Slow Violin
282	0	0	42	Viola
283	0	0	43	Cello
284	0	0	44	Contrabass
285	0	0	45	Tremolo Strings
286 287	0	8 40	45 45	Slow Tremolo Strings Suspense Strings
288	0	0	45	Pizzicato Strings
289	0	0	47	Orchestral Harp
290	0	40	47	Yang Chin
291	0	0	48	Timpani

	Bank	Select	MIDI		
Voice	MSB	LSB	Program	Voice Name	
No.	(0-127)	(0-127)	Change# (1-128)	voice runne	
	, ,	X	G ENSE	MBLE	
292	0	0	49	Strings 1	
293	0	3	49	Stereo Strings	
294	0	8	49	Slow Strings	
295 296	0	35 40	49 49	60's Strings Orchestra	
297	0	41	49	Orchestra 2	
298	0	42	49	Tremolo Orchestra	
299	0	45	49	Velocity Strings	
300	0	0	50	Strings 2	
301	0	3	50	Stereo Slow Strings	
302	0	8	50	Legato Strings	
303	0	40	50	Warm Strings	
304	0	41	50	Kingdom	
305 306	0	0	51 52	Synth Strings 1 Synth Strings 2	
307	0	0	53	Choir Aahs	
308	0	3	53	Stereo Choir	
309	0	32	53	Mellow Choir	
310	0	40	53	Choir Strings	
311	0	0	54	Voice Oohs	
312	0	0	55	Synth Voice	
313	0	40	55	Synth Voice 2	
314	0	41	55	Choral	
315	0	64	55	Analog Voice	
316 317	0	0 35	56 56	Orchestra Hit Orchestra Hit 2	
318	0	64	56	Impact	
010		04	XG BRA		
319	0	0	57	Trumpet	
320	0	32	57	Warm Trumpet	
321	0	0	58	Trombone	
322	0	18	58	Trombone 2	
323	0	0	59	Tuba	
324 325	0	0	60 61	Muted Trumpet	
325	0	0 6	61	French Horn French Horn Solo	
327	0	32	61	French Horn 2	
328	0	37	61	Horn Orchestra	
329	0	0	62	Brass Section	
330	0	35	62	Trumpet & Trombone Section	
331	0	0	63	Synth Brass 1	
332	0	20	63	Resonant Synth Brass	
333	0	0	64	Synth Brass 2	
334 335	0	18 41	64 64	Soft Brass Choir Brass	
333	U	41	XG REI		
336	0	0	65	Soprano Sax	
337	0	0	66	Alto Sax	
338	0	40	66	Sax Section	
339	0	0	67	Tenor Sax	
340	0	40	67	Breathy Tenor Sax	
341	0	0	68	Baritone Sax	
342	0	0	69	Oboe	
343 344	0	0	70 71	English Horn Bassoon	
345	0	0	72	Clarinet	
040	U	U	XG PIF		
346	0	0	73	Piccolo	
347	0	0	74	Flute	
348	0	0	75	Recorder	
349	0	0	76	Pan Flute	
350	0	0	77	Blown Bottle	
351	0	0	78	Shakuhachi	
352	0	0	79	Whistle Ocarina	
353	0	0	80 SYNTH		
354	0	0	81	Square Lead	
355	0	6	81	Square Lead 2	
356	0	8	81	LM Square	
357	0	18	81	Hollow	
358	0	19	81	Shroud	
359	0	64	81	Mellow	

	Bank	Select	MIDI	
Voice	MSB	LSB	Program	Voice Name
No.	(0-127)	(0-127)	Change# (1-128)	55155 114.1115
360	0	65	81	Solo Sine
361	0	66	81	Sine Lead
362	0	6	82	Sawtooth Lead
363 364	0	8	82 82	Sawtooth Lead 2 Thick Sawtooth
365	0	18	82	Dynamic Sawtooth
366	0	19	82	Digital Sawtooth
367	0	20	82	Big Lead
368	0	96	82	Sequenced Analog
369	0	0	83	Calliope Lead
370 371	0	65 0	83 84	Pure Lead Chiff Lead
371	0	0	85	Charang Lead
373	0	64	85	Distorted Lead
374	0	0	86	Voice Lead
375	0	0	87	Fifths Lead
376	0	35	87	Big Five
377	0	0	88	Bass & Lead
378 379	0	16 64	88 88	Big & Low Fat & Perky
380	0	65	88	Soft Whirl
- 000	U		G SYNTH	
381	0	0	89	New Age Pad
382	0	64	89	Fantasy
383	0	0	90	Warm Pad
384	0	0	91	Poly Synth Pad
385 386	0	0	92	Choir Pad
386	0	66 0	92 93	Itopia Bowed Pad
388	0	0	94	Metallic Pad
389	0	0	95	Halo Pad
390	0	0	96	Sweep Pad
		XG S	SYNTH E	FFECTS
391	0	0	97	Rain
392	0	65	97	African Wind
393	0	66	97	Carib
394 395	0	0 27	98 98	Sound Track Prologue
396	0	0	99	Crystal
397	0	12	99	Synth Drum Comp
398	0	14	99	Popcorn
399	0	18	99	Tiny Bells
400	0	35	99	Round Glockenspiel
401	0	40	99	Glockenspiel Chimes
402	0	41	99	Clear Bells
403	0	42	99	Chorus Bells Soft Crystal
404 405	0	65 70	99 99	Air Bells
406	0	71	99	Bell Harp
407	0	72	99	Gamelimba
408	0	0	100	Atmosphere
409	0	18	100	Warm Atmosphere
410	0	19	100	Hollow Release
411	0	40	100	Nylon Electric Piano
412 413	0	64 65	100 100	Nylon Harp Harp Vox
413	0	66	100	Atmosphere Pad
415	0	0	101	Brightness
416	0	0	102	Goblins
417	0	64	102	Goblins Synth
418	0	65	102	Creeper
419	0	67	102	Ritual
420	0	68	102	To Heaven
421 422	0	70	102	Night Glisten
422	0	71 96	102 102	Bell Choir
423	0	0	102	Echoes
425	0	0	103	Sci-Fi
			XG WOF	
426	0	32	105	Detuned Sitar
427	0	35	105	Sitar 2
428	0	97	105	Tamboura
429	0	0	106	Banjo

No. No. Color No. No		Bank	Bank Select		
430	Voice No.			Program Change# (1–128)	Voice Name
432	430	0	28		Muted Banjo
433					
197 108	_	_			
	•				
435 0	404	U			
437	435	0			
438		0	96	113	Bonang
439		0	97		
440					
441					
442 0 0 115 Steel Drums 443 0 97 115 Glass Percussion 444 0 98 115 Thai Bells 445 0 0 116 Woodblock 446 0 96 116 Castanets 447 0 0 117 Talko Drum 448 0 96 117 Talko Drum 448 0 96 117 Gran Cassa 449 0 0 118 Melodic Tom 450 0 64 118 Melodic Tom 450 0 64 118 Relok Tom 451 0 66 118 Reck Tom 452 0 66 118 Reck Tom 453 0 0 120 Reverse Cymbal ****XGSOUND EFFECTS** 45 45 64 0 1 Cutting Noise 455 64 0<					
4443 0 97 115 Glass Percussion 444 0 98 115 Thai Bells 445 0 0 116 Woodblock 446 0 96 116 Castanets 447 0 0 117 Taiko Drum 448 0 96 117 Gran Cassa 449 0 0 118 Melodic Tom 450 0 64 118 Melodic Tom 451 0 65 118 Real Tom 452 0 66 118 Rock Tom 453 0 0 119 Synth Drum 454 0 64 119 Analog Tom 455 0 65 119 Electronic Percussion 457 64 0 12 Reverse Cymbal ****** **X****************************		_			
445	ļ		-		
446 0 96 116 Castanets 447 0 0 117 Taiko Drum 448 0 96 117 Gran Cassa 449 0 0 118 Melodic Tom 450 0 64 118 Melodic Tom 451 0 65 118 Real Tom 452 0 66 118 Rock Tom 453 0 0 119 Synth Drum 454 0 64 119 Analog Tom 455 0 65 119 Electronic Percussion 456 0 0 120 Reverse Cymbal XG SOUND EFFECTS 457 64 0 1 Cutting Noise 458 64 0 2 Cutting Noise 459 64 0 4 String Slap 460 64 0 17 Flute Key Click 461 64 </td <td>444</td> <td>0</td> <td>98</td> <td>115</td> <td>Thai Bells</td>	444	0	98	115	Thai Bells
447 0 0 117 Taiko Drum 448 0 96 117 Gran Cassa 449 0 0 118 Melodic Tom 450 0 64 118 Melodic Tom 2 451 0 65 118 Real Tom 452 0 66 118 Rock Tom 453 0 0 119 Synth Drum 454 0 64 119 Analog Tom 455 0 65 119 Electronic Percussion 456 0 0 120 Reverse Cymbal XG SOUND EFFECTS 845 64 0 1 Cutting Noise 458 64 0 2 Cutting Noise 2 459 64 0 4 String Slap 460 64 0 17 Flute Key Click 461 64 0 33 Shower 462 64 <t< td=""><td></td><td></td><td>_</td><td></td><td></td></t<>			_		
448 0 96 117 Gran Cassa 449 0 0 118 Melodic Tom 450 0 64 118 Melodic Tom 2 451 0 65 118 Real Tom 452 0 66 118 Rock Tom 453 0 0 119 Synth Drum 454 0 64 119 Analog Tom 455 0 65 119 Electronic Percussion 456 0 1 Cutting Noise 457 64 0 1 Cutting Noise 457 64 0 2 Cutting Noise 2 458 64 0 2 Cutting Noise 2 459 64 0 4 String Slap 460 64 0 17 Flute Key Click 461 64 0 33 Shower 462 64 0 34 Thuder <t< td=""><td>-</td><td></td><td></td><td></td><td></td></t<>	-				
449			-		
18					
451	-				
452 0 66 118 Rock Tom 453 0 0 119 Synth Drum 454 0 64 119 Analog Tom 455 0 65 119 Electronic Percussion 456 0 0 120 Reverse Cymbal XG SOUND EFFECTS 457 64 0 1 Cutting Noise 458 64 0 2 Cutting Noise 2 459 64 0 4 String Slap 460 64 0 17 Flute Key Click 461 64 0 33 Shower 462 64 0 34 Thunder 463 64 0 35 Wind 464 64 0 36 Stream 465 64 0 37 Bubble 466 64 0 38 Feed 467 64 0			-		
454 0 64 119 Analog Tom 455 0 65 119 Electronic Percussion 456 0 0 120 Reverse Cymbal XG SOUND EFFECTS 457 64 0 1 Cutting Noise 458 64 0 2 Cutting Noise 2 459 64 0 4 String Slap 460 64 0 17 Flute Key Click 461 64 0 33 Shower 462 64 0 34 Thunder 463 64 0 35 Wind 464 64 0 36 Stream 465 64 0 37 Bubble 466 64 0 38 Feed 467 64 0 49 Dog 468 64 0 50 Horse 469 64 0 56 </td <td>452</td> <td>0</td> <td>66</td> <td>118</td> <td>Rock Tom</td>	452	0	66	118	Rock Tom
Section Sect			_		
Section Sect	_	_	-		
SOUND EFFECTS 457					
457 64 0 1 Cutting Noise 458 64 0 2 Cutting Noise 2 459 64 0 4 String Slap 460 64 0 17 Flute Key Click 461 64 0 33 Shower 462 64 0 34 Thunder 463 64 0 35 Wind 463 64 0 36 Stream 465 64 0 37 Bubble 466 64 0 38 Feed 467 64 0 49 Dog 468 64 0 50 Horse 469 64 0 51 Bird Tweet 2 470 64 0 65 Phone Call 471 64 0 65 Phone Call 472 64 0 66 Door Squeak 473	456	0			
458 64 0 2 Cutting Noise 2 459 64 0 4 String Slap 460 64 0 17 Flute Key Click 461 64 0 33 Shower 462 64 0 35 Wind 463 64 0 35 Wind 463 64 0 36 Stream 465 64 0 37 Bubble 466 64 0 38 Feed 467 64 0 49 Dog 468 64 0 50 Horse 469 64 0 51 Bird Tweet 2 470 64 0 65 Phone Call 471 64 0 65 Phone Call 472 64 0 66 Door Squeak 473 64 0 67 Door Slam 474 6	457	64			
459 64 0 4 String Slap 460 64 0 17 Flute Key Click 461 64 0 33 Shower 462 64 0 34 Thunder 463 64 0 35 Wind 464 64 0 36 Stream 465 64 0 36 Stream 466 64 0 38 Feed 467 64 0 49 Dog 468 64 0 50 Horse 469 64 0 51 Bird Tweet 2 470 64 0 56 Maou 471 64 0 65 Phone Call 472 64 0 66 Door Squeak 473 64 0 67 Door Slam 474 64 0 68 Scratch Cut 475 64					Cutting Noise 2
460 64 0 17 Flute Key Click 461 64 0 33 Shower 462 64 0 34 Thunder 463 64 0 35 Wind 464 64 0 36 Stream 465 64 0 37 Bubble 466 64 0 38 Feed 467 64 0 49 Dog 468 64 0 50 Horse 469 64 0 50 Horse 469 64 0 50 Horse 469 64 0 56 Maou 471 64 0 65 Phone Call 471 64 0 66 Door Squeak 473 64 0 67 Door Slam 474 64 0 68 Scratch Cut 475 64 <td< td=""><td></td><td></td><td></td><td></td><td></td></td<>					
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463 64 0 35 Wind 464 64 0 36 Stream 465 64 0 37 Bubble 466 64 0 38 Feed 467 64 0 49 Dog 468 64 0 50 Horse 469 64 0 51 Bird Tweet 2 470 64 0 56 Maou 471 64 0 65 Phone Call 472 64 0 66 Door Squeak 473 64 0 67 Door Slam 474 64 0 68 Scratch Cut 475 64 0 68 Scratch Split 476 64 0 70 Wind Chime 477 64 0 71 Telephone Ring 2 478 64 0 81 Car Tires Squeal 480			-	1	
464 64 0 36 Stream 465 64 0 37 Bubble 466 64 0 38 Feed 467 64 0 49 Dog 468 64 0 50 Horse 469 64 0 51 Bird Tweet 2 470 64 0 56 Maou 471 64 0 65 Phone Call 472 64 0 66 Door Squeak 473 64 0 67 Door Slam 474 64 0 68 Scratch Cut 475 64 0 68 Scratch Split 476 64 0 70 Wind Chime 477 64 0 71 Telephone Ring 2 478 64 0 81 Car Engine Ignition 479 64 0 82 Car Tires Squeal			_		
465 64 0 37 Bubble 466 64 0 38 Feed 467 64 0 49 Dog 468 64 0 50 Horse 469 64 0 51 Bird Tweet 2 470 64 0 56 Maou 471 64 0 65 Phone Call 472 64 0 66 Door Squeak 473 64 0 67 Door Squeak 474 64 0 68 Scratch Cut 475 64 0 69 Scratch Split 476 64 0 70 Wind Chime 477 64 0 71 Telephone Ring 2 478 64 0 81 Car Engine Ignition 479 64 0 82 Car Tires Squeal 480 64 0 83 Care Crash					-
466 64 0 38 Feed 467 64 0 49 Dog 468 64 0 50 Horse 469 64 0 51 Bird Tweet 2 470 64 0 56 Maou 471 64 0 65 Phone Call 472 64 0 66 Door Squeak 473 64 0 67 Door Slam 474 64 0 68 Scratch Cut 475 64 0 69 Scratch Split 476 64 0 69 Scratch Split 477 64 0 70 Wind Chime 478 64 0 81 Car Engine Ignition 479 64 0 82 Car Tires Squeal 480 64 0 83 Car Crash 481 64 0 85 Siren <					
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479 64 0 82 Car Tires Squeal 480 64 0 83 Car Passing 481 64 0 84 Car Crash 482 64 0 85 Siren 483 64 0 86 Train 484 64 0 87 Jet Plane 485 64 0 89 Burst 487 64 0 90 Roller Coaster 488 64 0 91 Submarine 489 64 0 97 Laugh 490 64 0 98 Scream 491 64 0 99 Punch 492 64 0 100 Heartbeat 493 64 0 101 Footsteps 494 64 0 113 Machine Gun 495 64 0 114 Laser Gun 496			_		
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481 64 0 84 Car Crash 482 64 0 85 Siren 483 64 0 86 Train 484 64 0 87 Jet Plane 485 64 0 88 Starship 486 64 0 89 Burst 487 64 0 90 Roller Coaster 488 64 0 91 Submarine 489 64 0 97 Laugh 490 64 0 98 Scream 491 64 0 99 Punch 492 64 0 100 Heartbeat 493 64 0 101 Footsteps 494 64 0 113 Machine Gun 495 64 0 114 Laser Gun 496 64 0 115 Explosion 497 <t< td=""><td></td><td></td><td>-</td><td></td><td></td></t<>			-		
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484 64 0 87 Jet Plane 485 64 0 88 Starship 486 64 0 89 Burst 487 64 0 90 Roller Coaster 488 64 0 91 Submarine 489 64 0 97 Laugh 490 64 0 98 Scream 491 64 0 99 Punch 492 64 0 100 Heartbeat 493 64 0 101 Footsteps 494 64 0 113 Machine Gun 495 64 0 114 Laser Gun 496 64 0 115 Explosion 497 64 0 116 Firework					
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487 64 0 90 Roller Coaster 488 64 0 91 Submarine 489 64 0 97 Laugh 490 64 0 98 Scream 491 64 0 99 Punch 492 64 0 100 Heartbeat 493 64 0 101 Footsteps 494 64 0 113 Machine Gun 495 64 0 114 Laser Gun 496 64 0 115 Explosion 497 64 0 116 Firework	485				
488 64 0 91 Submarine 489 64 0 97 Laugh 490 64 0 98 Scream 491 64 0 99 Punch 492 64 0 100 Heartbeat 493 64 0 101 Footsteps 494 64 0 113 Machine Gun 495 64 0 114 Laser Gun 496 64 0 115 Explosion 497 64 0 116 Firework					
489 64 0 97 Laugh 490 64 0 98 Scream 491 64 0 99 Punch 492 64 0 100 Heartbeat 493 64 0 101 Footsteps 494 64 0 113 Machine Gun 495 64 0 114 Laser Gun 496 64 0 115 Explosion 497 64 0 116 Firework					
490 64 0 98 Scream 491 64 0 99 Punch 492 64 0 100 Heartbeat 493 64 0 101 Footsteps 494 64 0 113 Machine Gun 495 64 0 114 Laser Gun 496 64 0 115 Explosion 497 64 0 116 Firework					
491 64 0 99 Punch 492 64 0 100 Heartbeat 493 64 0 101 Footsteps 494 64 0 113 Machine Gun 495 64 0 114 Laser Gun 496 64 0 115 Explosion 497 64 0 116 Firework					
492 64 0 100 Heartbeat 493 64 0 101 Footsteps 494 64 0 113 Machine Gun 495 64 0 114 Laser Gun 496 64 0 115 Explosion 497 64 0 116 Firework					
493 64 0 101 Footsteps 494 64 0 113 Machine Gun 495 64 0 114 Laser Gun 496 64 0 115 Explosion 497 64 0 116 Firework					
494 64 0 113 Machine Gun 495 64 0 114 Laser Gun 496 64 0 115 Explosion 497 64 0 116 Firework					
496 64 0 115 Explosion 497 64 0 116 Firework				113	Machine Gun
497 64 0 116 Firework					

The voice number with an asterisk (*) is XGlite optional voice.

Drum Kit List

- " " indicates that the drum sound is the same as "Standard Kit 1".
- Each percussion voice uses one note.
- The MIDI Note # and Note are actually one octave lower than keyboard Note # and Note. For example, in "141: Standard Kit 1", the "Seq Click H" (Note# 36/Note C1) corresponds to (Note# 24/Note C0).
- Key Off: Keys marked "O" stop sounding the instant they are released.
- Voices with the same Alternate Note Number (*1 ... 4) cannot be played simultaneously. (They are designed to be played alternately with each other.)

		Voice				141	142	143	144	145	146
	MSB (0-127) . Keyboard	/ LSB ((0–127) / IIDI			127/000/001	127/000/002	127/000/009	127/000/017	127/000/025	127/000/026
		Note#		Key Off	Alternate Group	Standard Kit 1	Standard Kit 2	Room Kit	Rock Kit	Electronic Kit	Analog Kit
	25 C# 0	13	C# -1		3	Surdo Mute					
	26 D 0	14	D -1		3	Surdo Open					
	27 D# 0 28 E 0	15 16	D# -1 E -1			Hi Q Whip Slap					
	29 F 0	17	F -1		4	Scratch Push					
	30 F# 0	18	F# -1		4	Scratch Pull					
	31 G 0 32 G# 0	19 20	G -1 G# -1			Finger Snap Click Noise					
	32 G# 0	21	A -1			Metronome Click					
	34 A# 0	22	A# -1			Metronome Bell					
	35 B 0	23	B -1			Seq Click L					
C#1	36 C 1 37 C# 1	24 25	C 0 C# 0			Seq Click H Brush Tap					
01	38 D 1	26	D 0			Brush Swirl					
D#1 =1	39 D# 1	27	D# 0			Brush Slap					
	40 E 1 41 F 1	28	E 0			Brush Tap Swirl Snare Roll				Reverse Cymbal	Reverse Cymbal
F#1	42 F# 1	30	F# 0			Castanet				Hi Q 2	Hi Q 2
G1	43 G 1	31	G 0			Snare H Soft	Snare H Soft 2		SD Rock H	Snare L	SD Rock H
G#1	44 G# 1	32	G# 0			Sticks					
A1 A#1	45 A 1 46 A# 1	33 34	A 0 A# 0			Bass Drum Soft Open Rim Shot	Open Rim Shot 2			Bass Drum H	Bass Drum H
B1 AG	47 B 1	35	B 0			Bass Drum Hard	- po Onot 2		Bass Drum H	BD Rock	BD Analog L
02	48 C 2	36	C 1			Bass Drum	Bass Drum 2		BD Rock	BD Gate	BD Analog H
C#2	49 C# 2 50 D 2	37	C# 1			Side Stick Snare M	Snare M 2	SD Room L	SD Rock L	SD Rock L	Analog Side Stick
D#2	50 D 2	39	D# 1			Hand Clap	SHALE IN 2	3D HOUII L	SD NOCK L	3D NOCK L	Analog Snare 1
E2	52 E 2	40	E 1			Snare H Hard	Snare H Hard 2	SD Room H	SD Rock Rim	SD Rock H	Analog Snare 2
F2	53 F 2	41	F 1			Floor Tom L		Room Tom 1	Rock Tom 1	E Tom 1	Analog Tom 1
F#2 G2	54 F# 2 55 G 2	42 43	F# 1 G 1		1	Hi-Hat Closed Floor Tom H		Room Tom 2	Rock Tom 2	E Tom 2	Analog HH Closed 1 Analog Tom 2
G#2	56 G# 2	44	G# 1		1	Hi-Hat Pedal		TIOOHI TOHI Z	TIOCK TOTAL	E IOIII E	Analog HH Closed 2
A2	57 A 2	45	A 1			Low Tom		Room Tom 3	Rock Tom 3	E Tom 3	Analog Tom 3
A#2	58 A# 2 59 B 2	46 47	A# 1		1	Hi-Hat Open Mid Tom L		Room Tom 4	Rock Tom 4	E Tom 4	Analog HH Open
	59 B 2 60 C 3	48	B 1			Mid Tom H		Room Tom 5	Rock Tom 5	E Tom 5	Analog Tom 4 Analog Tom 5
C#3	61 C# 3	49	C# 2			Crash Cymbal 1					Analog Cymbal
03	62 D 3	50	D 2			High Tom		Room Tom 6	Rock Tom 6	E Tom 6	Analog Tom 6
D#3	63 D# 3 64 E 3	51 52	D# 2 E 2			Ride Cymbal 1 Chinese Cymbal					
	65 F 3	53	F 2			Ride Cymbal Cup					
F#3	66 F# 3	54	F# 2			Tambourine					
G3	67 G 3 68 G# 3	55 56	G 2 G# 2			Splash Cymbal					Analag Cauball
— G#3	68 G# 3 69 A 3	57	G# 2 A 2			Cowbell Crash Cymbal 2					Analog Cowbell
A#3	70 A# 3	58	A# 2			Vibraslap					
33	71 B 3	59	B 2			Ride Cymbal 2					
C#4	72 C 4 73 C# 4	60 61	C 3 C# 3			Bongo H Bongo L					
04	74 D 4	62	D 3			Conga H Mute					Analog Conga H
D#4	75 D# 4	63	D# 3			Conga H Open					Analog Conga M
4	76 E 4	64	E 3		1	Conga L					Analog Conga L
-4 F#4	77 F 4 78 F# 4	65 66	F 3			Timbale H Timbale L					
G4	79 G 4	67	G 3			Agogo H					
G#4	80 G# 4	68	G# 3			Agogo L					
A4 A#4	81 A 4 82 A# 4	69 70	A 3	1		Cabasa Maracas					Analog Maracas
34	83 B 4	71	B 3	0		Samba Whistle H					
C5	84 C 5	72	C 4		1	Samba Whistle L					
C#5	85 C# 5 86 D 5	73 74	C# 4			Guiro Short Guiro Long					
D#5	87 D# 5	75	D# 4			Claves					Analog Claves
5	88 E 5	76	E 4			Wood Block H					, and the second
5	89 F 5	77	F 4			Wood Block L				Caratah Durin	Caratala Durah
F#5	90 F# 5 91 G 5	78 79	F# 4 G 4			Cuica Mute Cuica Open				Scratch Push Scratch Pull	Scratch Push Scratch Pull
G#5	92 G# 5	80	G# 4		2	Triangle Mute					
\5	93 A 5	81	A 4		2	Triangle Open					
A#5	94 A# 5 95 B 5	82 83	A# 4 B 4			Shaker Jingle Bell					
26	96 C 6	84	C 5			Bell Tree					
	97 C# 6	85	C# 5								
	98 D 6 99 D# 6	86	D 5								
	99 D# 6 100 E 6	87 88	D# 5						1	1	
	101 F 6	89	F 5								
	102 F# 6	90	F# 5								
	103 G 6	91	G 5	1							

147 127/000/113	148 127/000/033	149 127/000/041	150 127/000/049		122 126/000/128	151 126/000/001	152 126/000/002	153 126/000/113
Dance Kit	Jazz Kit	Brush Kit	Symphony Kit	Alternate Group	StdKit1 + Chinese Perc.	SFX Kit 1	SFX Kit 2	Sound Effect K
			7	Group	Chinese Perc.			
1								
1								
Reverse Cymbal								
								Drum Loon
1 Hi Q 2								Drum Loop
AnSD Snappy	SD Jazz H Light	Brush Slap L						
1 222								
AnBD Dance-1 AnSD OpenRim			Bass Drum L					
AnSD OpenRim AnBD Dance-2			Gran Cassa					\dashv
AnBD Dance-3	BD Jazz	BD Jazz	Gran Cassa Mute			Cutting Noise	Phone Call	Heartbeat
2 Analog Side Stick						Cutting Noise 2	Door Squeak	Footsteps
AnSD Q	SD Jazz L	Brush Slap	Marching Sn M				Door Slam	Door Squeak
2	1					String Slap	Scratch Cut	Door Slam
AnSD Ana+Acoustic	SD Jazz M	Brush Tap	Marching Sn H				Scratch Wind Chime	Applause
Analog Tom 1 Analog HH Closed 3	Jazz Tom 1	Brush Tom 1	Jazz Tom 1				Wind Chime Telephone Ring 2	Camera Horn
Analog Tom 2	Jazz Tom 2	Brush Tom 2	Jazz Tom 2				relephone hing 2	Hiccup
Analog HH Closed 4	OULL TOTAL	Diddir idiri E	OGEE TOTAL					Cuckoo Clock
Analog Tom 3	Jazz Tom 3	Brush Tom 3	Jazz Tom 3					Stream
2 Analog HH Open 2								Frog
Analog Tom 4	Jazz Tom 4	Brush Tom 4	Jazz Tom 4					Rooster
Analog Tom 5 Analog Cymbal	Jazz Tom 5	Brush Tom 5	Jazz Tom 5 Hand Cym. L					Dog Cat
Analog Cymbal Analog Tom 6	Jazz Tom 6	Brush Tom 6	Jazz Tom 6					Owl
3	OULE TOTAL	Diddir idiii d	Hand Cym.Short L					Horse Gallop
						Flute Key Click	Car Engine Ignition	Horse Neigh
							Car Tires Squeal	Cow
3							Car Passing	Lion
Analog Cowbell							Car Crash Siren	Scratch Yo!
Analog Cowbell			Hand Cym. H				Train	Go!
3			Tidild Oyiii. Ti				Jet Plane	Get up!
			Hand Cym.Short H				Starship	Whoow!
							Burst	
4							Roller Coaster	
Analog Conga H							Submarine	
Analog Conga M Analog Conga L								
- Indiog Conga E								⊣
4								Huuaah!
				4	Dagu Mute			
4				5	Zhongcha Mute	Shower	Laugh	
Angles Marra				4	Dagu Heavy	Thunder	Scream	4
4 Analog Maracas				5	Zhongcha Open Paigu Middle	Wind Stream	Punch Heartbeat	-
					Paigu Low	Bubble	Footsteps	
5				6	Xiaocha Mute	Feed		7
					Bangu			
5 Analog Claves				6	Xiaocha Open			
					Bangzi			_
5 Scratch Push				7	Muyu Low Zhongluo Mute			Uh!+Hit
Scratch Pull					Muyu Mid-Low			- SILITIM
5				7	Zhongluo Open	1	1	┪
					Muyu Middle			
5					Xiaoluo Open			
					Triangle Mute	D	Marking 0	
					Triangle Open	Dog Horse	Machine Gun Laser Gun	Appleuse 1
H	1	1	1			Bird Tweet 2	Explosion	Applause 1 Applause 2
			†			Dira IWOULZ	Firework	Applause 3
								Applause 4
						Maou		

Style List

Otala Na	Otala Nama
Style No.	Style Name 8 BEAT
004	
001	8BeatModern
002	60'sGtrPop
003	8BeatAdria
004	60's8Beat
005	8Beat
006	OffBeat
007	60'sRock
008	HardRock
009	RockShuffle 8BeatRock
010	16 BEAT
011	16Beat
012	PopShuffle
012	GuitarPop
013	16BtUptempo
015	KoolShuffle
016	HipHopLight
010	BALLAD
017	PianoBallad
017	LoveSong
019	6/8ModernEP
020	6/8SlowRock
020	OrganBallad
022	PopBallad
023	16BeatBallad
020	DANCE
024	EuroTrance
025	Ibiza
026	SwingHouse
027	Clubdance
028	ClubLatin
029	Garage1
030	Garage2
031	TechnoParty
032	UKPop
033	HipHopGroove
034	HipShuffle
035	HipHopPop
	DISCO
036	70'sDisco
037	LatinDisco
038	SaturdayNight
039	DiscoHands
	SWING & JAZZ
040	BigBandFast
041	BigBandBallad
042	JazzClub
043	Swing1
044	Swing2
045	Five/Four
046	Dixieland
047	Ragtime

Style No.	Style Name
Style No.	R & B
048	Soul
049	DetroitPop
050	6/8Soul
050	CrocoTwist
051	Rock&Roll
052	ComboBoogie
053	6/8Blues
004	COUNTRY
055	CountryPop
056	CountrySwing
057	Country2/4
058	Bluegrass
000	LATIN
059	BrazilianSamba
060	BossaNova
061	Forro
062	Tijuana
063	Mambo
064	Salsa
065	Beguine
066	Reggae
	BALLROOM
067	VienneseWaltz
068	EnglishWaltz
069	Slowfox
070	Foxtrot
071	Quickstep
072	Tango
073	Pasodoble
074	Samba
075	ChaChaCha
076	Rumba
077	Jive
Т	RAD & WORLD
078	USMarch
079	6/8March
080	GermanMarch
081	PolkaPop
082	OberPolka
083	Tarantella
084	Showtune
085	ChristmasSwing
086	ChristmasWaltz
087	ScottishReel
000	WALTZ
088	SwingWaltz
089	JazzWaltz
090	CountryWaltz
091	OberWalzer
092	Musette CHILDREN
003	
093	Learning2/4

	1
Style No.	Style Name
094	Learning4/4
095	Learning6/8
096	Fun 3/4
097	Fun 4/4
	PIANIST
098	Stride
099	PianoSwing
100	PianoBoogie
101	Arpeggio
102	Habanera
103	SlowRock
104	8BeatPianoBallad
105	6/8PianoMarch
106	PianoWaltz

Music Database List

MDP N-	MDD N
MDB No.	MDB Name
	POP
2	AlvFever
	DayPdise
3	GoMyWay
5	HowDeep!
6	HurryLuv
7	Imagine JustCall
8	SultanSw
9	WhitePle
10	YesterPf
10	ROCK
11	JumpRock
12	PickUpPc
13	RdRiverR
14	SatsfyGt
15	Sheriff
16	SmokeWtr
17	TwistAgn
18	VenusPop
	DANCE
19	2 of Us
20	B Leave
21	Back St
22	Crockett
23	FunkyTwn
24	KillSoft
25	Nine PM
26	SingBack
27	StrandD
	BALLAD
28	AdelineB
29	CatMemry
30	ElvGhett
31	Feeling
32	Mn Rivr
33	OnMyMnd
34	OverRbow
35	ReleseMe
36	SavingLv
37	SmokyEye
38	WhisprSx
	R&B
39	AmazingG
40	BoogiePf
41	Clock Rk
42	CU later
43	HappyDay
44	RisingSn
45	ShookUp
46	TeddyBer
<u> </u>	<u> </u>

MDB No.	MDD N
	MDB Name SWING & JAZZ
47	I
48	ChooChoo HighMoon
49	InMood
50	MistySax
51	MoonLit
52	New York
53	SaintMch
54	ShearJz
55	TstHoney
56	USPatrol
E	ASY LISTENING
57	Close2U
58	Entrtain
59	LuvStory
60	MyPrince
61	PupetStr
62	Raindrop
63	R'ticGtr
64	SingRain
65	SmallWld
66	SpkSoft
67	StrangeN
68	TimeGoes
69	WhteXmas
70	WishStar
71	WondrWld
	LATIN
72	BambaLa
73	ВеНарру!
74	CopaLola
75	DayNight .
76	Ipanema
77	MuchoTrp
78	Sunshine
79	Tico Org TrbWave
80	COUNTRY
Ω1	BoxerFit
81 82	CntryRds
83	Jambala
84	TopWorld
85	YlwRose
00	BALLROOM
86	BrazilBr
87	CherryTp
88	DanubeWv
89	TangoAc
90	Tea4Two
	TRADITIONAL
91	CampRace
	г

MDB No.	MDB Name
92	CielPari
93	GrndClok
94	JinglBel
95	MickMrch
96	Showbiz
97	StarMrch
98	WashPost
99	XmasWalz
100	YankDood

Song List

Song No.	Song Name
Solig No.	Top Picks
001	Demo 1 (Yamaha Original)
002	Demo 2 (Yamaha Original)
003	Demo 3 (Yamaha Original)
000	Learn to Play
004	Für Elise (Basic) (L. v. Beethoven)
005	Für Elise (Advanced) (L. v. Beethoven)
006	Twinkle Twinkle Little Star (Basic) (Traditional)
007	Twinkle Twinkle Little Star (Advanced) (Traditional)
008	Turkish March (Basic) (W.A. Mozart)
009	Turkish March (Advanced) (W.A. Mozart)
010	Ode to Joy (Basic) (L. v. Beethoven)
011	Ode to Joy (Advanced) (L. v. Beethoven)
012	The Entertainer (Basic) (S. Joplin)
013	The Entertainer (Advanced) (S. Joplin)
014	Londonderry Air (Basic) (Traditional)
015	Londonderry Air (Advanced) (Traditional)
016	The Last Rose of Summer (Basic) (Traditional)
017	The Last Rose of Summer (Advanced) (Traditional)
018	Amazing Grace (Basic) (Traditional)
019	Amazing Grace (Advanced) (Traditional)
	Favorite
020	Frère Jacques (Traditional)
021	Der Froschgesang (Traditional)
022	Aura Lee (Traditional)
023	London Bridge (Traditional)
024	Sur le pont d'Avignon (Traditional)
025	Nedelka (Traditional)
026	Aloha Oe (Q. Liliuokalani)
027	Sippin' Cider Through a Straw (Traditional)
028	Old Folks at Home (S. C. Foster)
029	Bury Me Not on the Lone Prairie (Traditional)
030	Cielito Lindo (Traditional)
031	Santa Lucia (A. Longo)
032	If You're Happy and You Know It (Traditional)
033	Beautiful Dreamer (S. C. Foster)
034	Greensleeves (Traditional)
035	Kalinka (Traditional)
036	Holdilia Cook (Traditional)
037	Ring de Banjo (S. C. Foster)
038	La Cucaracha (Traditional)
039	Funiculi Funicula (L. Denza)
040	Largo (from the New World) (A. Dvořák)
041	Brahms' Lullaby (J. Brahms)
042	Liebesträume Nr.3 (F. Liszt)
043	Pomp and Circumstance (E. Elgar)
044	Chanson du Toreador (G. Bizet)
045	Jupiter, the Bringer of Jollity (G. Holst)
046	The Polovetsian Dances (A. Borodin)
047	Die Moldau (B. Smetana)
048	Salut d'Amour op.12 (E. Elgar)
049	Humoresques (A. Dvořák)
050	Symphony No.9 (from the New World - 4th movement) (A. Dvořák)

Cana Na	Cong Nama
Song No.	Song Name Favorite with Style
051	O du lieber Augustin (Traditional)
051	Mary Had a Little Lamb (Traditional)
052	When Irish Eyes Are Smiling (E. R. Ball)
053	Little Brown Jug (Traditional)
055	Ten Little Indians (Traditional)
056	On Top of Old Smoky (Traditional)
057	My Darling Clementine (Traditional)
058	Oh! Susanna (S. C. Foster)
059	Red River Valley (Traditional)
060	Turkey in the Straw (Traditional)
061	Muffin Man (R. A. King)
062	Pop Goes the Weasel (Traditional)
063	Grandfather's Clock (H. C. Work)
064	Camptown Races (S. C. Foster)
065	When the Saints Go Marching In (Traditional)
066	Yankee Doodle (Traditional)
067	Battle Hymn of the Republic (Traditional)
068	I've Been Working on the Railroad (Traditional)
069	American Patrol (F. W. Meacham)
070	Down by the Riverside (Traditional)
	Instrument Master
071	Sicilienne/Fauré (G. Fauré)
072	Swan Lake (P. I. Tchaikovsky)
073	Grand March (Aida) (G. Verdi)
074	Serenade for Strings in C major, op.48 (P. I. Tchaikovsky)
075	Pizzicato Polka (J. Strauss II)
076	Romance de Amor (Traditional)
077	Menuett BWV. Anh.114 (J. S. Bach)
078	Ave Verum Corpus (W. A. Mozart)
079	Radetzky Marsch (J. Strauss I)
	Piano Repertoire
080	Wenn ich ein Vöglein wär (Traditional)
081	Die Lorelei (F. Silcher)
082	Home Sweet Home (H. R. Bishop)
083	Scarborough Fair (Traditional)
084	My Old Kentucky Home (Traditional)
085	Loch Lomond (Traditional)
086	Silent Night (F. Gruber)
087	Deck the Halls (Traditional)
088	O Christmas Tree (Traditional)
089	Sonata Pathétique 2nd Adagio Cantabile (L. v. Beethoven)
090	Ave Maria/J. S. Bach - Gounod (J. S. Bach / C. F. Gounod)
091	Jesus bleibet meine Freude (J. S. Bach)
092	Prelude op.28-15 "Raindrop" (F. Chopin)
093	Nocturne op.9-2 (F. Chopin)
094	Etude op.10-3 "Chanson de L'adieu" (F. Chopin)
095	Romanze (Serenade K.525) (W. A. Mozart)
096	Arabesque (J. F. Burgmüller)
097	La Chevaleresque (J. F. Burgmüller)
098	Für Elise (L. v. Beethoven)
099	Turkish March (W.A. Mozart)
100	24 Preludes op.28-7 (F. Chopin)
101	Annie Laurie (Traditional)
102	Jeanie with the Light Brown Hair (S. C. Foster)
	- , , ,

 $[\]bullet$ Some songs have been edited for length or for ease in learning, and may not be exactly the same as the original.

https://member.yamaha.com/myproduct/regist/

[•] A song book (free downloadable scores) is available that includes scores for all internal songs (excepting Songs 1–3). To obtain the Song Book, complete the user registration at the following website.

Effect Type List

Harmony Types

No.	Harmony Type		Description	
01	Duet			
02	Trio	† If you want to sound one of the harmony types 01–05, play keys to the right side of the Split Point while		
03	Block	If you want to sound one of the harmony types 01–05, play keys to the right side of the Split Point while playing chords in the left side of the keyboard after turning Auto Accompaniment on. One, two or three notes of harmony are automatically added to the note you play. When playing back a Song that		
04	Country	includes chord data, harmony is applied whichever keys are played.		
05	Octave			
06	Trill 1/4 note	ا		
07	Trill 1/6 note	JjJ		
08	Trill 1/8 note	۵		
09	Trill 1/12 note	7	If you keep holding down two different notes, the notes alternate (in a trill) continuously.	
10	Trill 1/16 note	A		
11	Trill 1/24 note	Ħ		
12	Trill 1/32 note	,		
13	Tremolo 1/4 note	ا		
14	Tremolo 1/6 note	JjJ		
15	Tremolo 1/8 note	\$		
16	Tremolo 1/12 note	亓	If you keep holding down a single note, the note is repeated continuously. (The repeat speed differs depending on the selected type.)	
17	Tremolo 1/16 note	,		
18	Tremolo 1/24 note	Ħ		
19	Tremolo 1/32 note	A		
20	Echo 1/4 note	J		
21	Echo 1/6 note	Jjj		
22	Echo 1/8 note	٦		
23	Echo 1/12 note		If you keep holding down a note, echo is applied to the note played. (The echo speed differs depending on the selected type.)	
24	Echo 1/16 note	A.		
25	Echo 1/24 note	Ħ		
26	Echo 1/32 note	J		

Reverb Types

No.	Reverb Type	Description
01-03	Hall 1-3	Concert hall reverb.
04–05	Room 1–2	Small room reverb.
06–07	Stage 1–2	Reverb for solo instruments.
08-09	Plate 1–2	Simulated steel plate reverb.
10	Off	No effect.

Chorus Types

No.	Chorus Type	Description
01-02	Chorus 1–2	Conventional chorus program with rich, warm chorusing.
03–04	Flanger 1–2	This produces a rich, animated wavering effect in the sound.
05	Off	No effect.

Specifications

Cine (Mainht	Dimensions	WxDxH	945 x 369 x 132 mm (37-3/16" x 14-1/2" x 5-3/16")
Size/Weight	Weight		4.9kg (10 lbs. 13 oz.) (not including batteries)
Vauhaand	Number of Keys		61
Size/Weight Keyboard Display Panel Voices Effects Accompaniment Styles Songs	Touch Response		Yes
	Туре		LCD display
Display	Backlit		Yes
	Language		English
Panel	Language		English
	Tone Generation	Tone Generating Technology	AWM Stereo Sampling
Voices	Polyphony	Number of Polyphony (Max.)	32
10.000	Preset	Number of Voices	140 panel voices + 13 drum/SFX kits + 344 XGlite voices
	Compatibility		GM/XGlite
	Types	Reverb	9 types
		Chorus	4 types
		Ultra-Wide Stereo	3 types
Effects		Harmony	26 types
		Dual	Yes
	Function	Split	Yes
		Panel Sustain	Yes
		Number of Preset Styles	106
	Preset	Fingering	Multi fingering
	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Style Control	ACMP ON/OFF, SYNC START, START/STOP, INTRO/ENDING/rit., MAIN/AUTO FILL
Otylos	Custom	User Styles	Yes
	Other Features	Music Database	100
	Other reatures	One Touch Setting (OTS)	Yes
	Preset	Number of Preset Songs	102
		Number of Songs	5
		Number of Tracks	2
Songs	Recording	Data Capacity	Approx. 10,000 notes (when only "melody" tracks are recorded) Approx. 5,500 chords (when only "chord" tracks are recorded)
		Recording Function	Yes
	Compatible Data	Playback	SMF
	Format	Recording	Original File Format
	Lesson		[1 LISTENING, 2 TIMING, 3 WAITING], [KEYS TO SUCCESS], [PHRASE REPEAT], [CHORD DICTIONARY], [A-B REPEAT]
		Metronome	Yes
Functions	Overall Controls	Tempo Range	11 – 280
	Overall Controls	Transpose	-12 - 0 - +12
		Tuning	427.0 - 440.0 - 453.0 Hz
	Miscellaneous	Portable Grand Button	Yes
Storage and	Internal Memory		1.7MB
Functions	Connectivity		PHONES/OUTPUT, DC IN, USB TO HOST, SUSTAIN
Amplifiers and	Amplifiers		2.5W + 2.5W
Speakers	Speakers		12cm x 2
	Power Supply Power Consumption		Adaptor: Users within U.S or Europe: PA-130 or an equivalent Others: PA-3C, PA-130 or an equivalent Batteries: Six "A4" size, LR6 or equivalent batteries
Power Supply			7W (When using PA-130 power adaptor)
	Auto Power Off Function		Yes
Included Accessori		icion	Music Rest Owner's Manual My Yamaha Product User Registration AC Power adaptor* (PA-130 or an equivalent recommended by Yamaha) May not be included depending on your particular area. Please check with your Yamaha dealer.
Optional Accessorio	es		Adaptor: Users within U.S or Europe: PA-130 or an equivalent Others: PA-3C, PA-130 or an equivalent Footswitch: FC4/FC5 Keyboard Stand: L-2C/L-2L Headphones: HPE-150/HPE-30

^{*} Specifications and descriptions in this owner's manual are for information purposes only. Yamaha Corp. reserves the right to change or modify products or specifications at any time without prior notice. Since specifications, equipment or options may not be the same in every locale, please check with your Yamaha dealer.

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Memo

Information for Users on Collection and Disposal of Old Equipment and used Batteries



These symbols on the products, packaging, and/or accompanying documents mean that used electrical and electronic products and batteries should not be mixed with general household waste.

For proper treatment, recovery and recycling of old products and used batteries, please take them to applicable collection points, in accordance with your national legislation and the Directives 2002/96/EC and 2006/66/EC.



By disposing of these products and batteries correctly, you will help to save valuable resources and prevent any potential negative effects on human health and the environment which could otherwise arise from inappropriate waste handling.



For more information about collection and recycling of old products and batteries, please contact your local municipality, your waste disposal service or the point of sale where you purchased the items.

[For business users in the European Union]

If you wish to discard electrical and electronic equipment, please contact your dealer or supplier for further information.

T

[Information on Disposal in other Countries outside the European Union]

These symbols are only valid in the European Union. If you wish to discard these items, please contact your local authorities or dealer and ask for the correct method of disposal.

Note for the battery symbol (bottom two symbol examples):

This symbol might be used in combination with a chemical symbol. In this case it complies with the requirement set by the Directive for the chemical involved.

(weee_battery_eu_en)

OBSERVERA!

Apparaten kopplas inte ur växelströmskällan (nätet) så länge som den ar ansluten till vägguttaget, även om själva apparaten har stängts av.

ADVARSEL: Netspændingen til dette apparat er IKKE afbrudt, sålænge netledningen sidder i en stikkontakt, som er tændt — også selvom der er slukket på apparatets afbryder.

VAROITUS: Laitteen toisiopiiriin kytketty käyttökytkin ei irroita koko laitetta verkosta

(standby)

Entsorgung leerer Batterien (nur innerhalb Deutschlands)

Leisten Sie einen Beitrag zum Umweltschutz. Verbrauchte Batterien oder Akkumulatoren dürfen nicht in den Hausmüll. Sie können bei einer Sammelstelle für Altbatterien bzw. Sondermüll abgegeben werden. Informieren Sie sich bei Ihrer Kommune.

(battery)

COMPLIANCE INFORMATION STATEMENT (DECLARATION OF CONFORMITY PROCEDURE)

Responsible Party: Yamaha Corporation of America

Address: 6600 Orangethorpe Ave., Buena Park, Calif.

90620

Telephone: 714-522-9011
Type of Equipment: Digital Keyboard
Model Name: PSR-E333/YPT-330

This device complies with Part 15 of the FCC Rules.

Operation is subject to the following two conditions:

1) this device may not cause harmful interference, and

2) this device must accept any interference received including

interference that may cause undesired operation.

See user manual instructions if interference to radio reception is suspected.

(FCC DoC)

FCC INFORMATION (U.S.A.)

1. IMPORTANT NOTICE: DO NOT MODIFY THIS UNIT!

This product, when installed as indicated in the instructions contained in this manual, meets FCC requirements. Modifications not expressly approved by Yamaha may void your authority, granted by the FCC, to use the product.

- 2. IMPORTANT: When connecting this product to accessories and/ or another product use only high quality shielded cables. Cable/s supplied with this product MUST be used. Follow all installation instructions. Failure to follow instructions could void your FCC authorization to use this product in the USA.
- 3. NOTE: This product has been tested and found to comply with the requirements listed in FCC Regulations, Part 15 for Class "B" digital devices. Compliance with these requirements provides a reasonable level of assurance that your use of this product in a residential environment will not result in harmful interference with other electronic devices. This equipment generates/uses radio frequencies and, if not installed and used according to the instructions found in the users manual, may cause interference harmful to the operation of other electronic devices. Compliance with FCC regulations does

not guarantee that interference will not occur in all installations. If this product is found to be the source of interference, which can be determined by turning the unit "OFF" and "ON", please try to eliminate the problem by using one of the following measures:

Relocate either this product or the device that is being affected by the interference.

Utilize power outlets that are on different branch (circuit breaker or fuse) circuits or install AC line filter/s.

In the case of radio or TV interference, relocate/reorient the antenna. If the antenna lead-in is 300 ohm ribbon lead, change the lead-in to co-axial type cable.

If these corrective measures do not produce satisfactory results, please contact the local retailer authorized to distribute this type of product. If you can not locate the appropriate retailer, please contact Yamaha Corporation of America, Electronic Service Division, 6600 Orangethorpe Ave, Buena Park, CA90620

The above statements apply ONLY to those products distributed by Yamaha Corporation of America or its subsidiaries.

(class B)

^{*} This applies only to products distributed by YAMAHA CORPORATION OF AMERICA.

^{*} This applies only to products distributed by YAMAHA CORPORATION OF AMERICA.

or customers in European Economic Area mportant Notice: Guarantee Information EEA) and Switzerland

For detailed guarantee information about this Yamaha product, and Pan-EEA* and Switzerland warranty service, please either Important Notice: Guarantee Information for customers in EEA* and Switzerland

visit the website address below (Printable file is available at our website) or contact the Yamaha representative office for your country (next page). * EEA: European Economic Area

Für nähere Garantie-Information über dieses Produkt von Yamaha, sowie über den Pan-EWR*- und Schweizer Garantieservice, besuchen Sie bitte entweder die folgend angegebene Internetadresse (eine druckfähige Version befindet sich auch auf unserer Webseite), oder Deutsch wenden Sie sich an den für Ihr Land zuständigen Yamaha-Vertrieb (nächste Seite). *EWR: Europäischer Wirtschaftsraum Wichtiger Hinweis: Garantie-Information für Kunden in der EWR* und der Schweiz

de l'EEE ainsi qu'en Suisse, consultez notre site Web à l'adresse ci-dessous (le fichier imprimable est disponible sur notre site Pour des informations plus détaillées sur la garantie de ce produit Yamaha et sur le service de garantie applicable dans l'ensemble Web) ou contactez directement Yamaha dans votre pays de résidence (page suivante). * EEE : Espace Economique Européen Remarque importante: informations de garantie pour les clients de l'EEE et la Suisse

Voor gedetailleerde garantie-informatie over dit Yamaha-product en de garantieservice in heel de EER* en Zwitserland, gaat u naar de onderstaande website (u vind een afdrukbaar bestand op onze website) of neemt u contact op met de vertegenwoordiging Belangrijke mededeling: Garantie-informatie voor klanten in de EER* en Zwitserland

Para una información detallada sobre este producto Yamaha y sobre el soporte de garantía en la zona EEE* y Suiza, visite la dirección web que se incluye más abajo (la version del archivo para imprimir esta disponible en nuestro sitio web) o póngase en Aviso importante: información sobre la garantía para los clientes del EEE* y Suiza van Yamaha in uw land (volgende pagina). * EER: Europese Economische Ruimte

contacto con el representante de Yamaha en su país (página siguiente). * EEE: Espacio Económico Europeo Avviso importante: informazioni sulla garanzia per i clienti residenti nell'EEA* e in Svizzera

Per informazioni dettagliate sulla garanzia relativa a questo prodotto Yamaha e l'assistenza in garanzia nei paesi EEA* e in Svizzera, potete consultare il stio Web all'indirizzo riportato di seguito (è disponibile il file in formato stampabile) oppure contattare l'ufficio di rappresentanza locale della Yamaha (pagina seguente). * EEA: Area Economica Europea

Para obter uma informação pormenorizada sobre este produto da Yamaha e sobre o serviço de garantia na AEE* e na Sulça, visite o site a seguir (o arquivo para impressão está disponível no nosso site) ou entre em contato com o escritório de representação da Yamaha no seu país (próxima página). * AEE: Área Econômica Européia Português Aviso importante: informações sobre as garantias para clientes da AEE* e da Suiça

Για λεπτομερείς πληροφορίες εγγύησης σχετικά με το παρόν προϊόν της Yamaha και την κάλυψη εγγύησης σε όλες της χώρες του ΕΟΧ και την Ελβετία, επισκεφτείτε την παρακάτω ιστοσελίδα (Εκτυπώσιμη μορφή είναι διαθέσιμη στην ιστοσελίδα μας) ή απευθυνθείτε στην αντιπροσωπεία της Yamaha στη χώρα σας (επόμενη σελίδα). * ΕΟΧ: Ευρωπαϊκός Οικονομικός Χώρος Ελληνικά Σημαντική σημείωση: Πληροφορίες εγγύησης για τους πελάτες στον ΕΟΧ* και Ελβετία

För detaljerad information om denna Yamahaprodukt samt garantiservice i hela EES-området* och Schweiz kan du antingen besöka nedanstående webbaddress (en utskriftsvänlig fil finns på webbplatsen) eller kontakta Yamahas officiella representant i Svenska Viktigt: Garantiinformation för kunder i EES-området* och Schweiz

Detaljert garantiinformasjon om dette Yamaha-produktet og garantiservice for hele EØS-området* og Sveits kan fås enten ved å besøke nettadressen nedenfor (utskriftsversjon finnes på våre nettsider) eller kontakte kontakte Yamaha-kontoret i landet der du Norsk bor (neste side). *EØS: Det europeiske økonomiske samarbeidsområdet Viktig merknad: Garantiinformasjon for kunder i EØS* og Sveits

ditt land (nästa sida). * EES: Europeiska Ekonomiska Samarbetsområdet

De kan finde detaljerede garantioplysninger om dette Yamaha-produkt og den fælles garantiserviceordning for EØO* (og Schweiz) ved at besøge det websted, der er angivet nedenfor (der findes en fil, som kan udskrives, på vores websted), eller ved at kontakte Yamahas nationale repræsentationskontor i det land, hvor De bor (næste side). * EØO: Det Europæiske Økonomiske Område Vigtig oplysning: Garantioplysninger til kunder i EØO* og Schweiz

Färkeä ilmoitus: Takuutiedot Euroopan talousalueen (ETA)* ja Sveitsin asiakkaille

rämän Yamaha-tuotteen sekä ETA-alueen ja Sveitsin takuuta koskevat yksityiskohtaiset tiedot saatte alla olevasta nettiosoitteesta. (Tulostettava tiedosto saatavissa sivustollamme.) Voitte myös ottaa yhteyttä paikalliseen Yamaha-edustajaan (seuraavalla

Aby dowiedzieć się więcej na temat warunków gwarancyjnych tego produktu firmy Yamaha i serwisu gwarancyjnego w całym EOG* i Szwajcani, należy odwiedzić wskazaną poniżej stronę internetową (Plik gotowy do wydruku znajduje się na naszej stronie internetowej) lub skontaktować się z przedstawicielstwem firmy Yamaha w swoim kraju (następna strona). * EOG — Europejski Obszar Gospodarczy Ważne: Warunki gwarancyjne obowiązujące w EOG* i Szwajcarii

Podrobné záruční informace o tomto produktu Yamaha a záručním servisu v celém EHS* a ve Švýcarsku naleznete na níže uvedené webové adrese (soubor k tisku je dostupný na naších webových stránkách) nebo se můžete obrátit na zastoupení firmy Důležité oznámení: Záruční informace pro zákazníky v EHS* a ve Švýcarsku ramaha ve své zemi (další stránka). * EHS: Evropský hospodářský prostor

A jelen Yamaha termékre vonatkozó részletes garancia-információk, valamint az EGT*-re és Svájcra kiterjedő garanciális szolgáltatás tekintetében keresse fel webhelyünket az alábbi címen (a webhelyen nyomtatható fájlt is talál), vagy pedig lépjen kapcsolatba az országában működő Yamaha képviseleti irodával (következő oldal). * EGT: Európai Gazdasági Térség Fontos figyelmeztetés: Garancia-információk az EGT* területén és Svájcban élő vásárlók számára

külastage palun veebisaiti alljärgneval aadressil (meie saidil on saadaval prinditav fail) või pöörduge Teie regiooni Yamaha Täpsema teabe saamiseks selle Yamaha toote garantii ning kogu Euroopa Majanduspiirkonna ja Šveitsi garantiiteeninduse kohta, Oluline märkus: Garantiiteave Euroopa Majanduspiirkonna (EMP)* ja Šveitsi klientidele esinduse poole (järgmine lehekülg). * EMP: Euroopa Majanduspiirkond

Lai saņemtu detalizētu garantijas informāciju par šo Yamaha produktu, kā arī garantijas apkalpošanu EEZ* un Šveicē, lūdzu, apmeklējet zemāk ordzīto furmēķa vietnes adresī (firmēķi avietne ir polejems drukājams falis) vai sazinieties arī jūsu valsti apkalpojošo Yamaha pārstāvniecību (nākamā laptues). EEZ: Eiropas Ekonomikas zona apkalpojošo Yamaha pārstāvniecību (nākamā laptues). EEZ: Eiropas Ekonomikas zona Svarīgs paziņojums: garantijas informācija klientiem EEZ* un Šveicē

Jei reikia išsamios informacijos apie šį "Yamaha" produktą ir jo techninę priežiūrą visoje EEE" ir Šveicarijoje, apsilankykite mūsų svetainėje toliau nurodytu adresu (svetainėje yra spausdintinas failas) arba kreipkitės į "Yamaha" atstovybę savo šaliai (kitaš Lietuvių kalba Dėmesio: informacija dėl garantijos pirkėjams EEE* ir Šveicarijoje puslapis). *EEE - Europos ekonominė erdvė

Podrobné informácie o záruke týkajúce sa tohto produktu od spoločností Yamaha a garančnom servise v EHP* a Švajčiarsku nájdete na webovej stránke uvedenej nižšie (na našej webovej stránke je k dispozícii súbor na tlač) alebo sa obrátte na zástupcu Slovenčina spoločnosti Yamaha vo svojej krajine (nasledujúca strana). * EHP: Európsky hospodársky priestor Dôležité upozornenie: Informácie o záruke pre zákazníkov v EHP* a Švajčiarsku

Slovenščina Za podrobnejše informacije o tem Yamahinem izdelku ter garancijskem servisu v celotnem EGP in Švici, obiščite Pomembno obvestilo: Informacije o garanciji za kupce v EGP* in Švici

spletno mesto, ki je navedeno spodaj (natisljiva datoteka je na voljo na našem spletnem mestu), ali se obmite na Yamahinega predstavnika v svoji državi (naslednja stran). * EGP: Evropski gospodarski prostor За подробна информация за гаранцията за този продукт на Уатаћа и гаранционното обслужване в паневропейската зона на ЕИП* и Швейцария или посетете посочения по-долу уеб сайт (на нашия уеб сайт има файл за печат), или се свържете с представителния офис на Yamaha във вашата страна (следваща страница). * ЕИП: Европейско икономическо пространство

Важно съобщение: Информация за гаранцията за клиенти в ЕИП* и Швейцария

Pentru informații detaliate privind acest produs Yamaha și serviciul de garanție Pan-SEE* și Elveția, vizitați site-ul la adresa de mai jos (fișierul imprimabil este disponibil pe site-ul nostru) sau contactați biroul reprezentanței Yamaha dințara dumneavoastră Notificare importantă: Informații despre garanție pentru clienții din SEE* și Elveția pagina următoare). * SEE: Spaţiul Economic European

http://europe.yamaha.com/warranty/

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